Automatische Erschließung von Musikdaten

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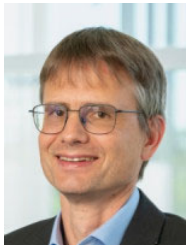
INVisionDay 2023
Fakultät Informatik, Technischen Hochschule Nürnberg
26. April 2023

Friedrich-Alexander-Universität Erlangen-Nürnberg

Fraunhofer IIS

Meinard Müller



- Mathematics (Diplom/Master, 1997)
  Computer Science (PhD, 2001)
  Information Retrieval (Habilitation, 2007)
- Senior Researcher (2007-2012)
- Professor Semantic Audio Processing (since 2012)
- Former President of the International Society for Music Information Retrieval (MIR)
- IEEE Fellow for contributions to Music Signal Processing

Meinard Müller: Research Group

- Michael Krause
- Yigitcan Özer
- Simon Schwär
- Johannes Zeitler
- Peter Meier (external)





- Christof Weiß
- Sebastian Rosenzweig
- Frank Zalkow
- Christian Dittmar
- Stefan Balke
- Jonathan Driedger
- Thomas Prätzlich
- …







International Audio Laboratories Erlangen

Fraunhofer IIS

- Fraunhofer Institute for Integrated Circuits IIS
- Largest Fraunhofer institute with ≈ 1000 members
- Applied research for sensor, audio, and media technology

AUDIO LABS

Friedrich-Alexander-Universität Erlangen-Nürnberg

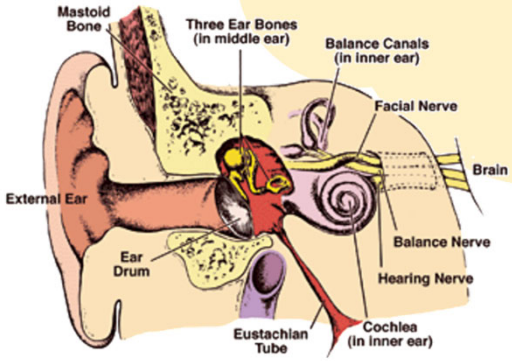
- Friedrich-Alexander Universität Erlangen-Nürnberg (FAU)
- One of Germany's largest universities with ≈ 40,000 students
- Strong Technical Faculty

International Audio Laboratories Erlangen

Audio Coding

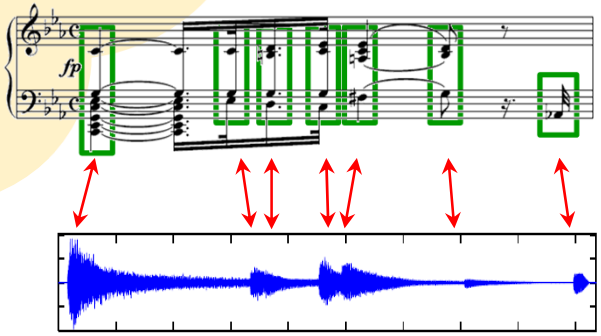
3D Audio

Audio



Psychoacoustics

Internet of Things



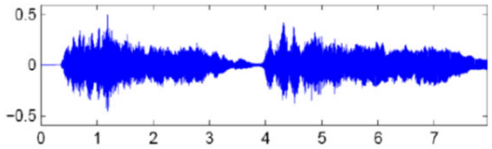
Music Processing

Music

Music Information Retrieval (MIR)

Sheet Music (Image)

CD / MP3 (Audio)



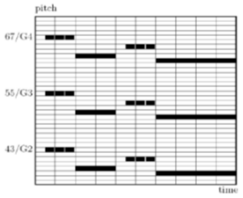
MusicXML (Text)

```
<note>
  <pitch>
    <step>E</step>
    <alter>-1</alter>
    <octave>4</octave>
  </pitch>
  <duration>2</duration>
  <type>half</type>
</note>
```

Dance / Motion (Mocap)

Music

MIDI

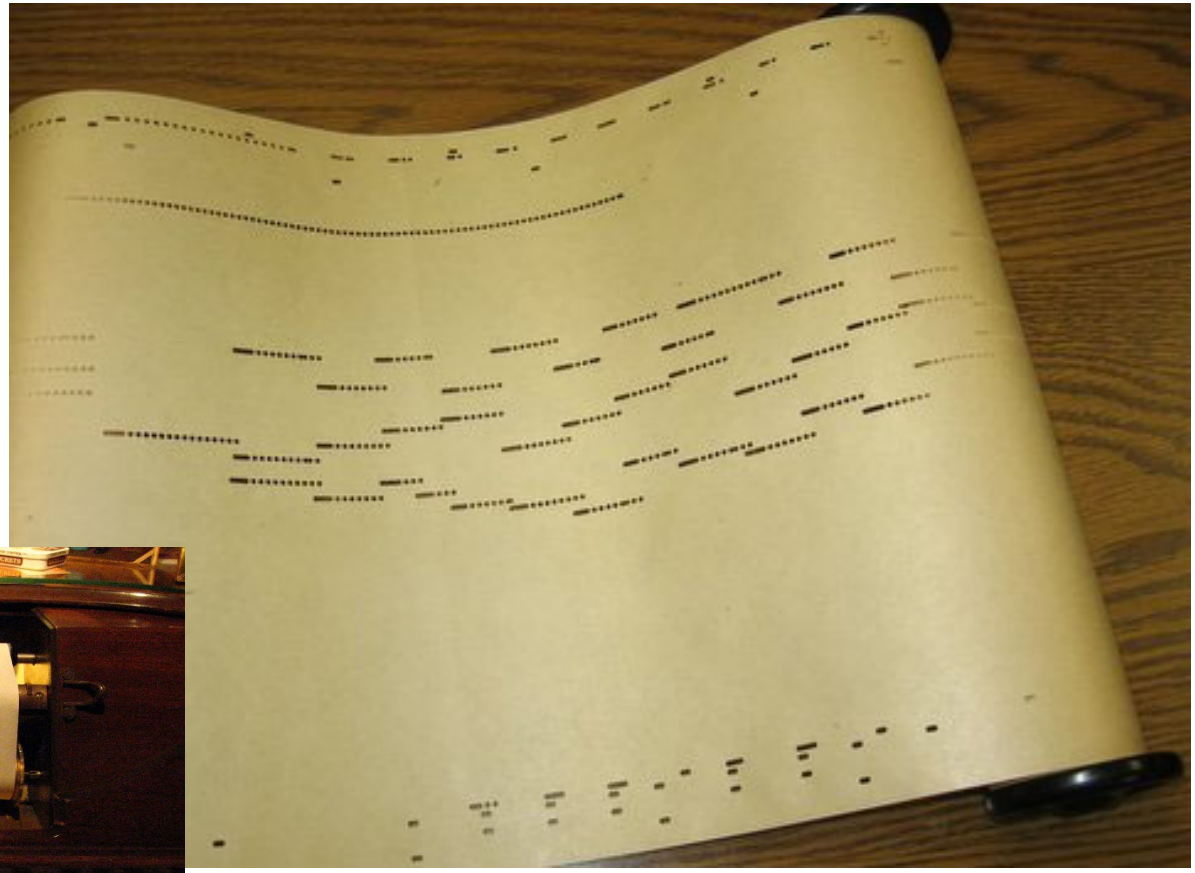


Singing / Voice (Audio)

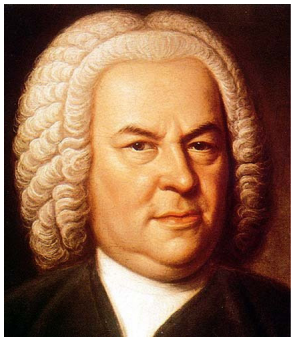
Music Film (Video)

Music Literature (Text)

Piano Roll Representation (1900)

