Musical Style Modification as an Optimization Problem

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1. Introduction and Overview
2. Data corpus
3. Local search within neighborhood
4. Objective functions
5. Results

Introduction and Overview

Motivation

- Origin of project

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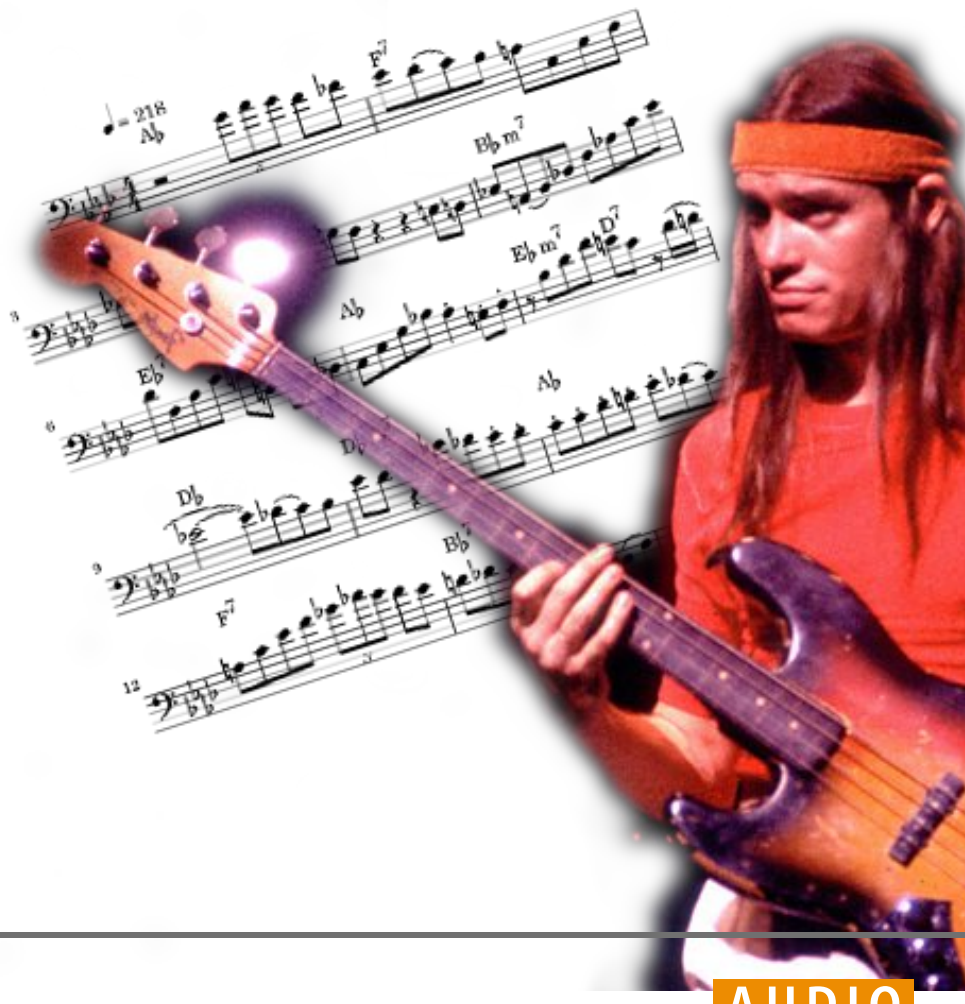

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Introduction and Overview

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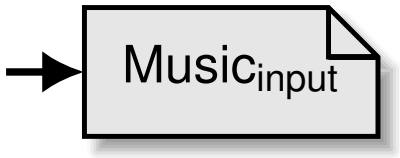
- Applications

Introduction and Overview

Overview of modification procedure



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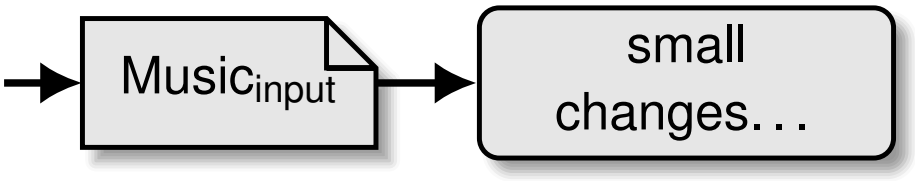

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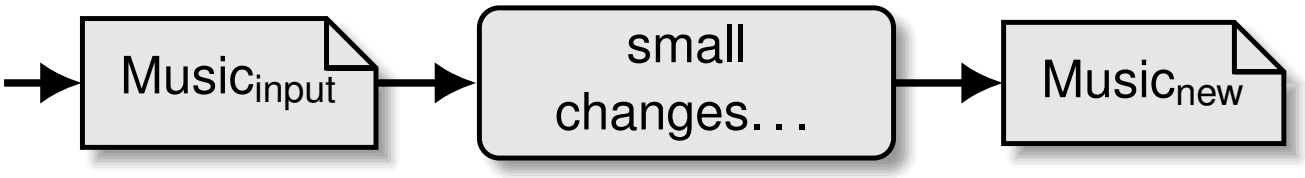

