

Musically Informed Audio Decomposition

Meinard Müller and Jonathan Driedger

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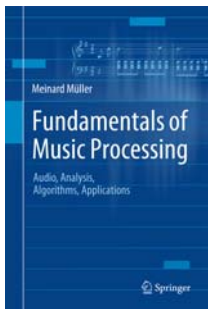
Oberseminar
Lehrstuhl für Complex and Intelligent Systems
Universität Passau
18.01.2017

Meinard Müller



- 2001 PhD, Bonn University
- 2002/2003 Postdoc, Keio University, Japan
- 2007 Habilitation, Bonn University
"Information Retrieval for Music and Motion"
- 2007-2012 Senior Researcher
Max-Planck Institut für Informatik, Saarland
- 2012: Professor
Semantic Audio Processing
Universität Erlangen-Nürnberg

Book: Fundamentals of Music Processing



Meinard Müller
Fundamentals of Music Processing
Audio, Analysis, Algorithms, Applications
483 p., 249 illus., 30 illus. in color, hardcover
ISBN: 978-3-319-21944-8
Springer, 2015

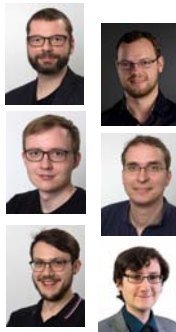
Accompanying website:
www.music-processing.de

International Audio Laboratories Erlangen



Research Group Semantic Audio Signal Processing

- Thomas Prätzlich
- Christof Weiß
- Stefan Balke
- Christian Dittmar
- Patricio López-Serrano
- Frank Zalkow



Research Group Semantic Audio Signal Processing

- Jonathan Driedger

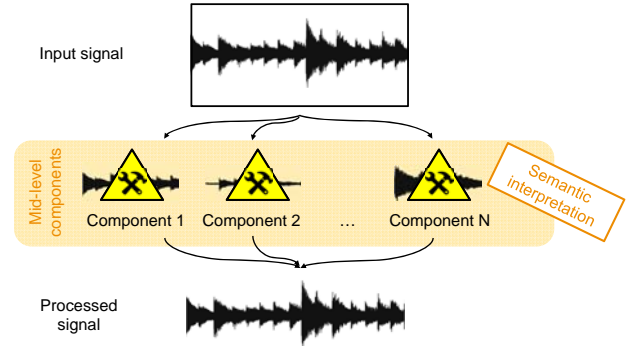


PhD Thesis
Processing Music Signals Using Audio Decomposition Techniques
Friedrich-Alexander-Universität Erlangen-Nürnberg (FAU)
May 2016

Music Signal Processing

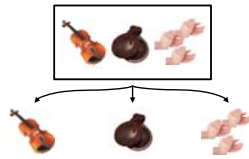


Why Audio Decomposition?



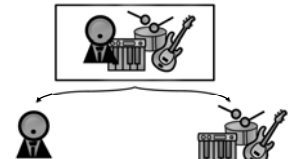
Structure of this Talk

- Harmonic-percussive-residual decomposition



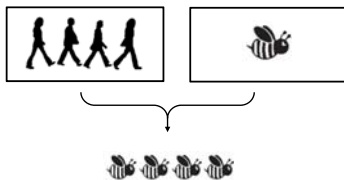
Structure of this Talk

- Harmonic-percussive-residual decomposition
- Singing voice extraction

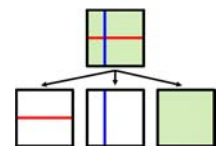


Structure of this Talk

- Harmonic-percussive-residual decomposition
- Singing voice extraction
- Audio mosaicing

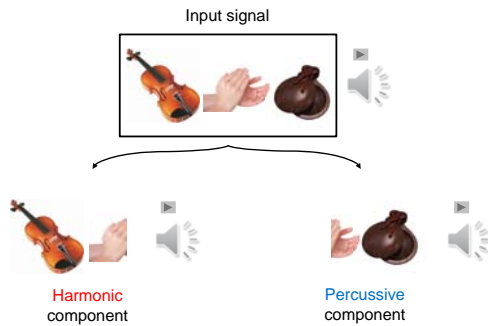


Harmonic-Percussive-Residual Decomposition



Harmonic-Percussive Decomposition

[Ono et al. ISMIR 2008,
Fitzgerald DAFx 2010]



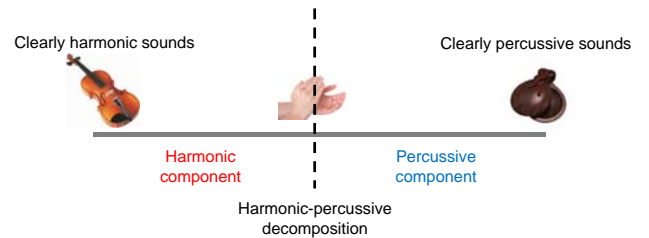
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Harmonic-Percussive Decomposition

The “harmonic-percussive scale”:



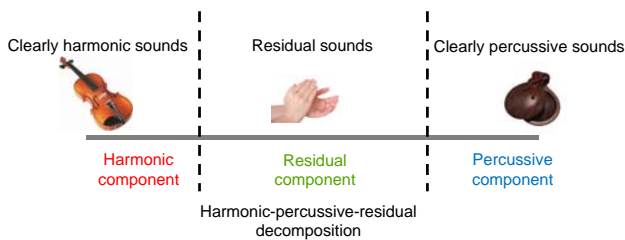
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Harmonic-Percussive-Residual Decomposition

The “harmonic-percussive scale”:



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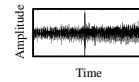
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Harmonic-Percussive-Residual Decomposition

[Ono et al. ISMIR 2008,
Fitzgerald DAFx 2010]

Audio



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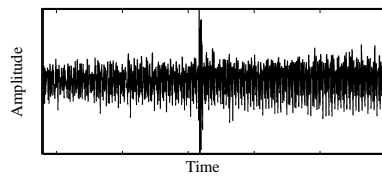
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Harmonic-Percussive-Residual Decomposition

[Ono et al. ISMIR 2008,
Fitzgerald DAFx 2010]

Audio



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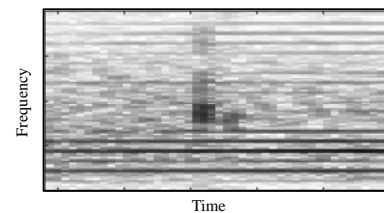
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Harmonic-Percussive-Residual Decomposition

[Ono et al. ISMIR 2008,
Fitzgerald DAFx 2010]

Spectrogram



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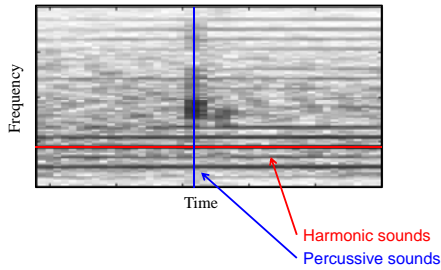
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Harmonic-Percussive-Residual Decomposition

[Ono et al. ISMIR 2008, Fitzgerald DAFx 2010]

Spectrogram



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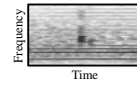
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Harmonic-Percussive-Residual Decomposition

[Ono et al. ISMIR 2008, Fitzgerald DAFx 2010]

Spectrogram



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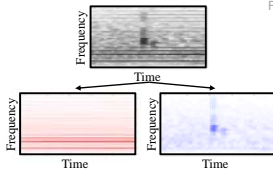


Harmonic-Percussive-Residual Decomposition

[Ono et al. ISMIR 2008, Fitzgerald DAFx 2010]

Spectrogram

Horizontally and vertically enhanced spectrograms



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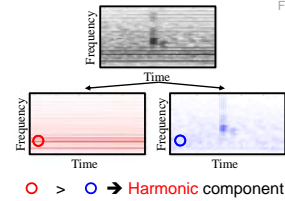


Harmonic-Percussive-Residual Decomposition

[Ono et al. ISMIR 2008, Fitzgerald DAFx 2010]

Spectrogram

Horizontally and vertically enhanced spectrograms



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Musically Informed Audio Decomposition



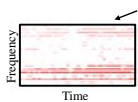
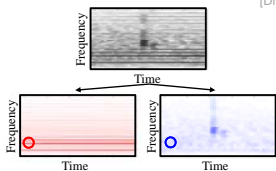
Harmonic-Percussive-Residual Decomposition

[Driedger et al. ISMIR 2014]

Spectrogram

Horizontally and vertically enhanced spectrograms

Separation factor $\beta \geq 1$



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Musically Informed Audio Decomposition



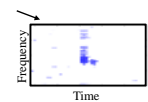
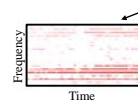
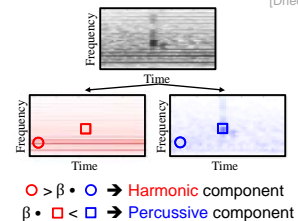
Harmonic-Percussive-Residual Decomposition

[Driedger et al. ISMIR 2014]

Spectrogram

Horizontally and vertically enhanced spectrograms

Separation factor $\beta \geq 1$



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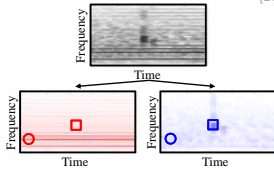


Harmonic-Percussive-Residual Decomposition

[Driedger et al. ISMIR 2014]

Spectrogram

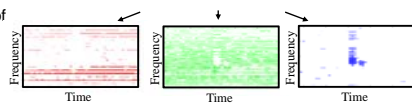
Horizontally and vertically enhanced spectrograms



Separation factor $\beta \geq 1$

$\circ > \beta \cdot \circ \rightarrow$ Harmonic component
 $\beta \cdot \square < \square \rightarrow$ Percussive component
 otherwise \rightarrow Residual component

Spectrograms of the harmonic, residual and percussive components



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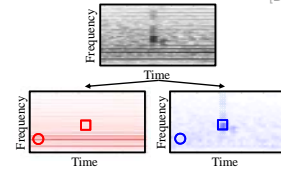