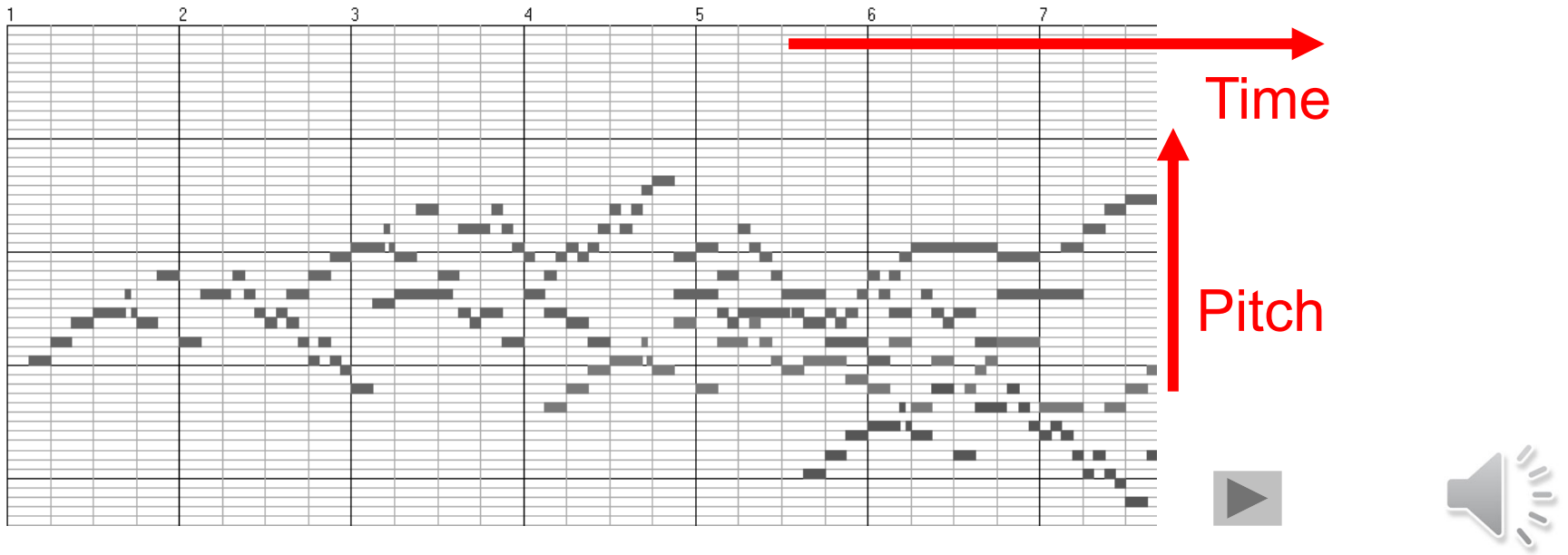


Piano Roll Representation

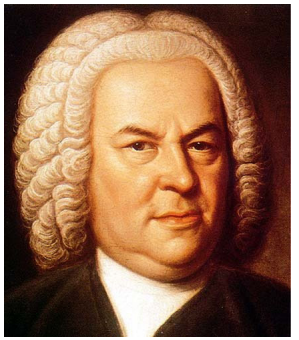


J.S. Bach, C-Major Fuge

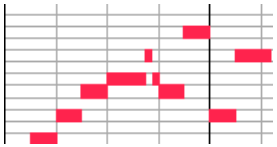
(Well Tempered Piano, BWV 846)



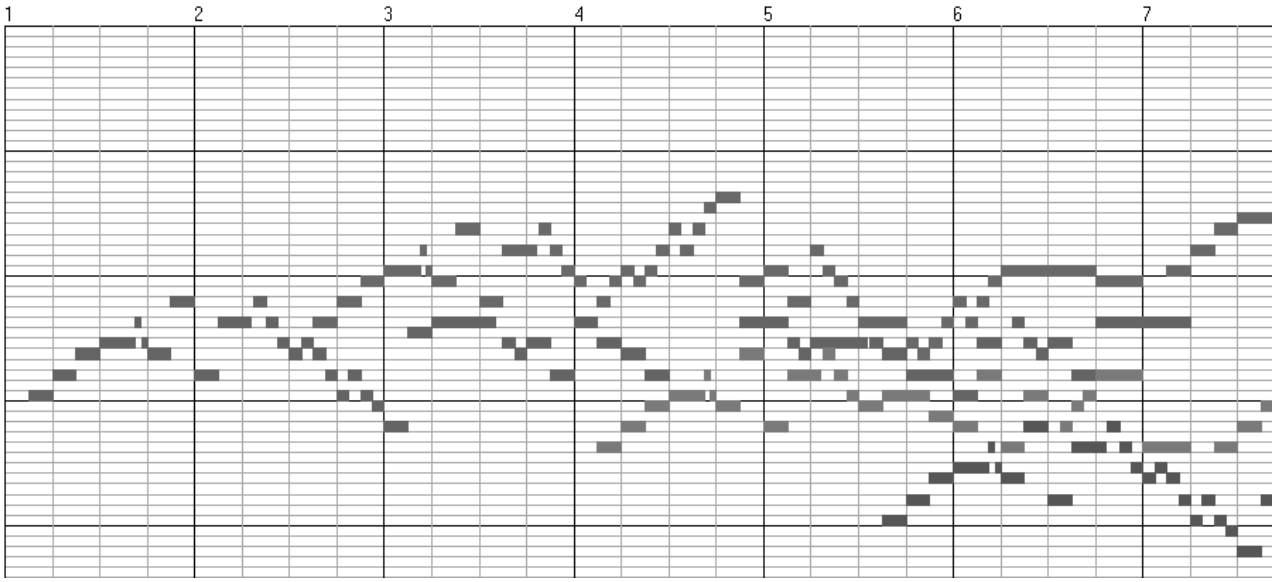
Piano Roll Representation



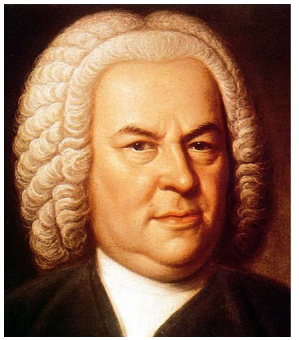
Query:



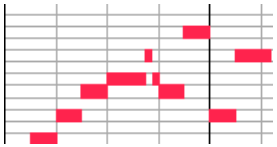
Goal: Find all occurrences of the query



Piano Roll Representation

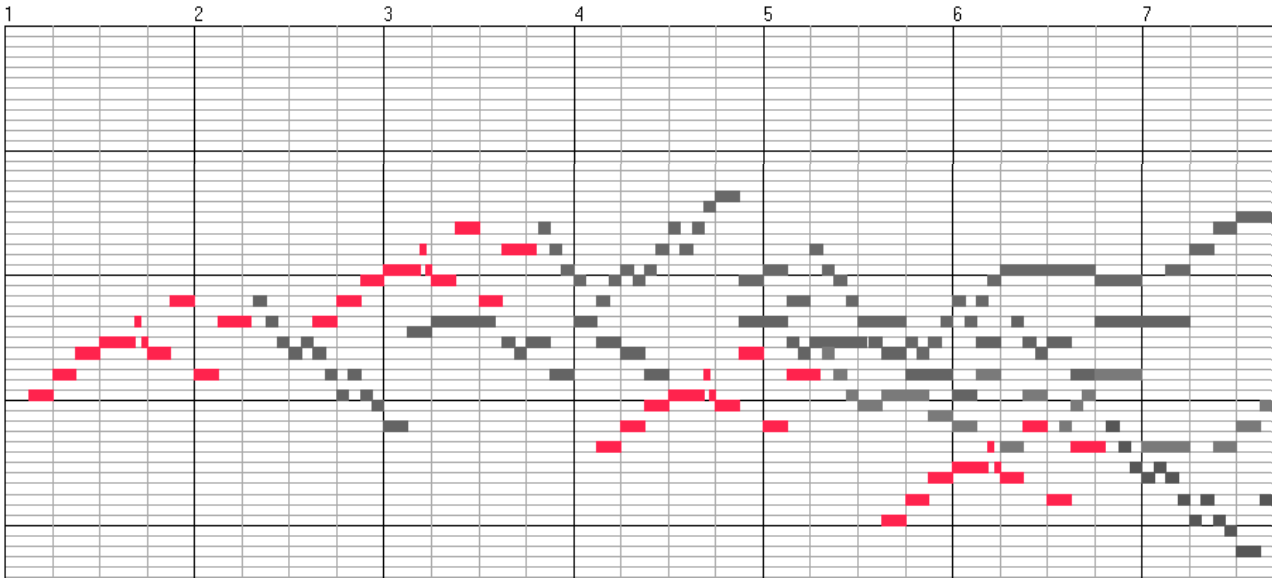


Query:

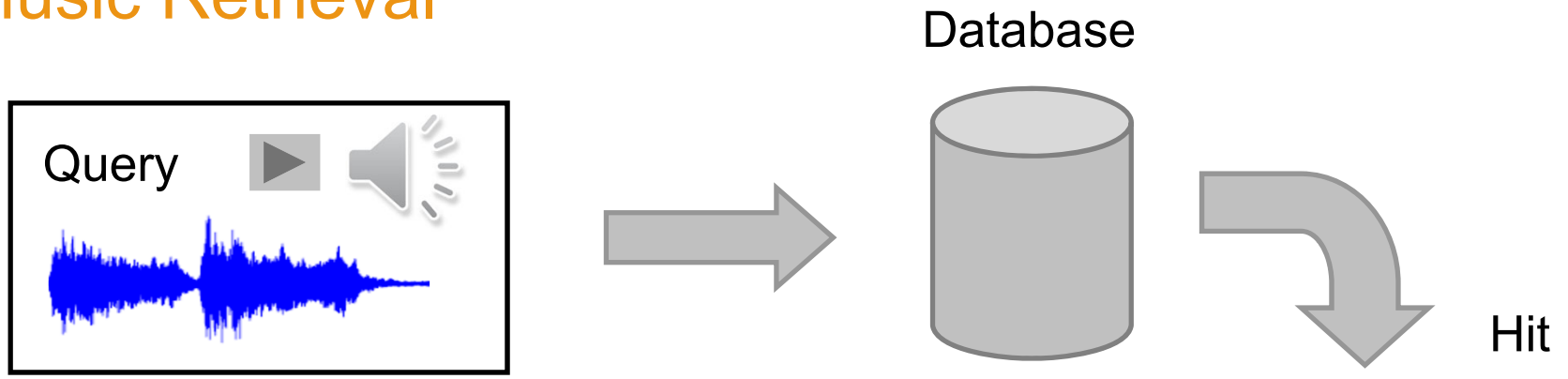


Goal: Find all occurrences of the query

Matches:



Music Retrieval



Audio ID

Bernstein (1962)
Beethoven, Symphony No. 5

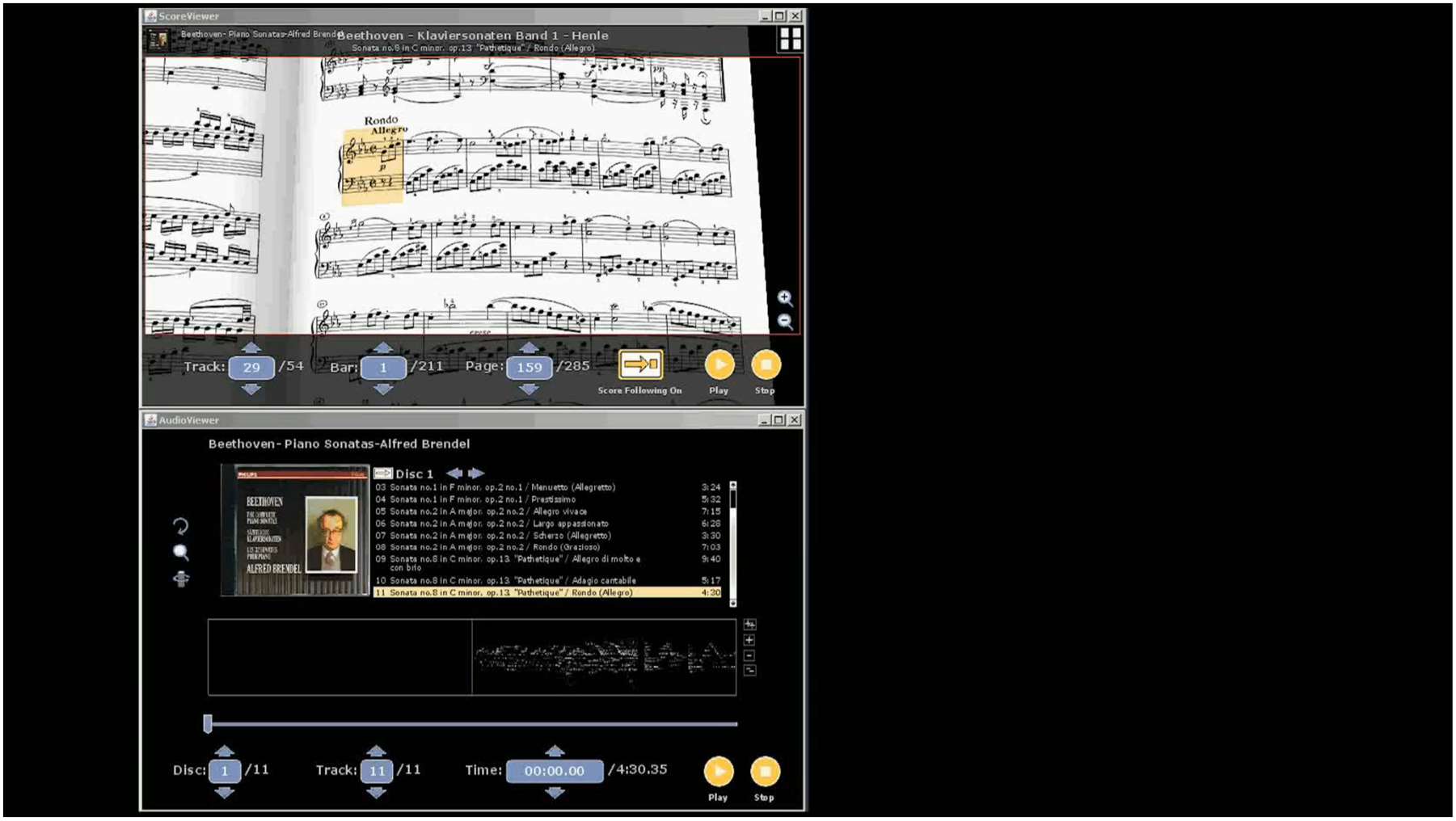
Version ID

Beethoven, Symphony No. 5:
- Bernstein (1962)
- Karajan (1982)
- Gould (1992)