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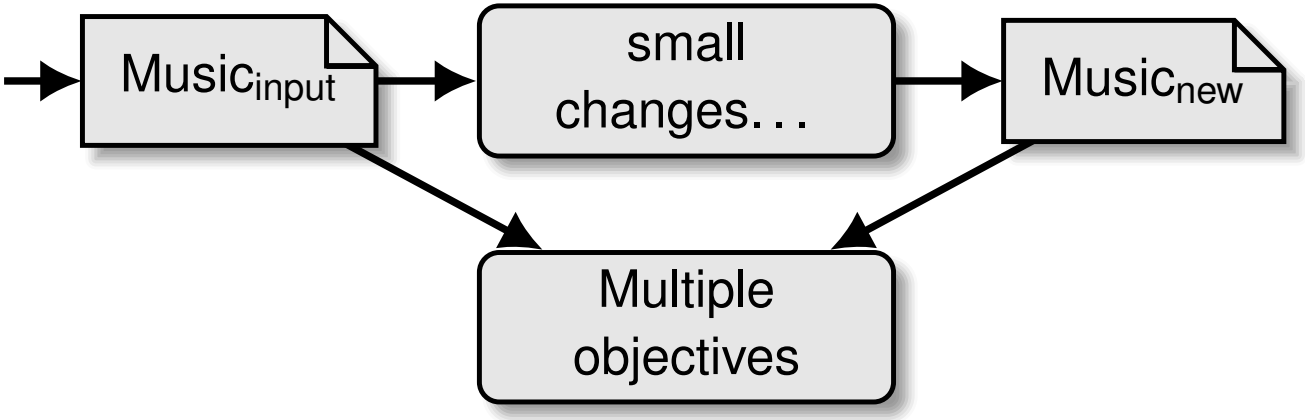

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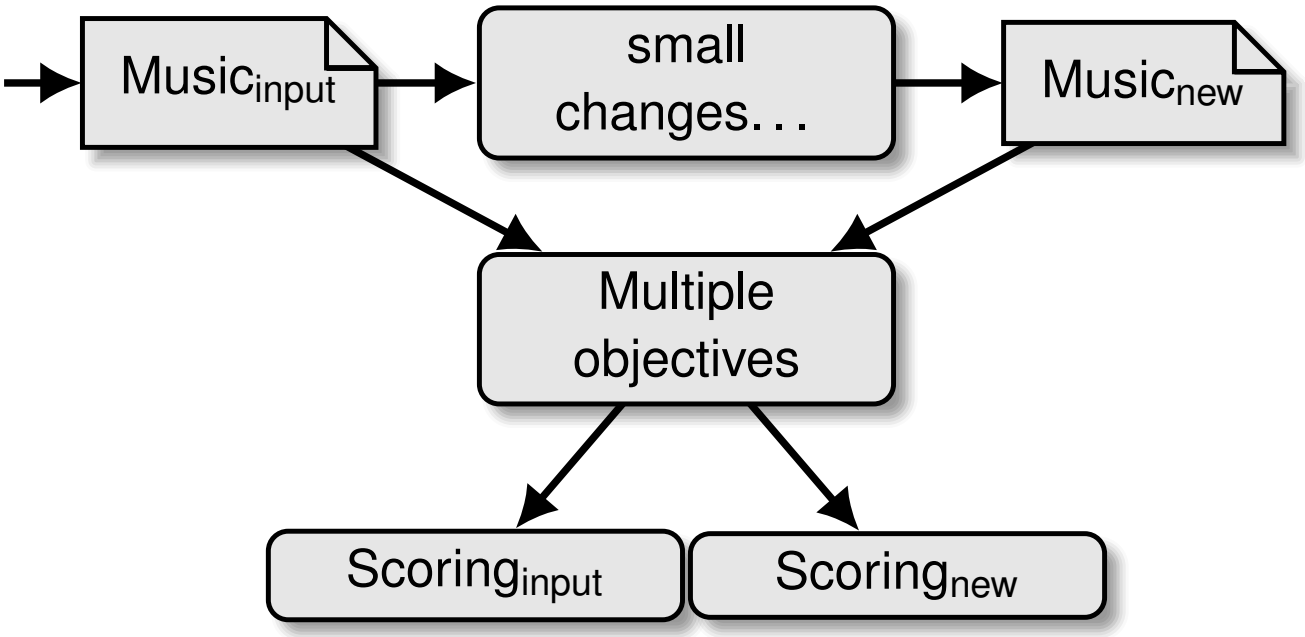