Harmonic-Percussive-Residual Decomposition

[Driedger et al. ISMIR 2014]

Spectrogram

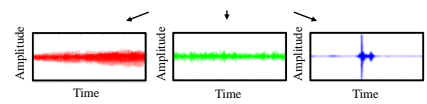
Horizontally and vertically enhanced spectrograms



Separation factor $\beta \geq 1$

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 $\beta \cdot \square < \square \rightarrow$ Percussive component
 otherwise \rightarrow Residual component

Harmonic, residual and percussive components



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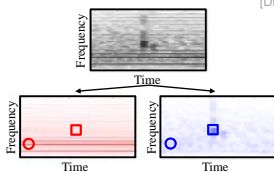


Harmonic-Percussive-Residual Decomposition

[Driedger et al. ISMIR 2014]

Spectrogram

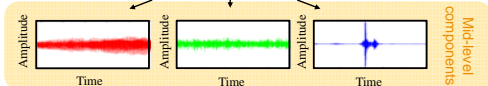
Horizontally and vertically enhanced spectrograms



Separation factor $\beta \geq 1$

$\circ > \beta \cdot \circ \rightarrow$ Harmonic component
 $\beta \cdot \square < \square \rightarrow$ Percussive component
 otherwise \rightarrow Residual component

Harmonic, residual and percussive components

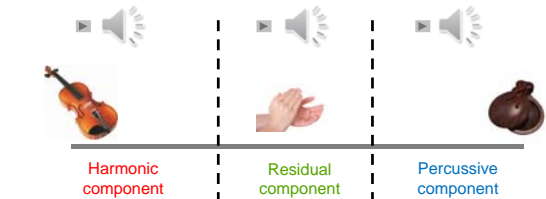


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Harmonic-Percussive-Residual Decomposition



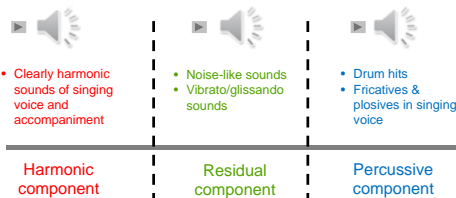
$\beta = 2$

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Harmonic-Percussive-Residual Decomposition



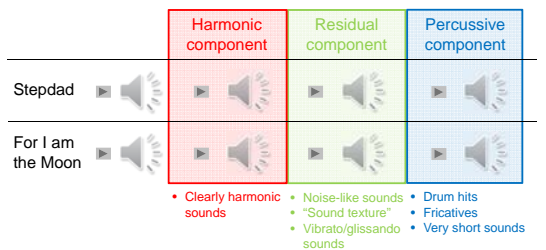
$\beta = 2$

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Additional Examples

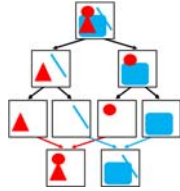


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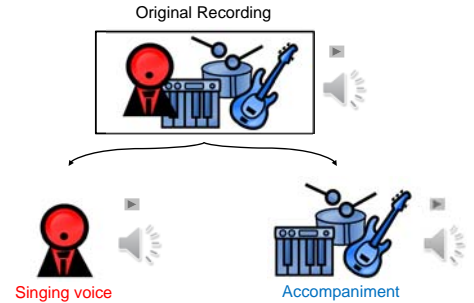
Musically Informed Audio Decomposition