Category ID

- Beethoven, Symphony No. 9
- Beethoven, Symphony No. 3
- Haydn Symphony No. 94

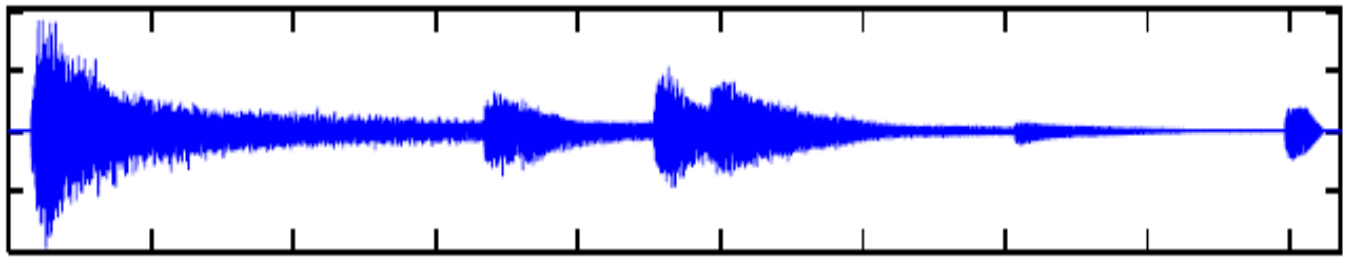
Music Synchronization



Music Synchronization: Image-Audio

Image

Audio

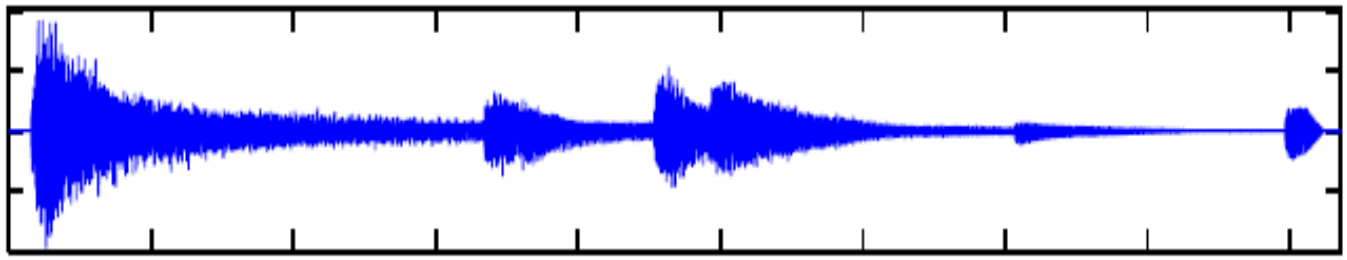


Music Synchronization: Image-Audio

Image Processing: Optical Music Recognition

Image

Audio



Music Synchronization: Image-Audio

Image Processing: Optical Music Recognition

Image

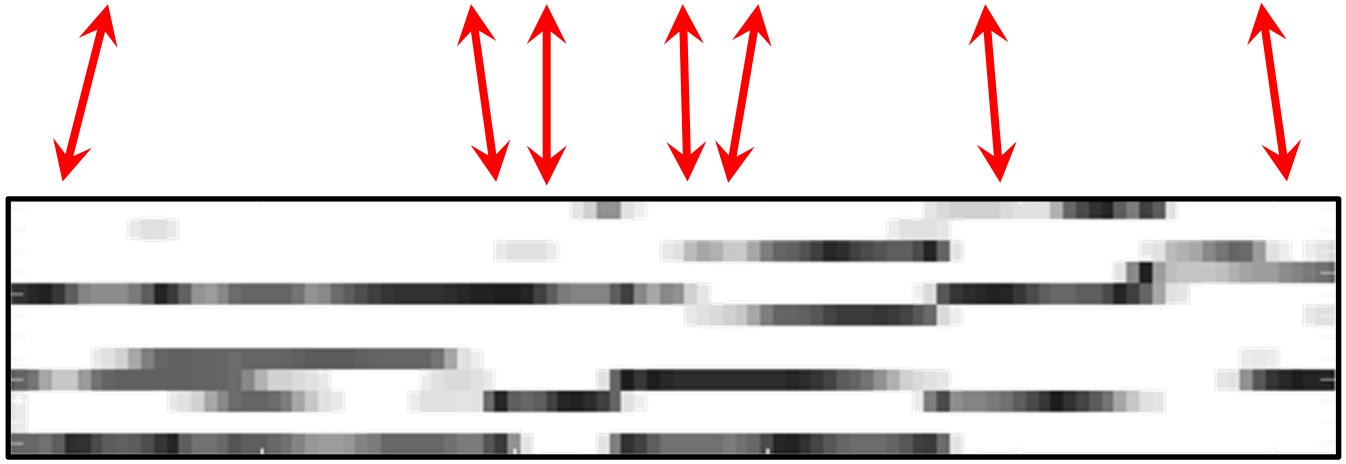
Audio

Audio Processing: Fourier Analysis

Music Synchronization: Image-Audio

Image Processing: Optical Music Recognition

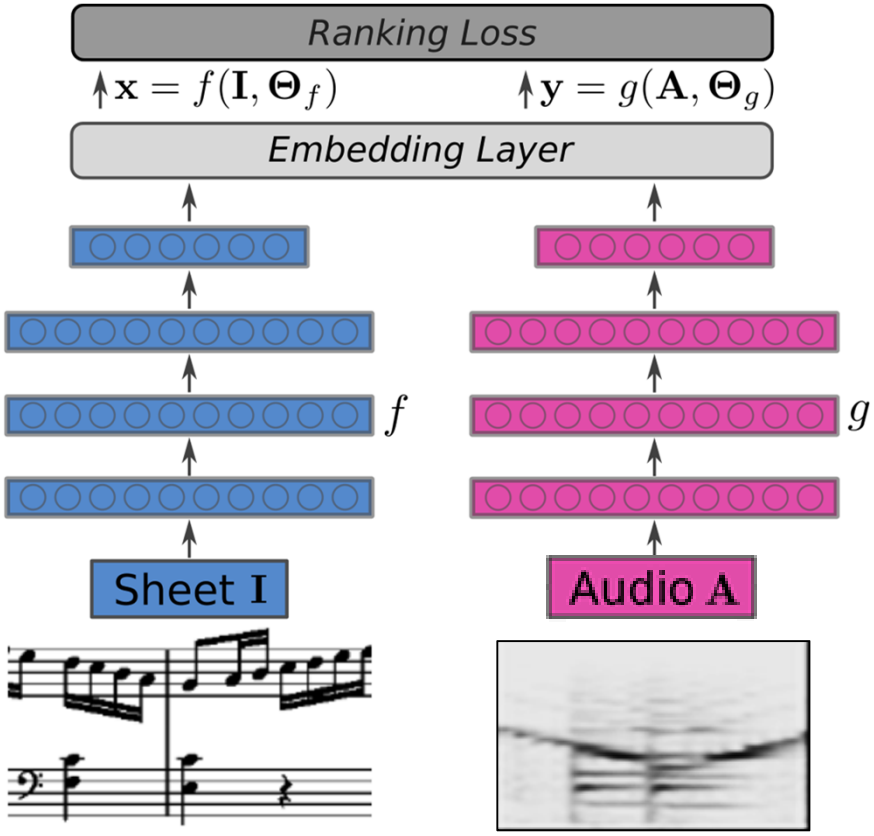
Image



Audio

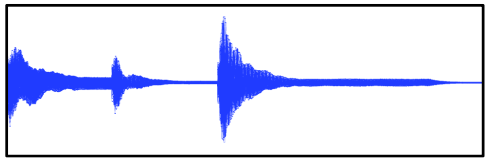
Audio Processing: Fourier Analysis

Music Synchronization: Image-Audio

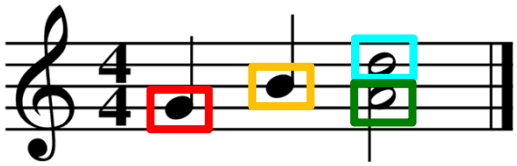


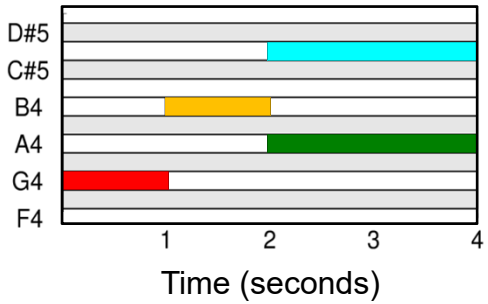
- Deep learning
- Embedding techniques
- Music transcription
- Lyrics alignment
- …

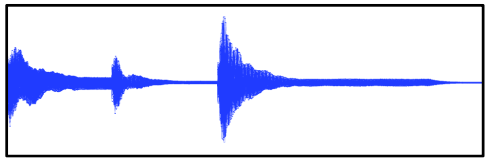
Score-Informed Audio Decomposition



Score-Informed Audio Decomposition







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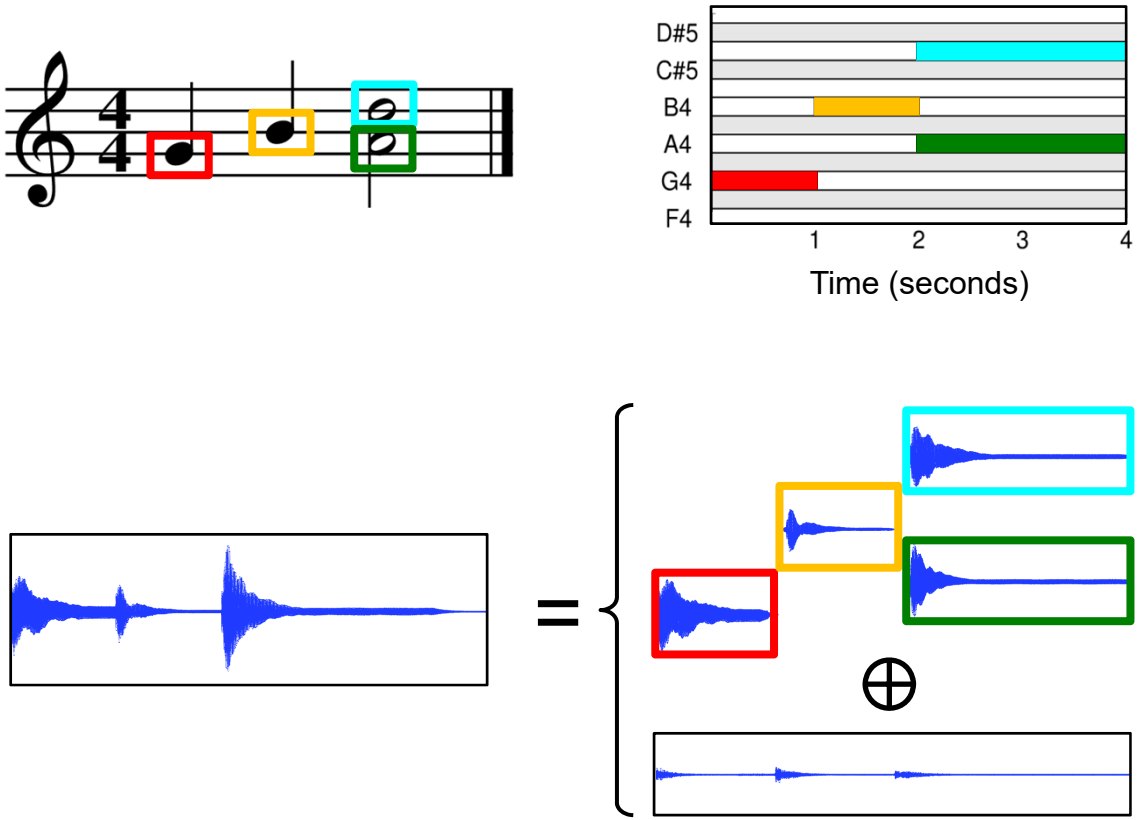
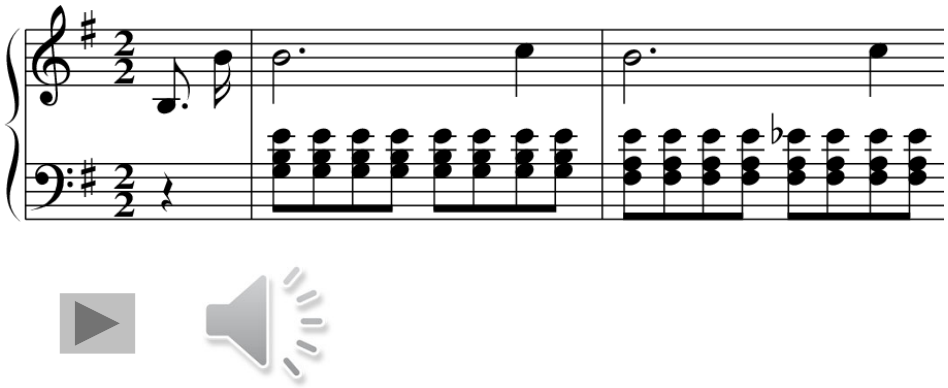
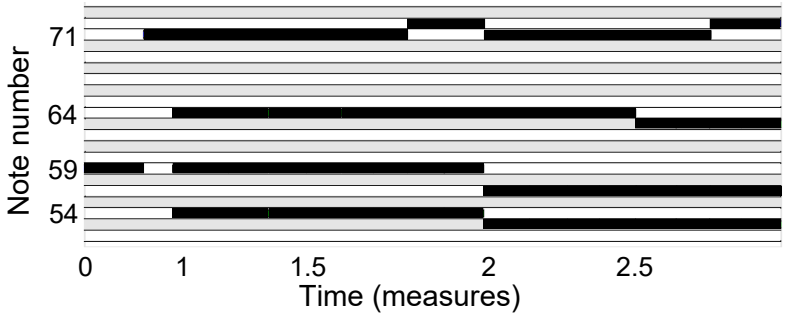