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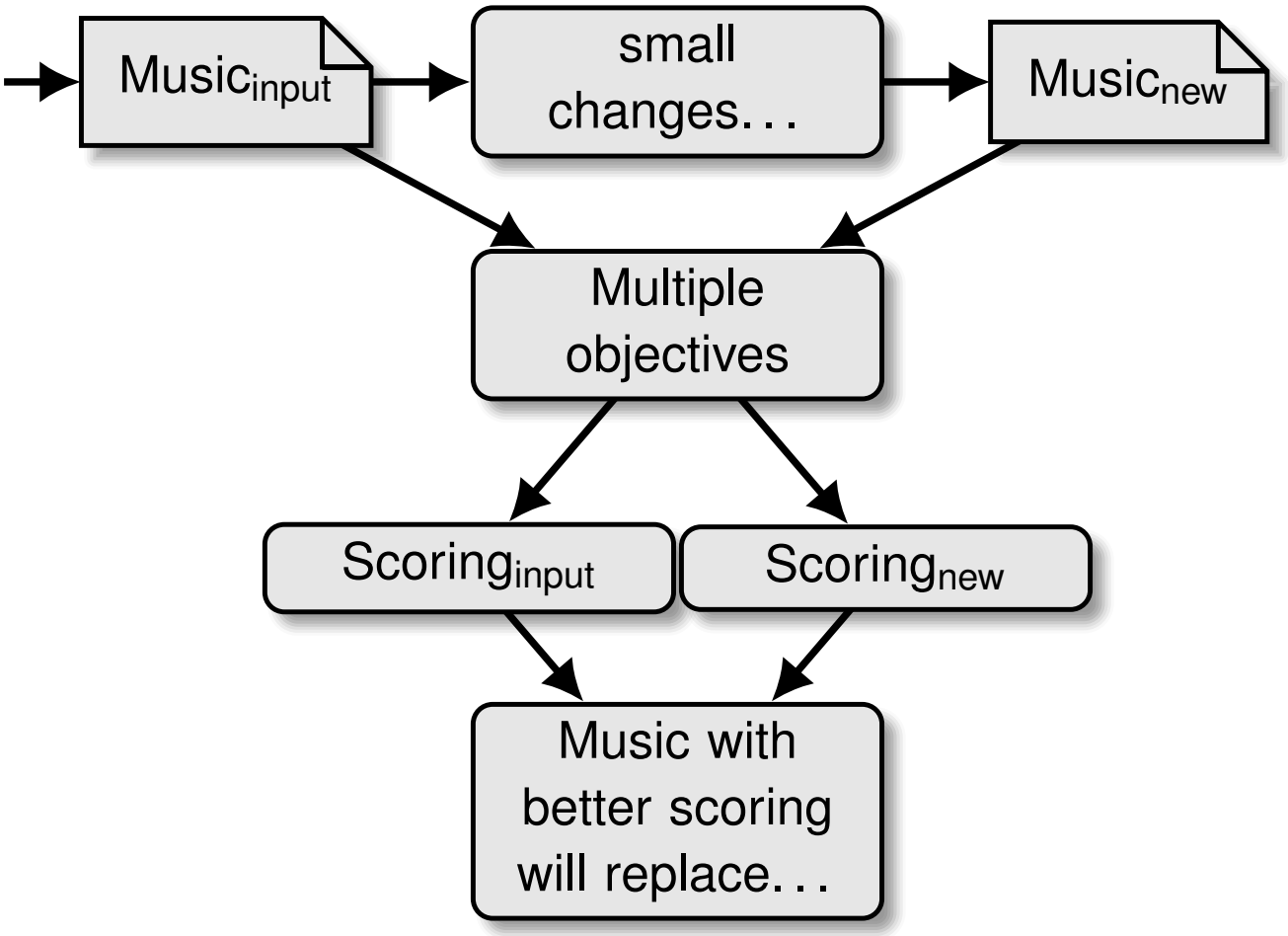

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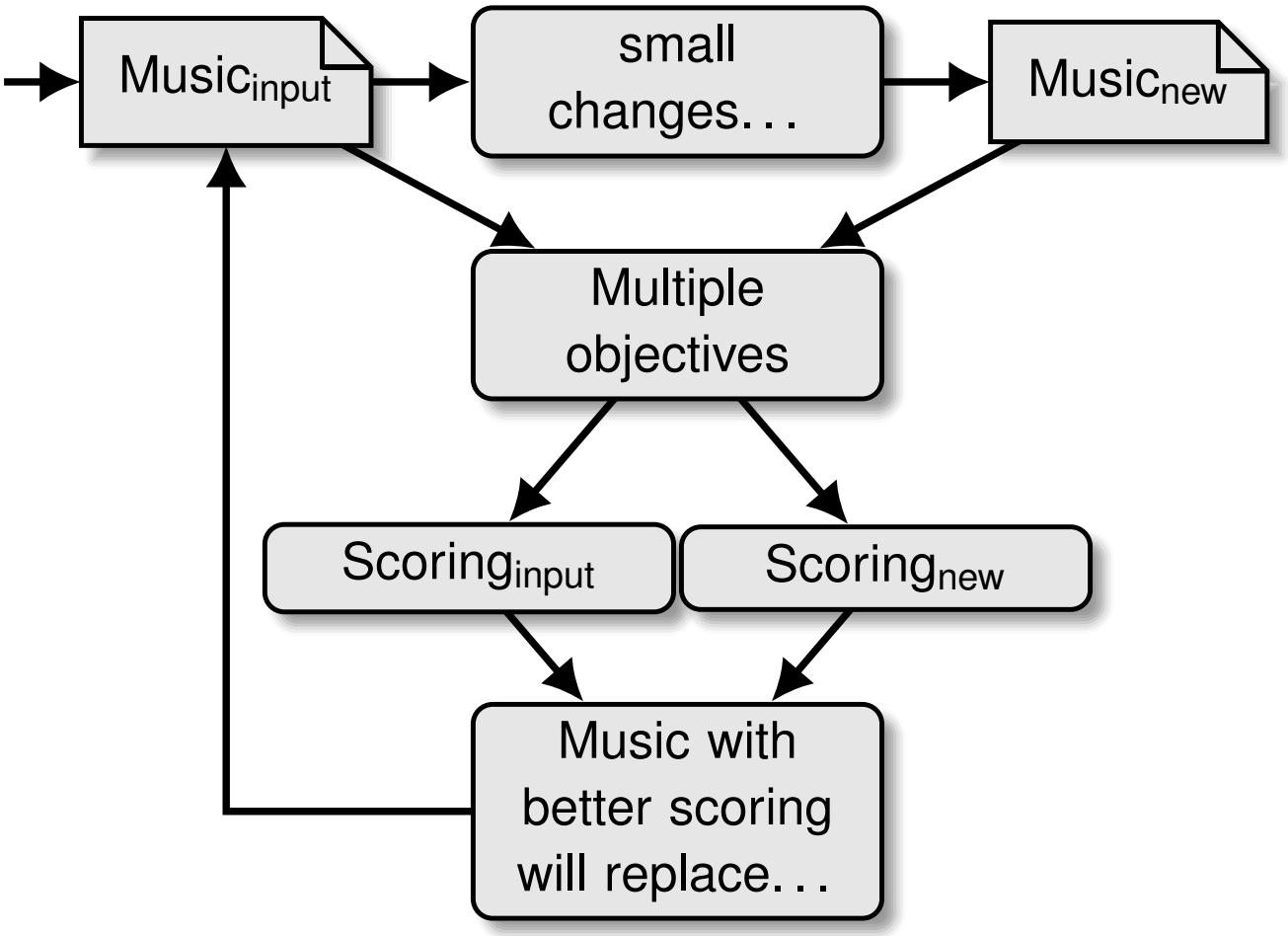