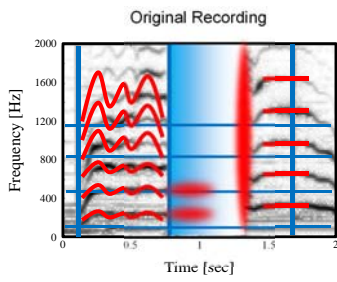
Singing Voice Extraction



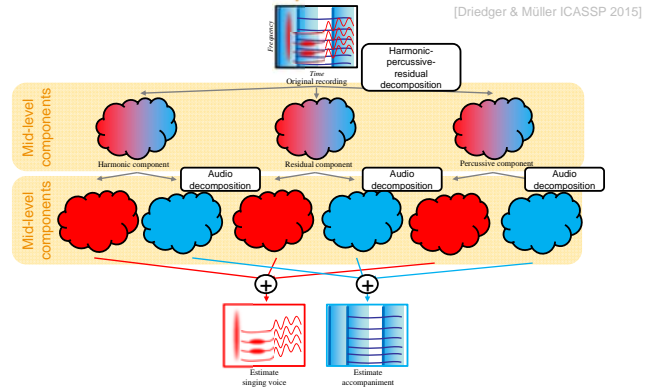
Singing Voice Extraction



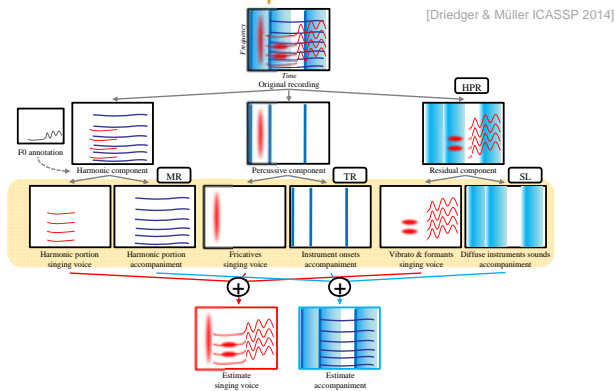
Singing Voice Extraction



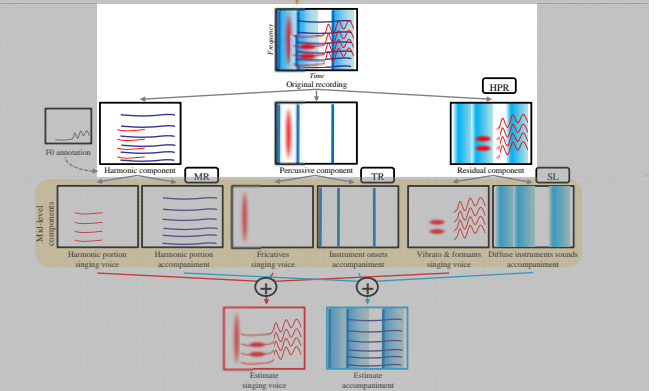
Cascaded Audio Decomposition



Cascaded Audio Decomposition

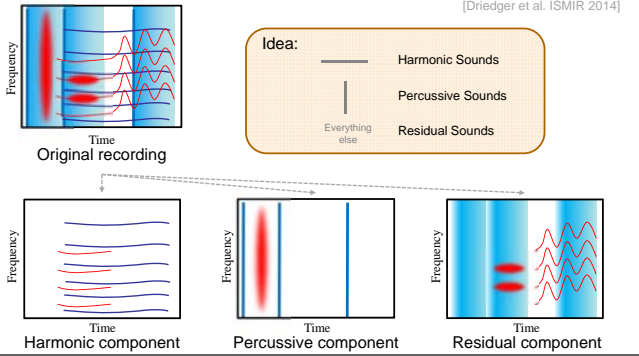


Cascaded Audio Decomposition



HPR – Harmonic-Percussive-Residual Decomposition

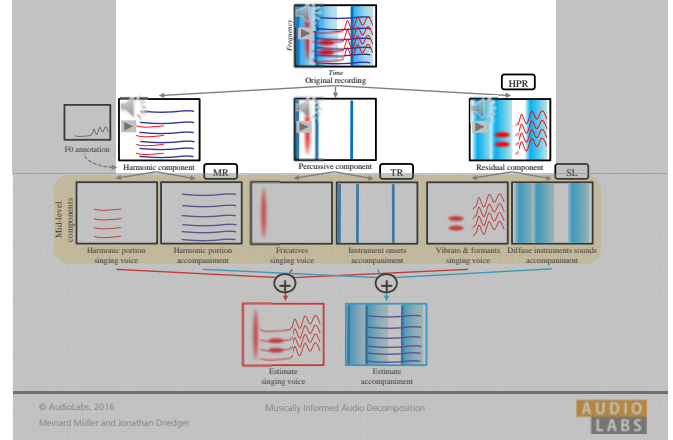
[Tachibana et al. IEEE-TASLP 2013]
 [Jeong & Lee IEEE-SPL 2014]
 [Driedger et al. ISMIR 2014]



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Cascaded Audio Decomposition

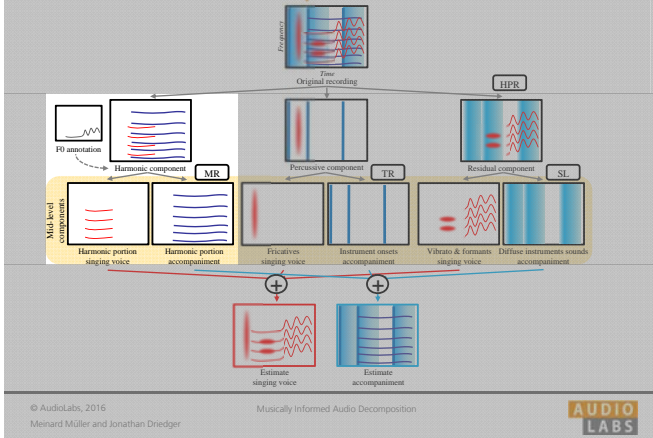


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Cascaded Audio Decomposition

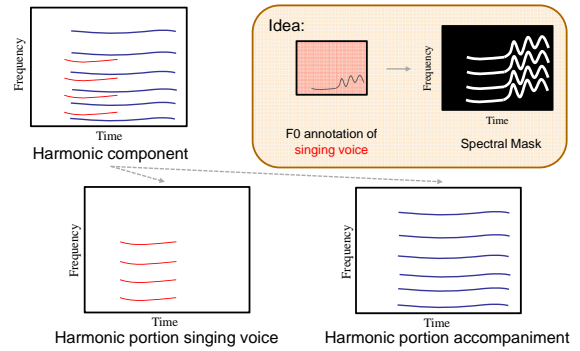


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MR – Melody/Residual Decomposition

[Virtanen et al. ISCA 2008]
 [Salamon & Gómez IEEE-TASLP 2012]