Score-Informed Audio Decomposition

Sheet music



Piano roll

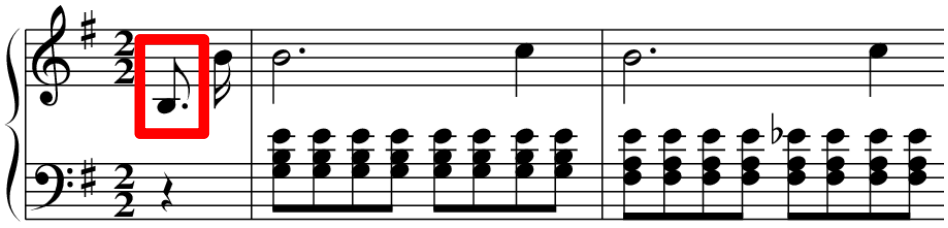


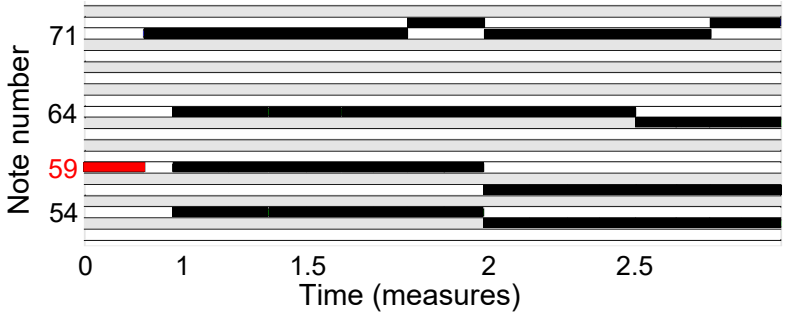
Score-Informed Audio Decomposition

Sheet music

$p = 59$

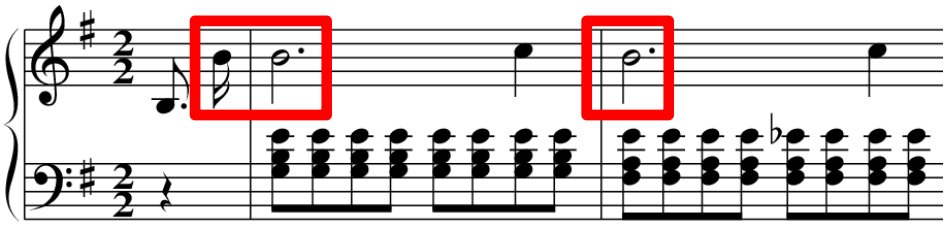
Piano roll





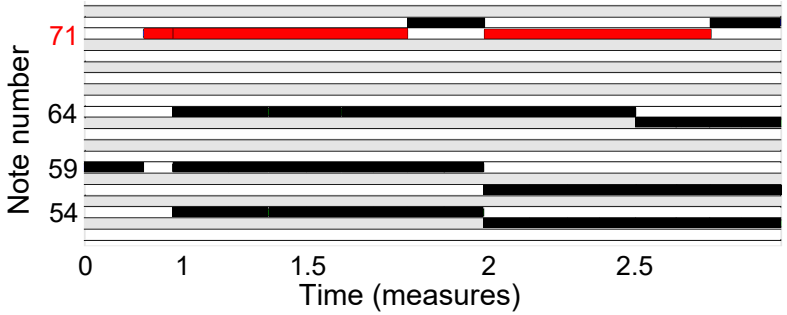
Score-Informed Audio Decomposition

Sheet music



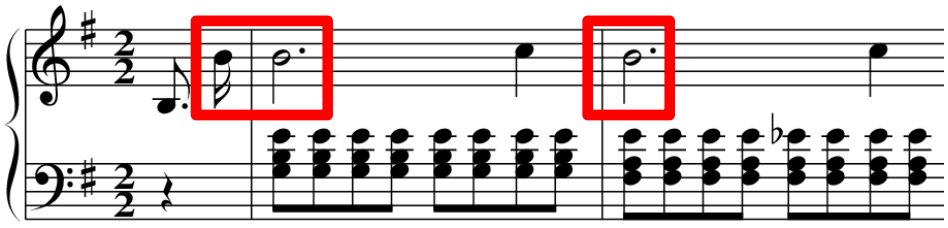
p = 71

Piano roll



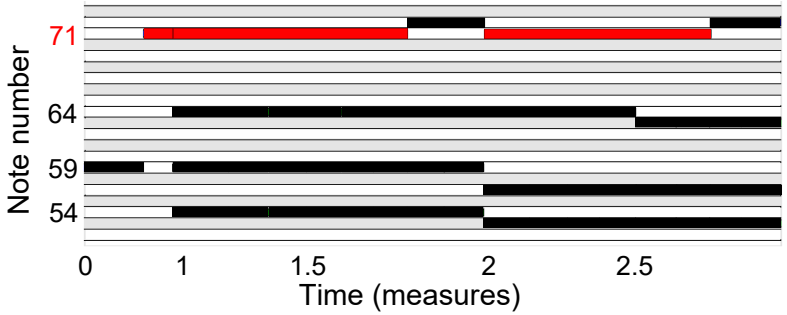
Score-Informed Audio Decomposition

Sheet music

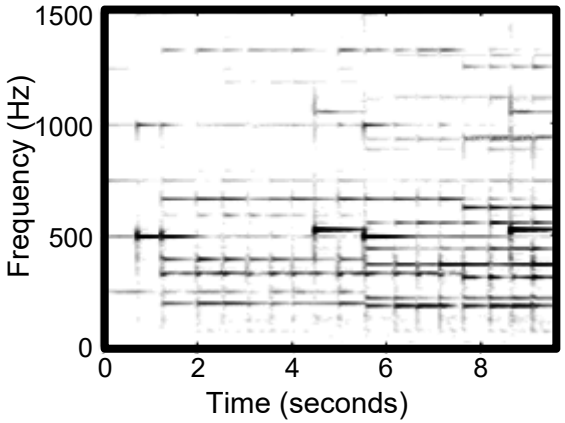


p = 71

Piano roll

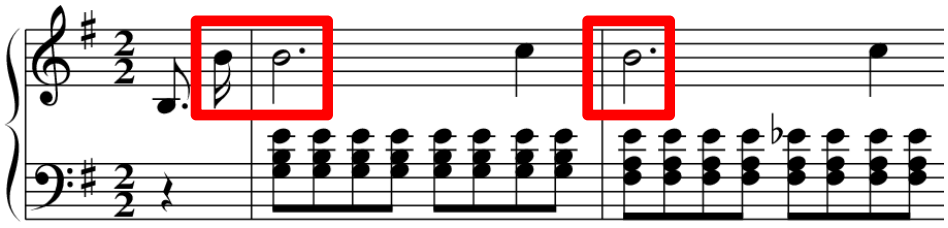


Spectrogram



Score-Informed Audio Decomposition

Sheet music



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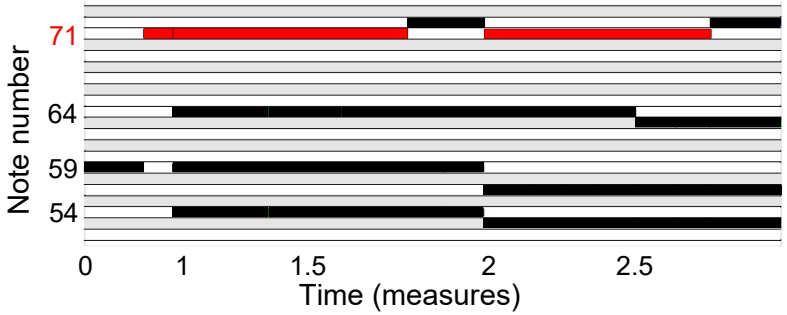
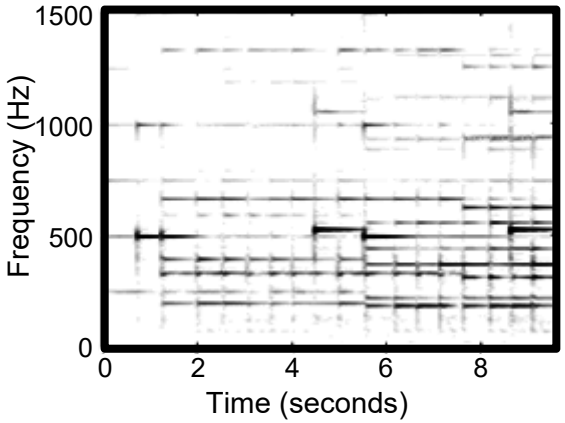
Piano roll



Spectrogram



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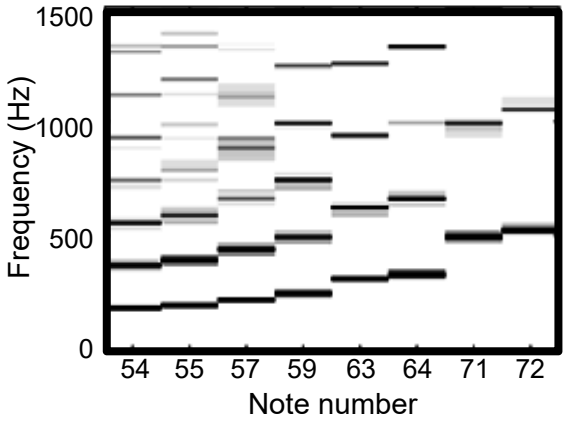
Spectral patterns



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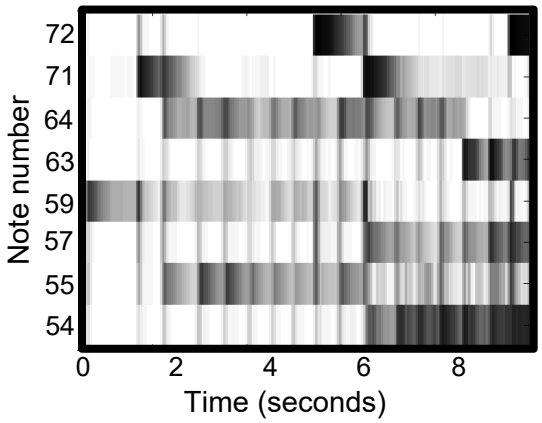
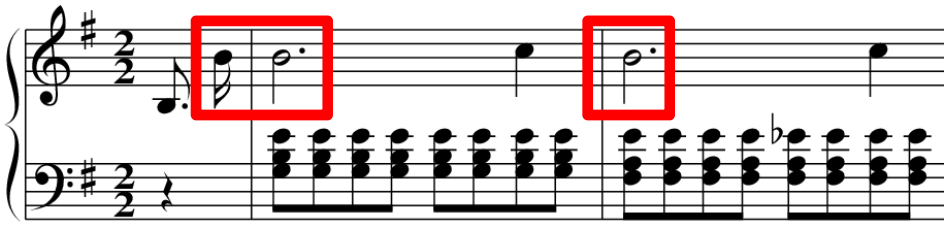
Activity patterns