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Data corpus

Pieces

Jaco Pastorius [Malone, 2002]	Victor Wooten [Wooten, 2003]

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J. Pastorius: *Havona*	R. Noble: *Cherokee (Indian Love Song)*
W. Shorter: *Port Of Entry*	V. Wooten: *Classical Thumb*
J. Pastorius: *Punk Jazz*	J. Lennon and P. McCartney: *Norwegian Wood (This Bird Has Flown)*
J. Pastorius: *Slang*	V. Wooten: *Sex in a Pan*
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2227.5 quarter length total	3642.75 quarter length total

Data corpus

Pieces – Examples

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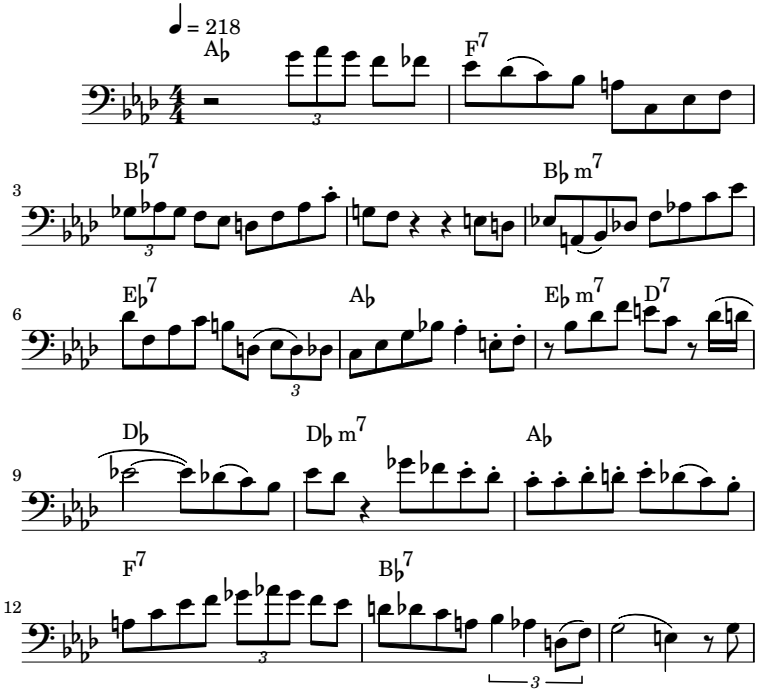
Donna Lee



Audio from J. Pastorius: *Jaco Pastorius*, Epic 1976.

Data corpus

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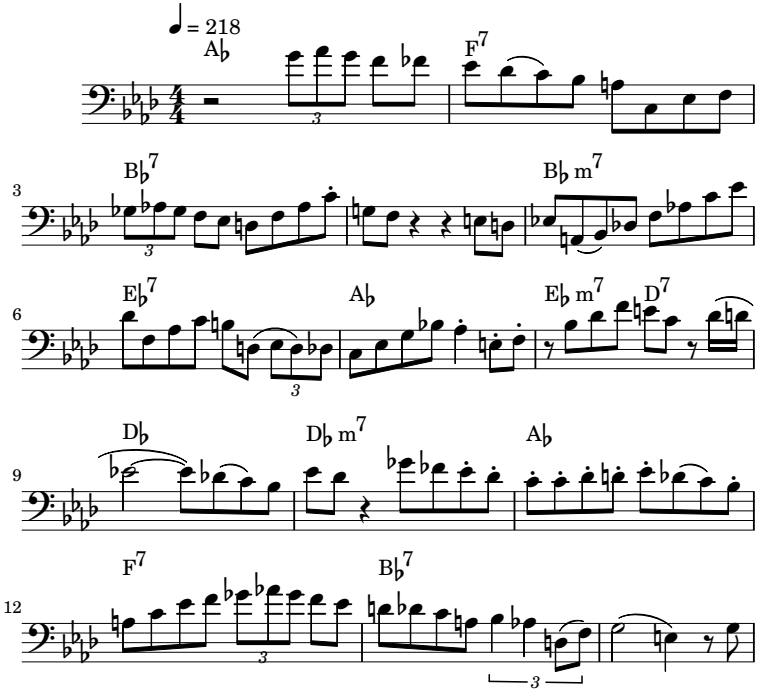

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Local search within neighborhood

Note events: $N = (n_1, n_2, \ldots, n_I)$ where $n_i = (p_i, d_i)$

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- Changing the pitch p_i

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- Changing the pitch p_i
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- Changing the pitch p_i
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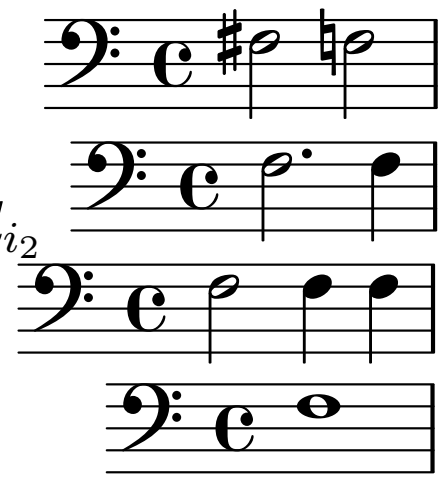
- Dividing n_i into multiple notes
- Joining n_i and n_{i+1} into single note