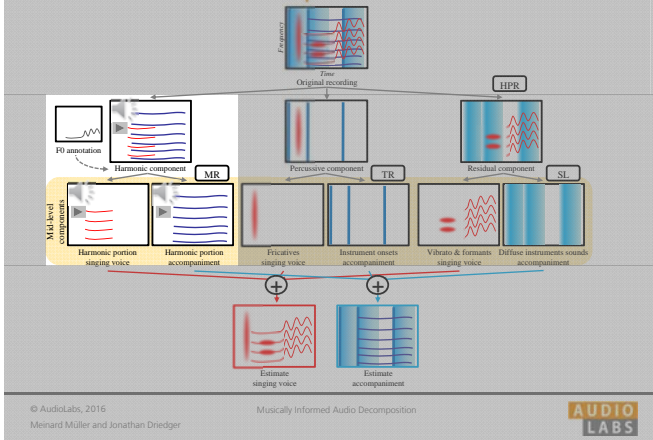


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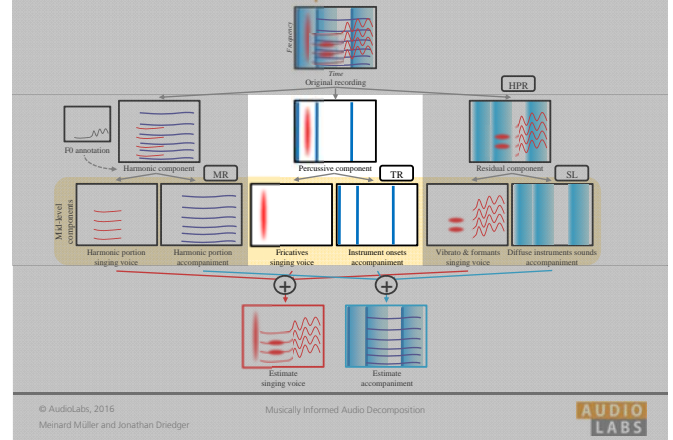
Cascaded Audio Decomposition



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Cascaded Audio Decomposition



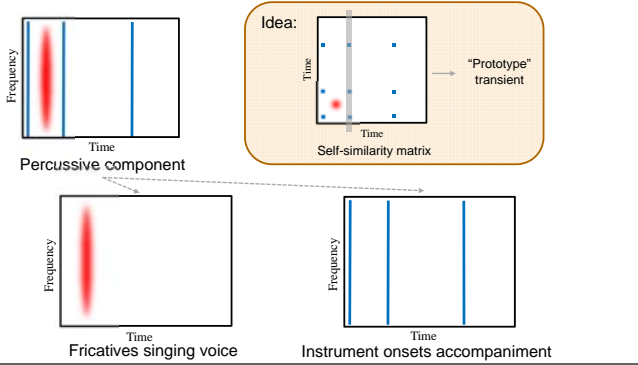
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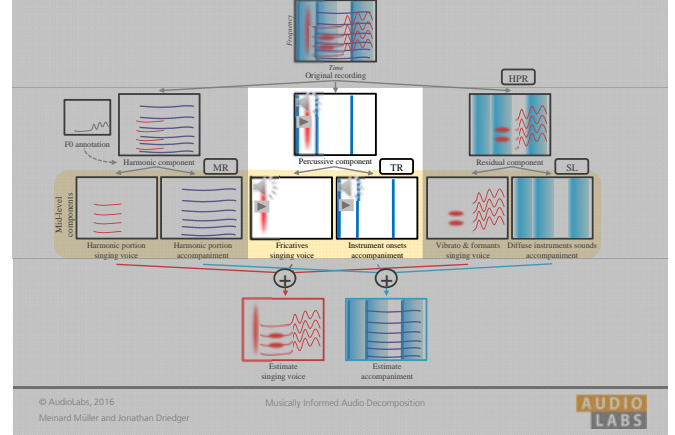
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TR – Transient/Residual Decomposition

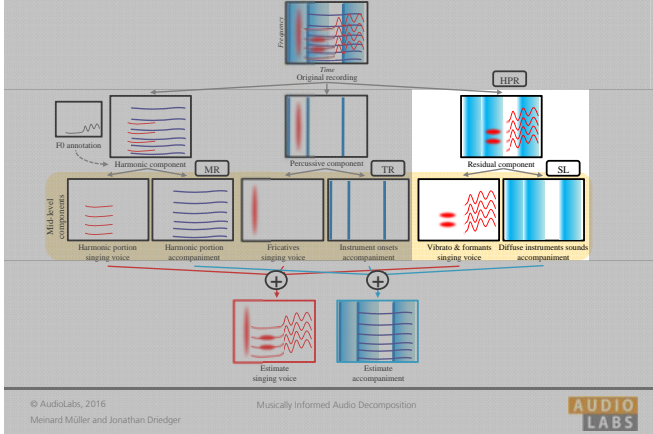
[Talmon et al. IEEE-TASLP 2011]