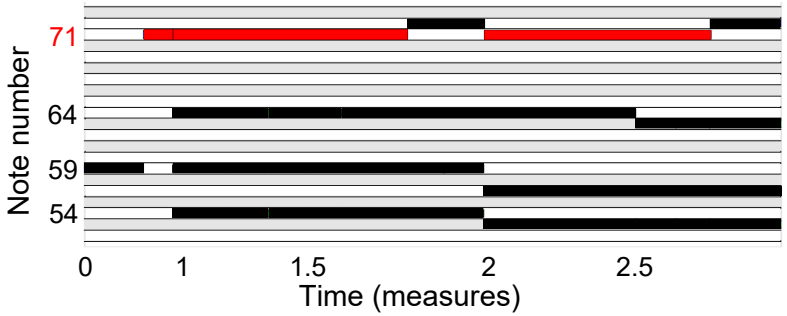
Score-Informed Audio Decomposition

Sheet music

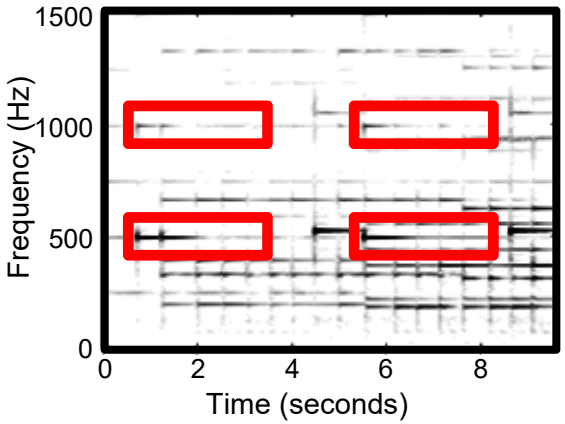


$p = 71$

Piano roll

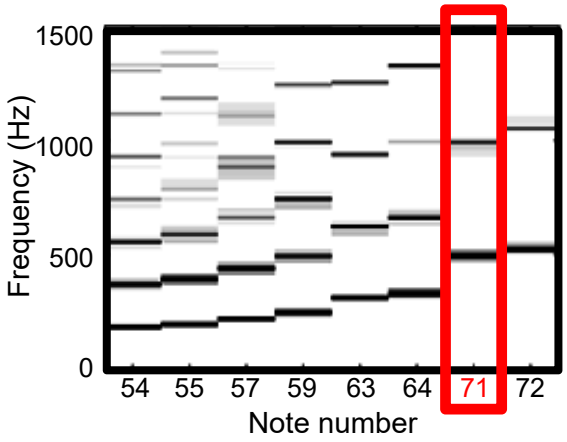


Spectrogram



$\approx$

Spectral patterns



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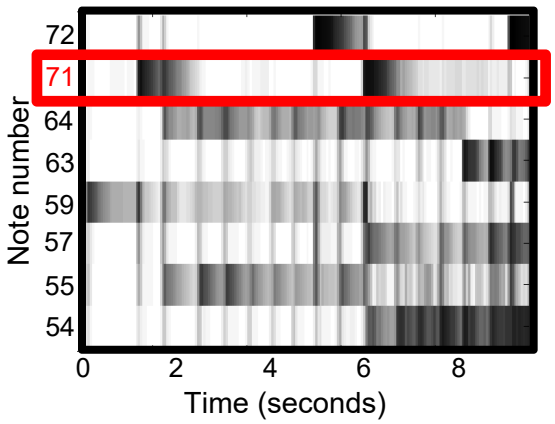
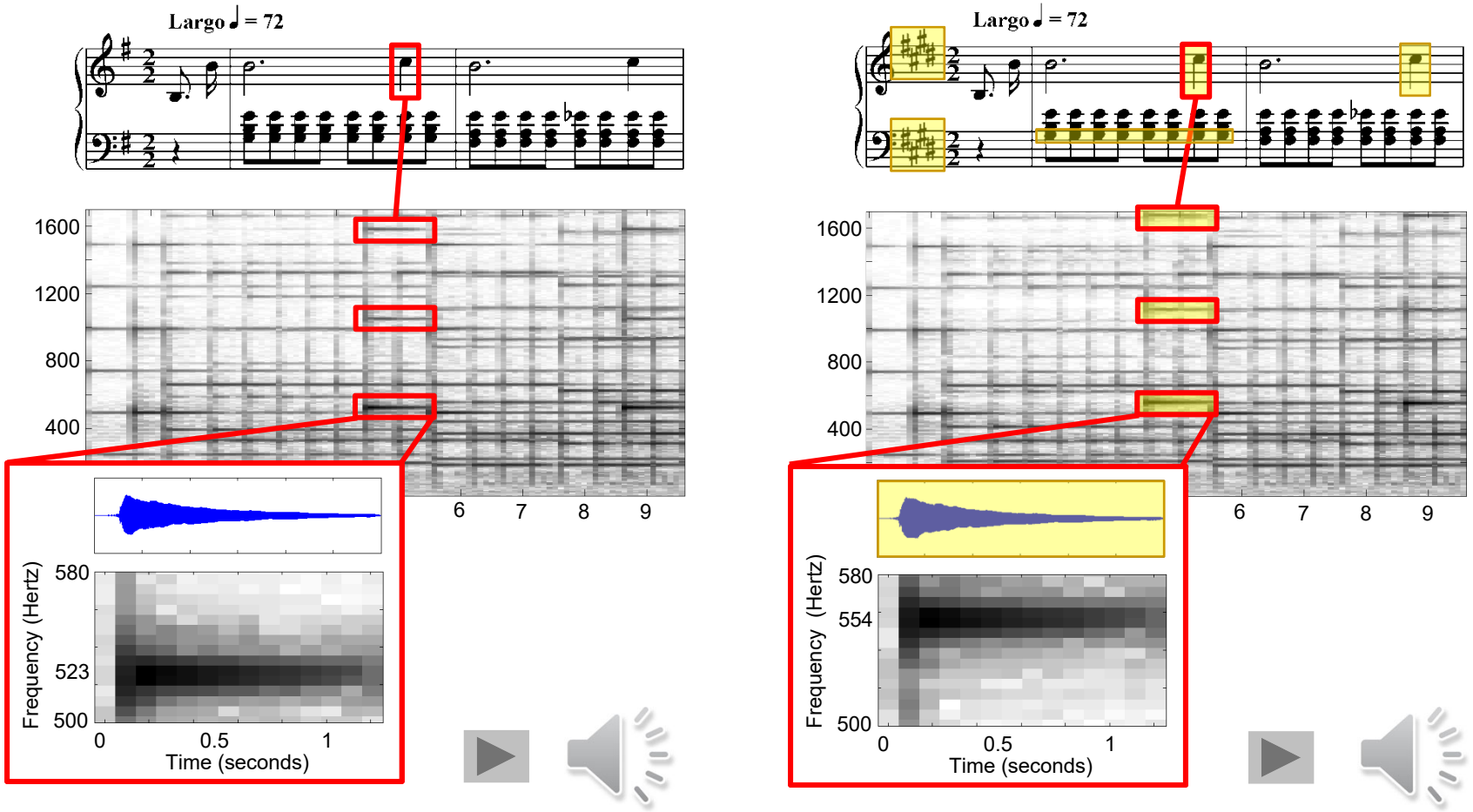
Activity patterns