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Objective functions
Feature classification

- Windowing (overlapping segments of 2–12 quarter lengths)

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Feature classification

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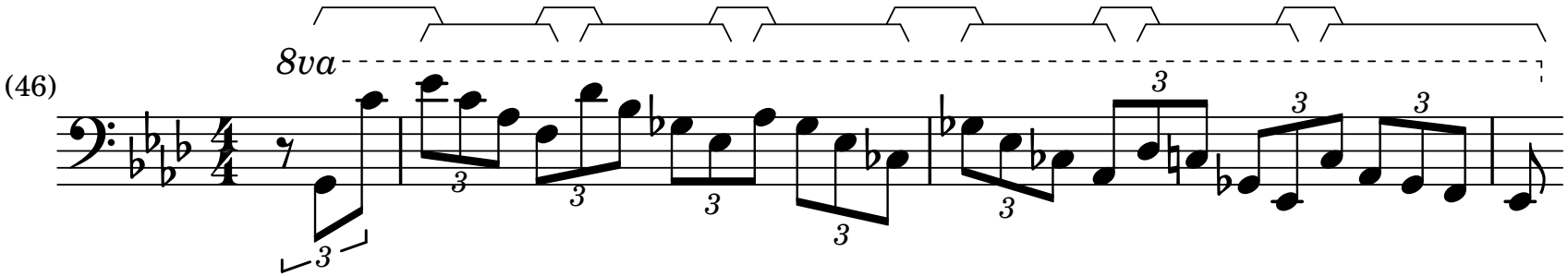
- 324 of music21's feature extractors [Cuthbert et al., 2011] as well as 86 customly designed ones
- Gradient Tree Boosting [Hastie et al., 2009], outputting probability

Objective functions

Feature classification

Example of customly designed features:



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Feature classification

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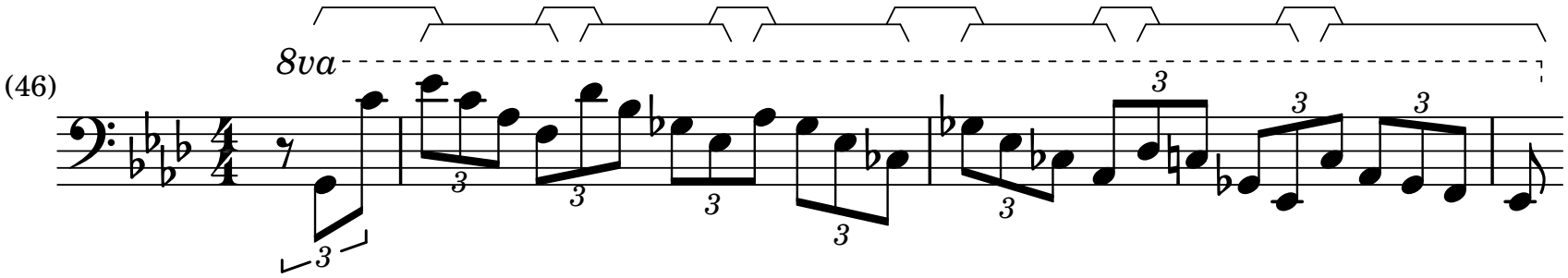

$$f_{\mathrm{Jaco}} = \frac{f_{\mathrm{Len}}}{b} \bmod 1 \text{ where } \frac{a}{b} = f_{\mathrm{Dur}},$$
$$\gcd(a, b) = 1$$

Objective functions

Feature classification

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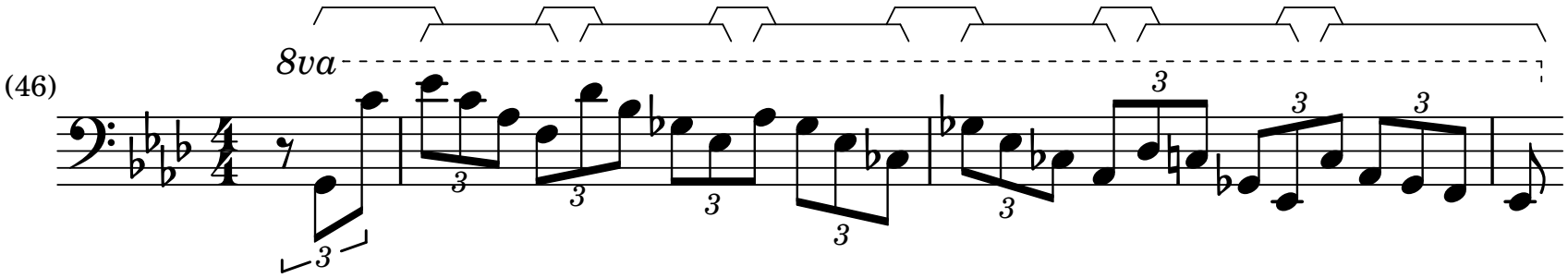

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$$\gcd(a, b) = 1$$

$f_{\mathrm{Len}} = 4$ and $f_{\mathrm{Dur}} = 1/3$, so $f_{\mathrm{Jaco}} = 4/3 \bmod 1 = 1/3$