Cascaded Audio Decomposition

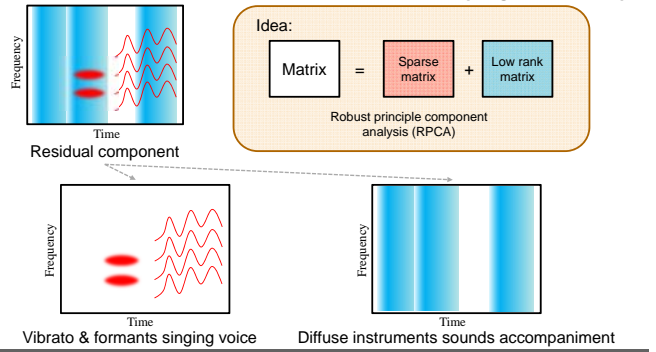


Cascaded Audio Decomposition

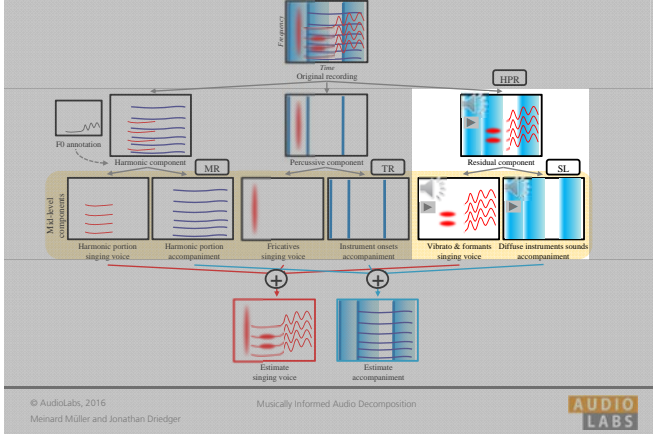


SL – Sparse/Low Rank Decomposition

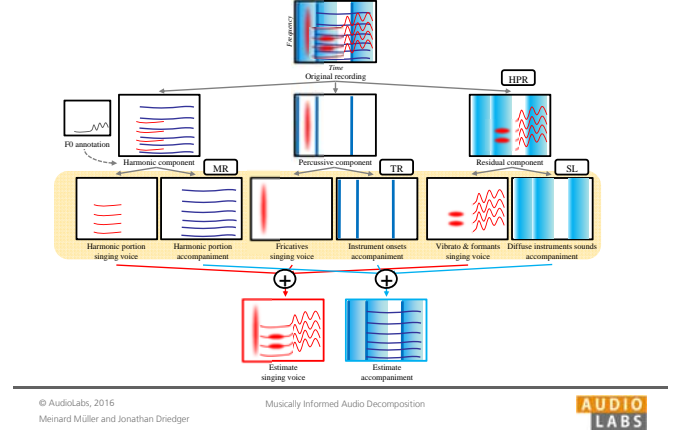
[Candès et al. JACM 2011]
[Huang et al. ICASSP 2012]



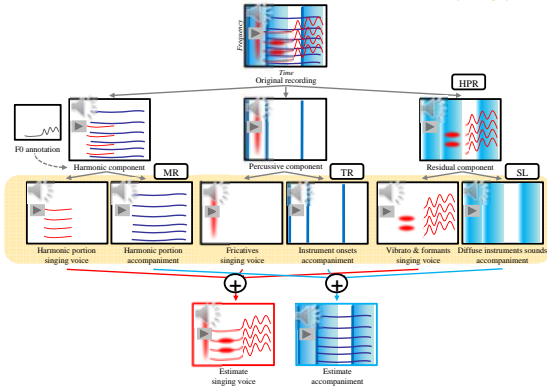
Cascaded Audio Decomposition



Cascaded Audio Decomposition



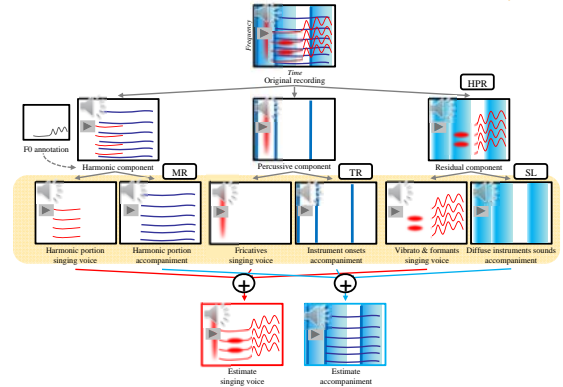
Cascaded Audio Decomposition: Bearlin (Pop)



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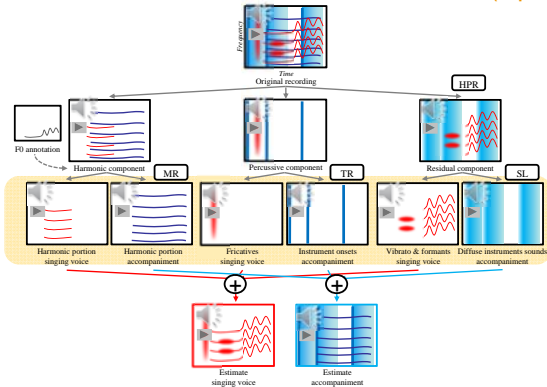
Cascaded Audio Decomposition: Acheronita (Metal)