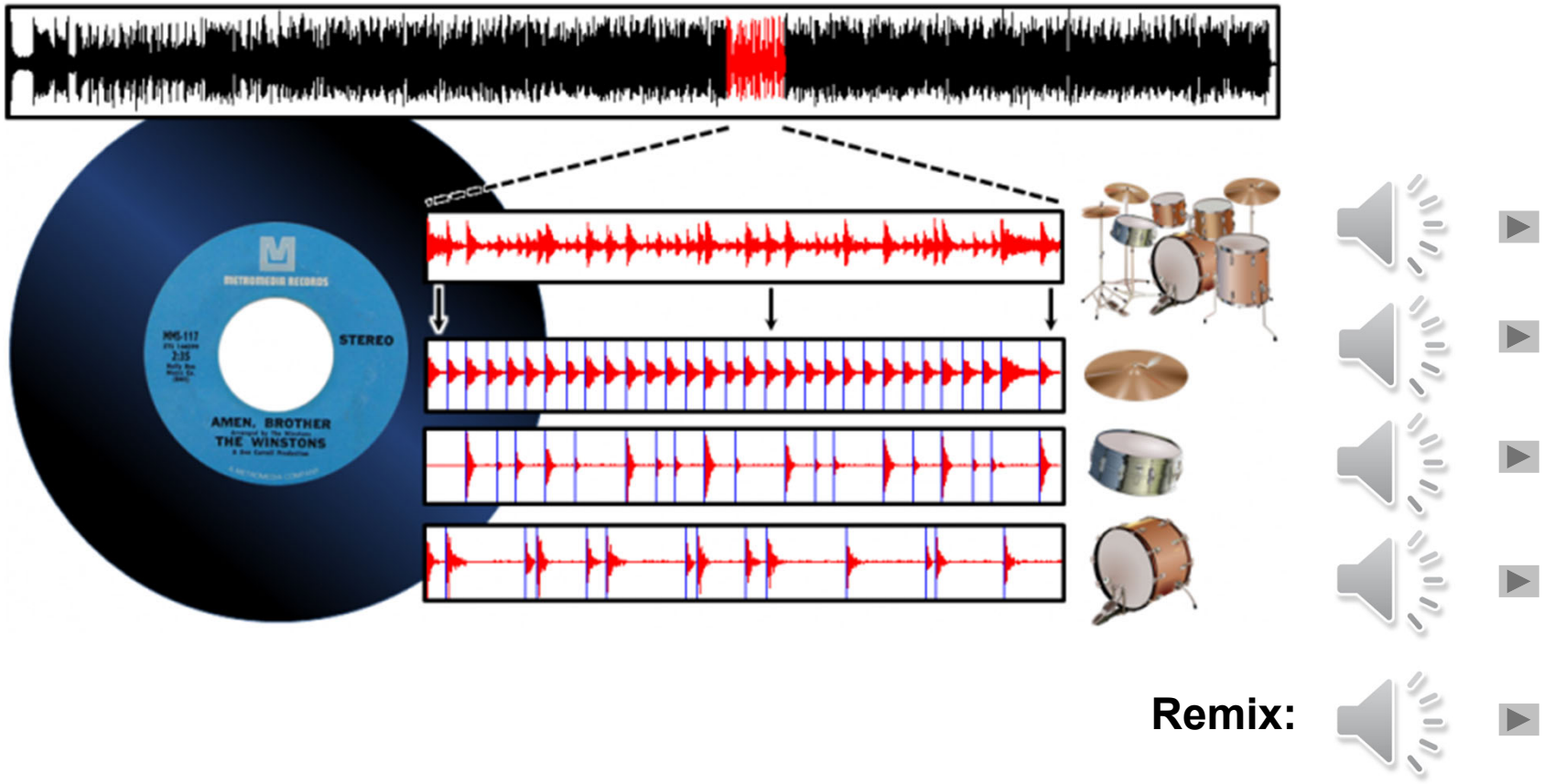


Score-Informed Audio Decomposition



Score-Informed Audio Decomposition

Informed Drum-Sound Decomposition

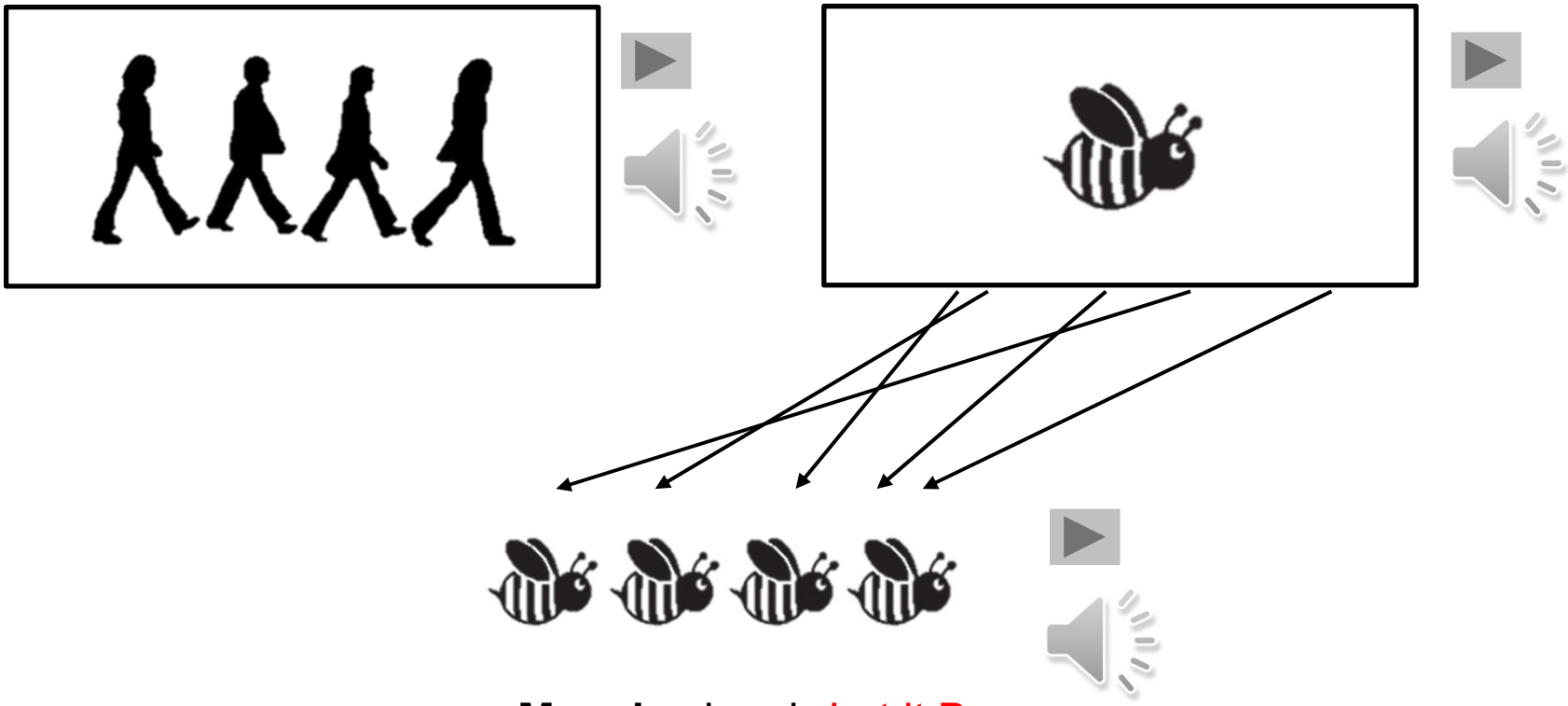


Score-Informed Audio Decomposition

Audio mosaicing (style transfer)

Target signal: Beatles–Let it be

Source signal: Bees



Mosaic signal: Let it Bee

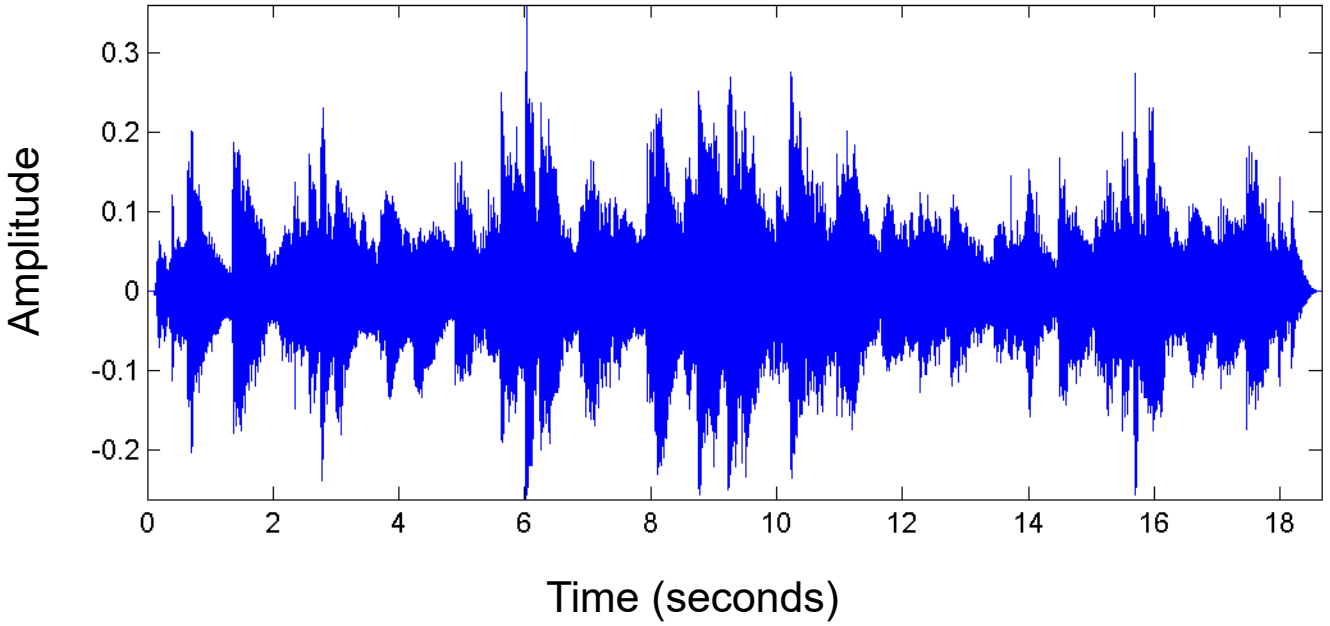
Why is Music Processing Challenging?

Example: Chopin, Mazurka Op. 63 No. 3

Why is Music Processing Challenging?

Example: Chopin, Mazurka Op. 63 No. 3

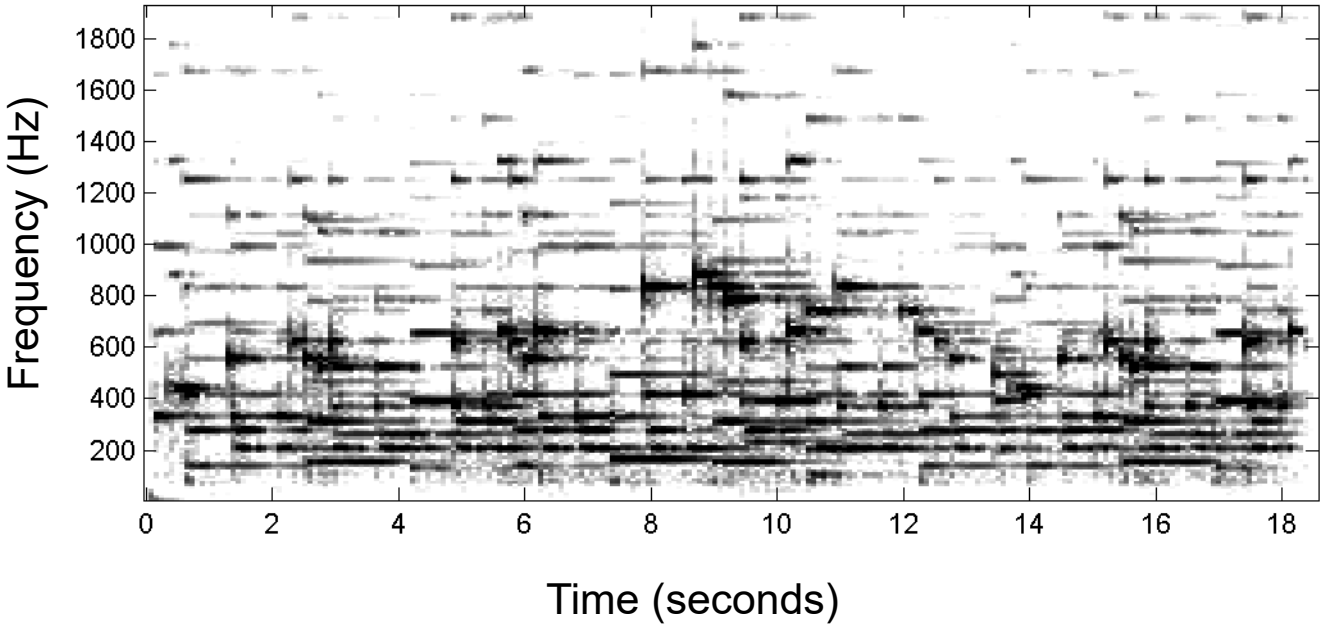
- Waveform



Why is Music Processing Challenging?