Objective functions

Markov probability

- Separate Markov chains for durations and pitches

Objective functions

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- Separate Markov chains for durations and pitches
- Separate Markov chains per chord symbol type

Objective functions

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- Separate Markov chains for durations and pitches
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- Linear interpolation smoothing

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Markov probability

- Separate Markov chains for durations and pitches
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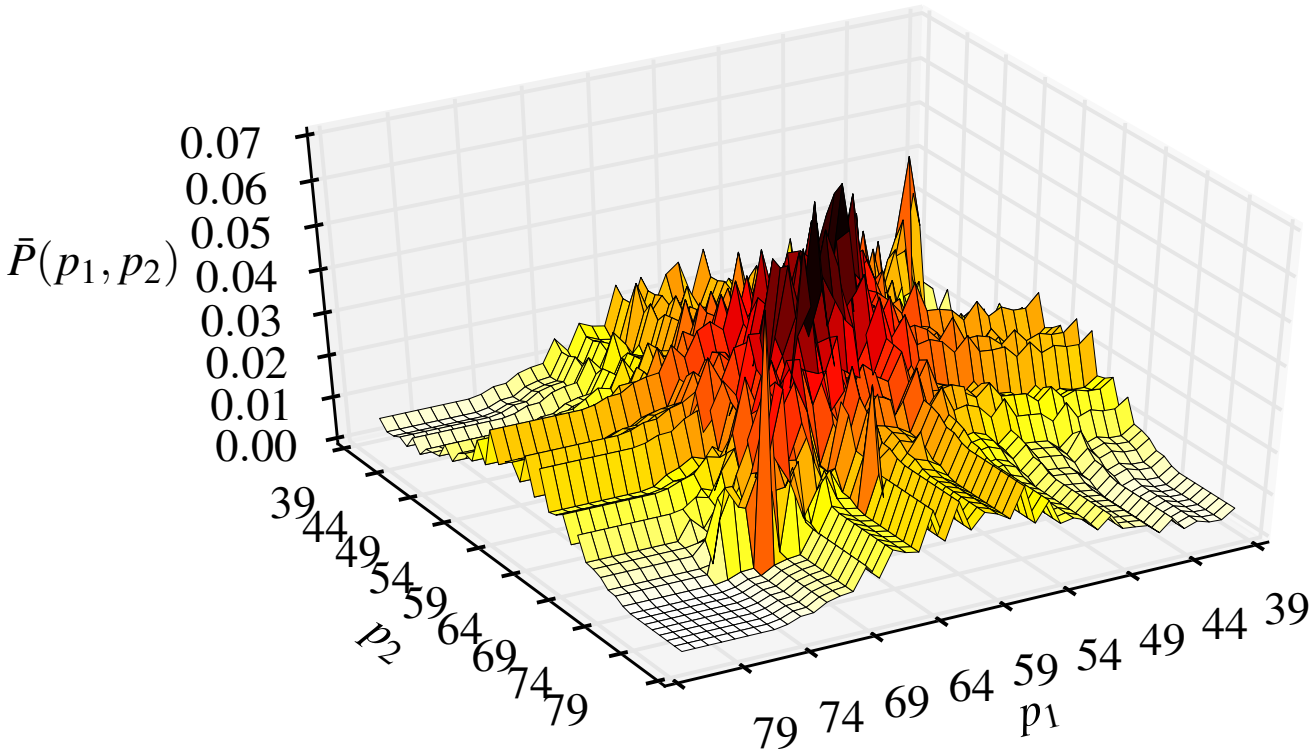
- Linear interpolation smoothing
- Additive smoothing