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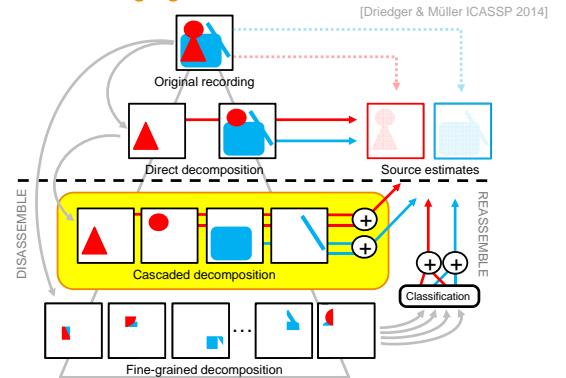
Cascaded Audio Decomposition: Freischütz (Opera)



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Approaches to Singing Voice Extraction



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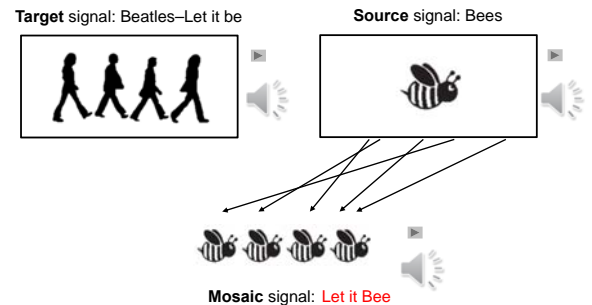
Audio Mosaicing



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Audio Mosaicing



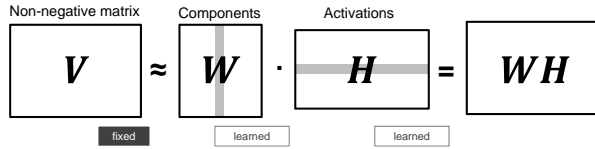
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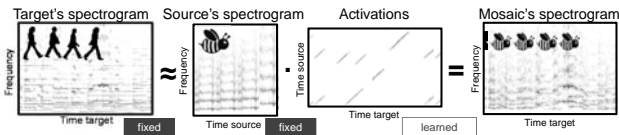
NMF-Inspired Audio Mosaicing

Non-negative matrix factorization (NMF)

[Driedger et al. ISMIR 2015]



Proposed audio mosaicing approach

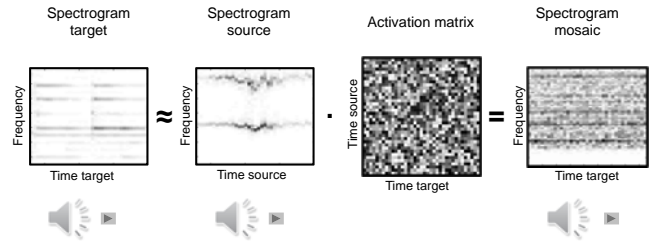


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Basic NMF-Inspired Audio Mosaicing

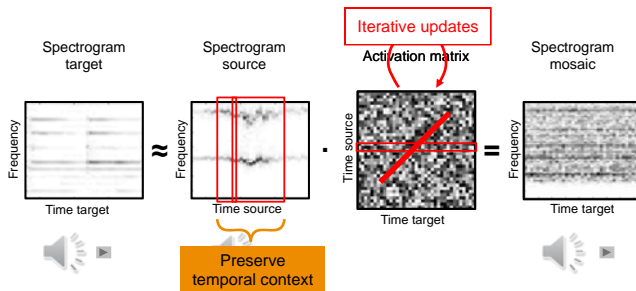


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Basic NMF-Inspired Audio Mosaicing



Core idea: support the development of sparse diagonal activation structures

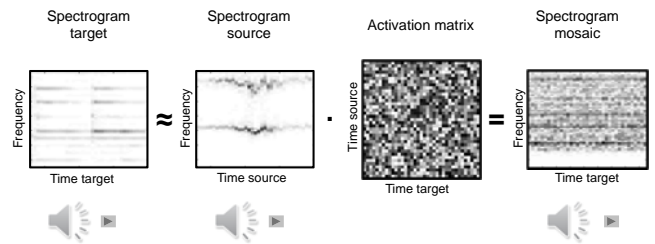
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Audio Mosaicing with Extended Set of Update Rules

[Driedger et al. ISMIR 2015]



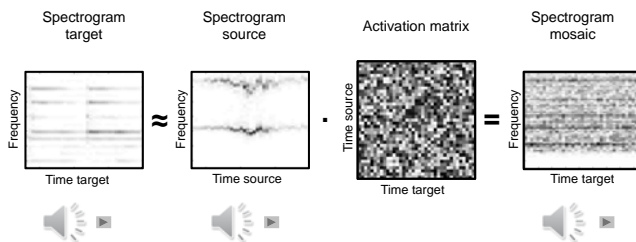
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Audio Mosaicing with Extended Set of Update Rules

[Driedger et al. ISMIR 2015]

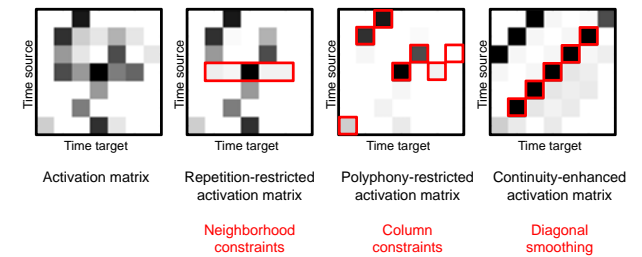


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NMF with Extended Set of Update Rules



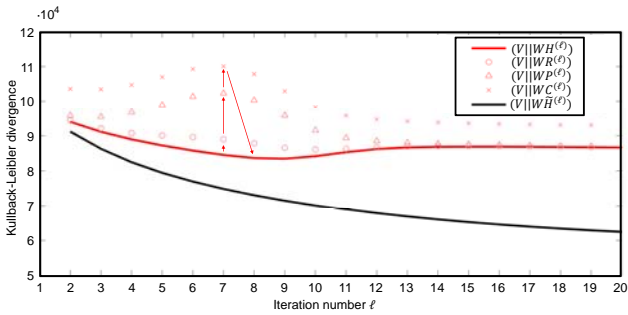
- Constraints are enforced by additional update rules
- Additional rules are interleaved with standard NMF update rules
- Soft alternative to NMF

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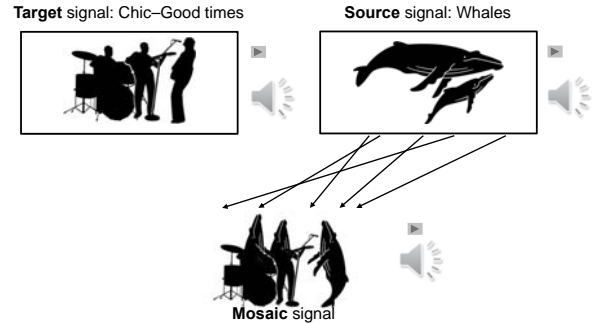
Musically Informed Audio Decomposition



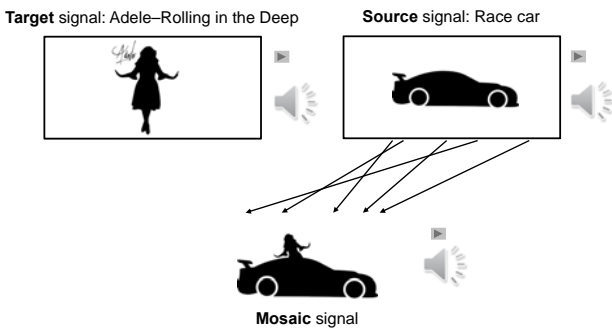
Kullback-Leibler Divergence between Target and Mosaic



Audio Mosaicing



Audio Mosaicing

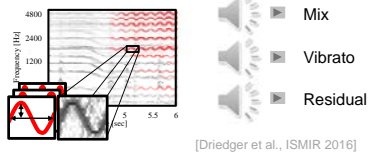


Summary: Musically Informed Audio Decomposition

- Harmonic-percussive-residual decomposition
- Singing voice extraction
- Audio mosaicing

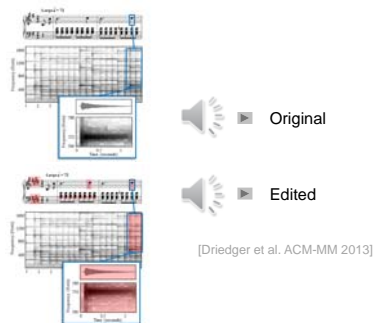
Summary: Musically Informed Audio Decomposition

- Harmonic-percussive-residual decomposition
- Singing voice extraction
- Audio mosaicing
- **Vibrato-residual decomposition**



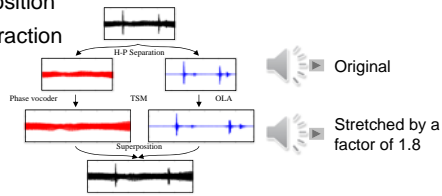
Summary: Musically Informed Audio Decomposition

- Harmonic-percussive-residual decomposition
- Singing voice extraction
- Audio mosaicing
- Vibrato-residual decomposition
- **Score-informed audio editing**



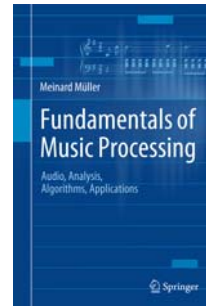
Summary: Musically Informed Audio Decomposition

- Harmonic-percussive-residual decomposition
- Singing voice extraction
- Audio mosaicing
- Vibrato-residual decomposition
- Score-informed audio editing
- **Time-scale modification**



[Driedger et al. IEEE-SPL 2014, Driedger & Müller Appl. Sci. 2016]

Book: Fundamentals of Music Processing



Meinard Müller
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Chapter	Music Processing Scenario
1	Music Representations
2	Fourier Analysis of Signals
3	Music Synchronization
4	Music Structure Analysis
5	Chord Recognition
6	Tempo and Beat Tracking
7	Content-Based Audio Retrieval
8	Musically Informed Audio Decomposition

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