Objective functions

Ratio of example/counter-example Markov probability

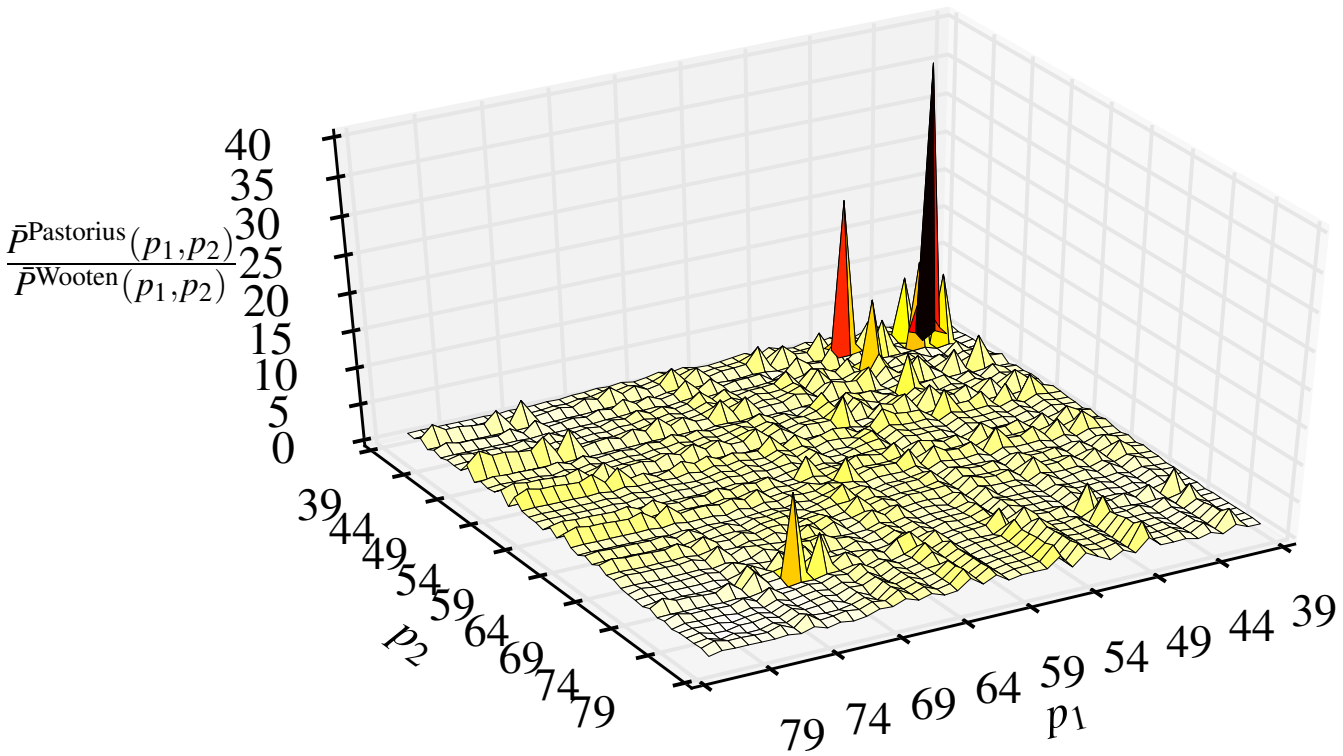
Objective functions

Ratio of example/counter-example Markov probability



Objective functions

Ratio of example/counter-example Markov probability



Objective functions

Time correlations for chord-repetitions

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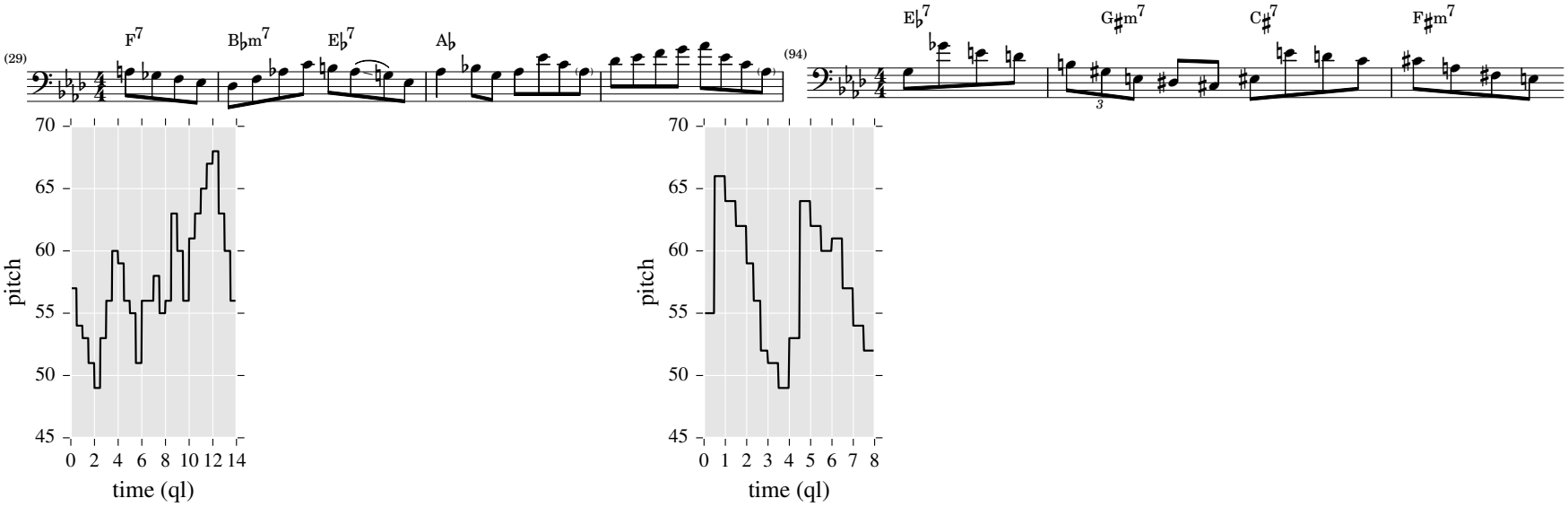

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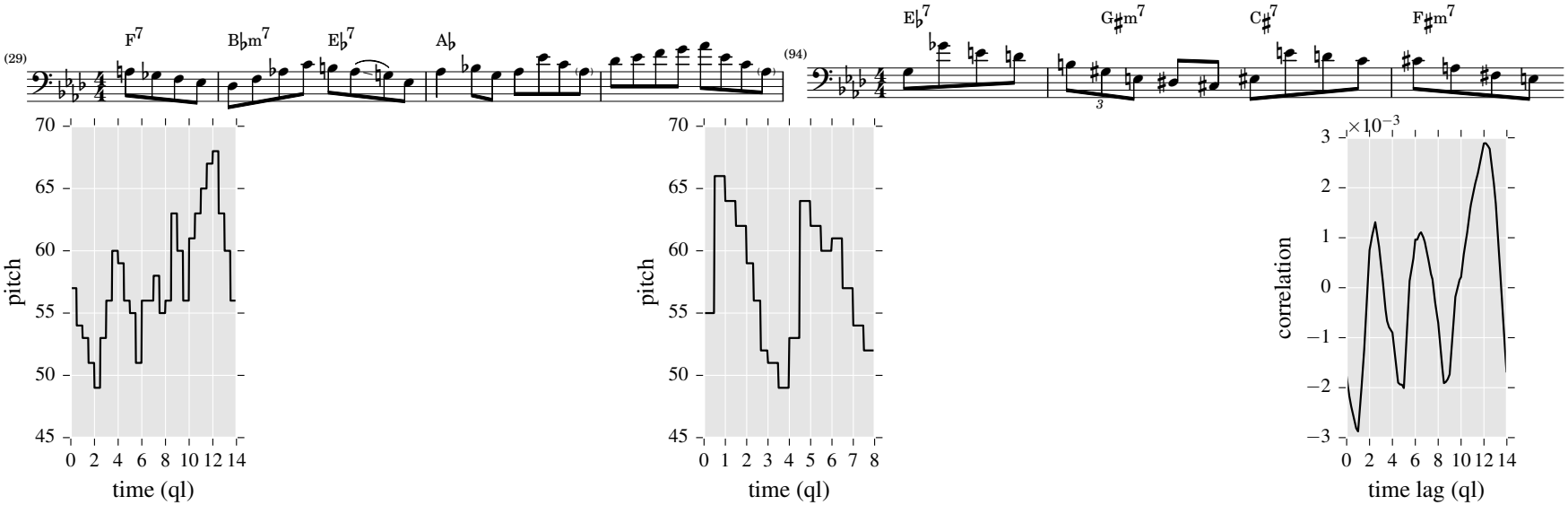

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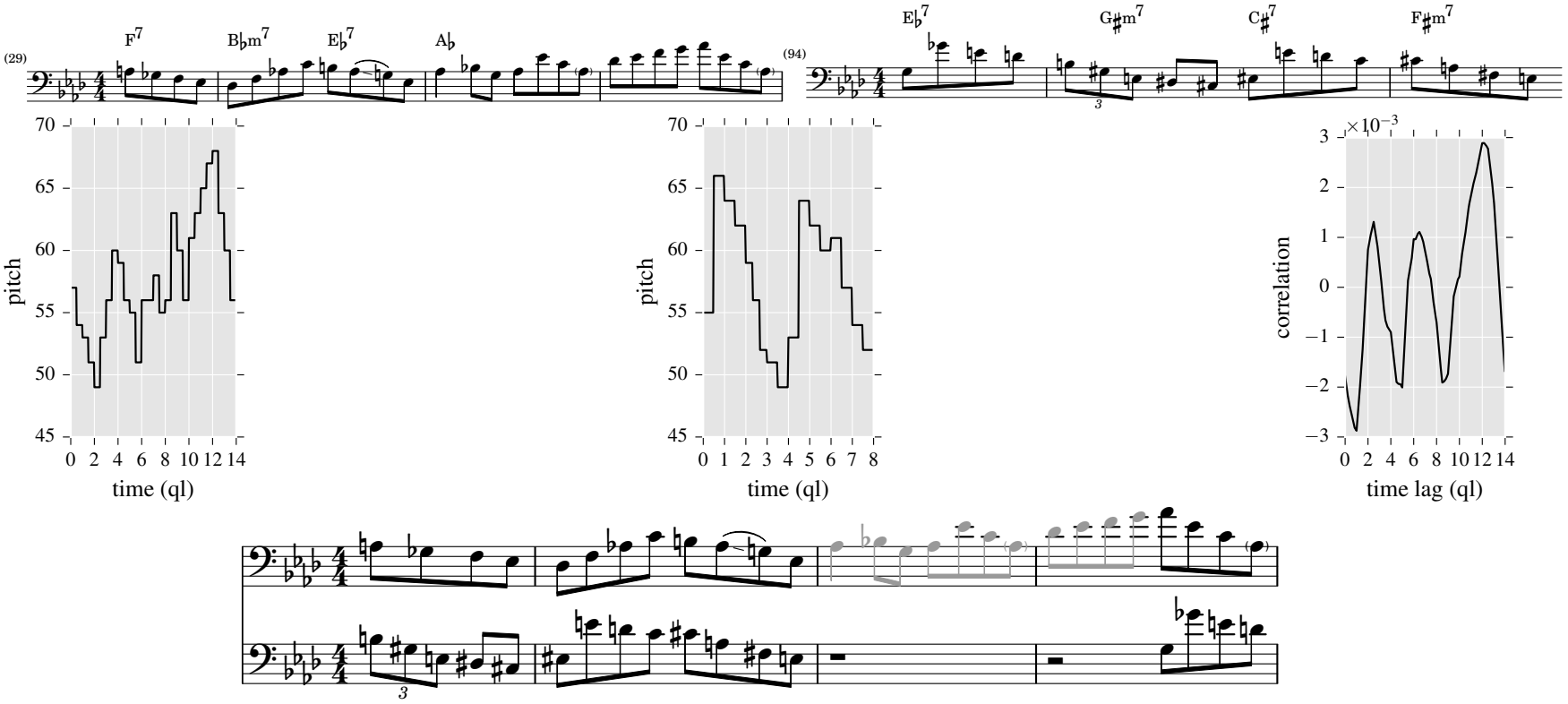

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Results

Problem of evaluation

Results

Example

Original

iteration 0

(0 accepted changes, target style Pastorius)

Results

Example

Original

iteration 140

(5 accepted changes, target style Pastorius)

Results

Example

Original

iteration 644

(10 accepted changes, target style Pastorius)

Results

Example

Original

iteration 2058

(14 accepted changes, target style Pastorius)

Results

Example

Original

iteration 1776

(24 accepted changes, target style Wooten)

Results
Recap

- Method for musical style modification

Results
Recap

- Method for musical style modification
- Local optimization is great for this task

Results
Recap

- Method for musical style modification
- Local optimization is great for this task
- Hard to evaluate

References

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