Example: Chopin, Mazurka Op. 63 No. 3

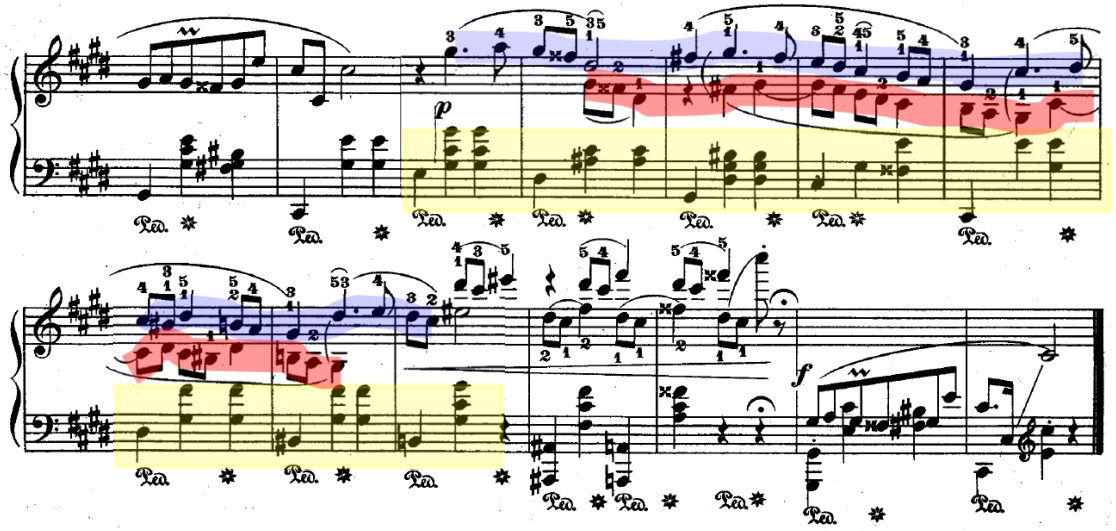
- Waveform / Spectrogram



Why is Music Processing Challenging?

Example: Chopin, Mazurka Op. 63 No. 3

- Waveform / Spectrogram
- Performance
  - Tempo
  - Dynamics
  - Note deviations
  - Sustain pedal
- Polyphony



Main Melody

Additional melody line

Accompaniment

Source Separation

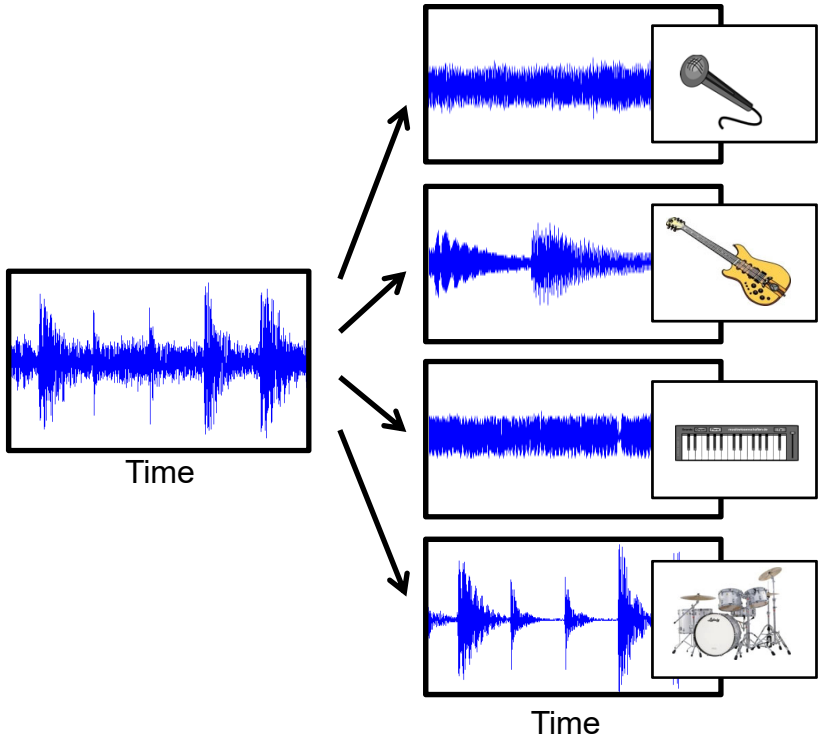
- Decomposition of audio stream into different sound sources
- Central task in digital signal processing
- “Cocktail party effect”

Source Separation

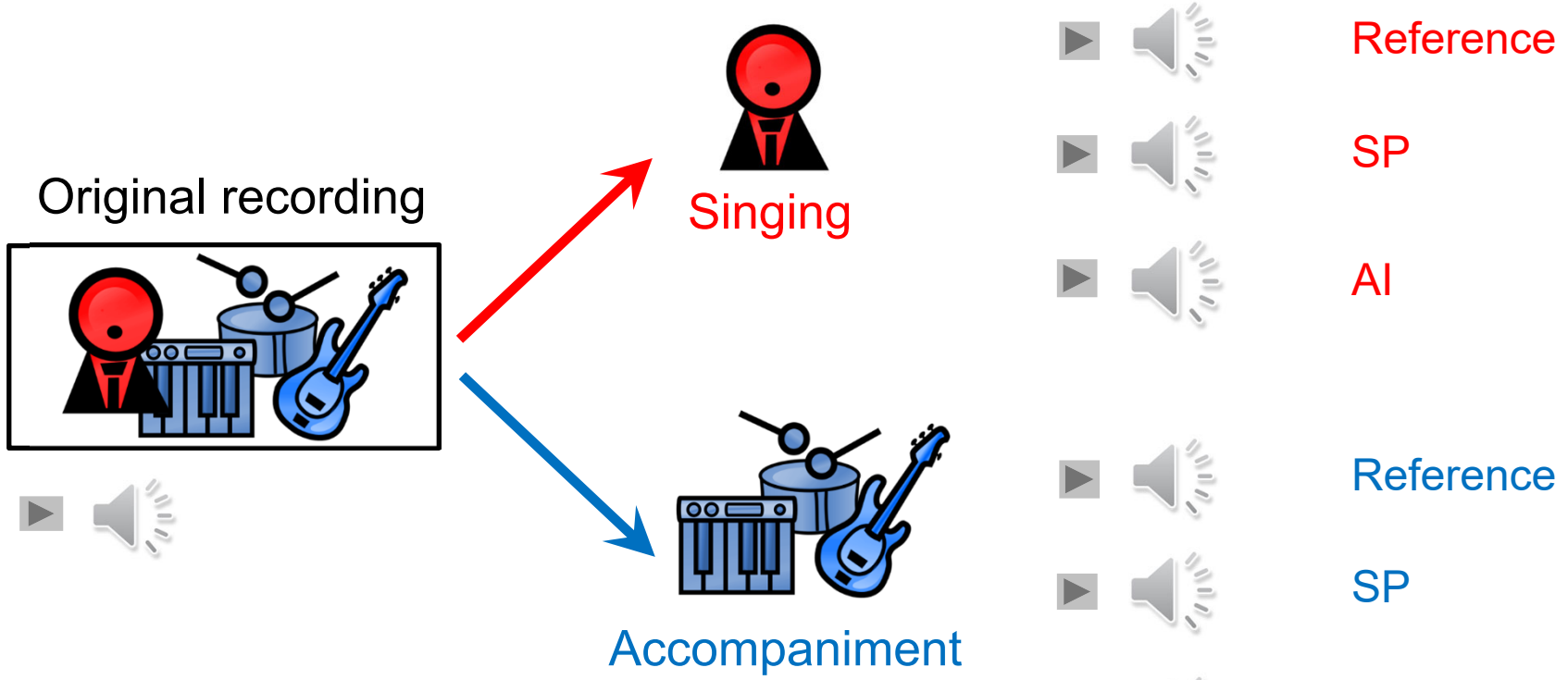
- Decomposition of audio stream into different sound sources
- Central task in digital signal processing
- “Cocktail party effect”
- Several input signals
- Sources are assumed to be statistically independent

Source Separation (Music)

- Main melody, accompaniment, drum track
- Instrumental voices
- Individual note events
- Only mono or stereo
- Sources are often highly dependent



AI-Based Source Separation



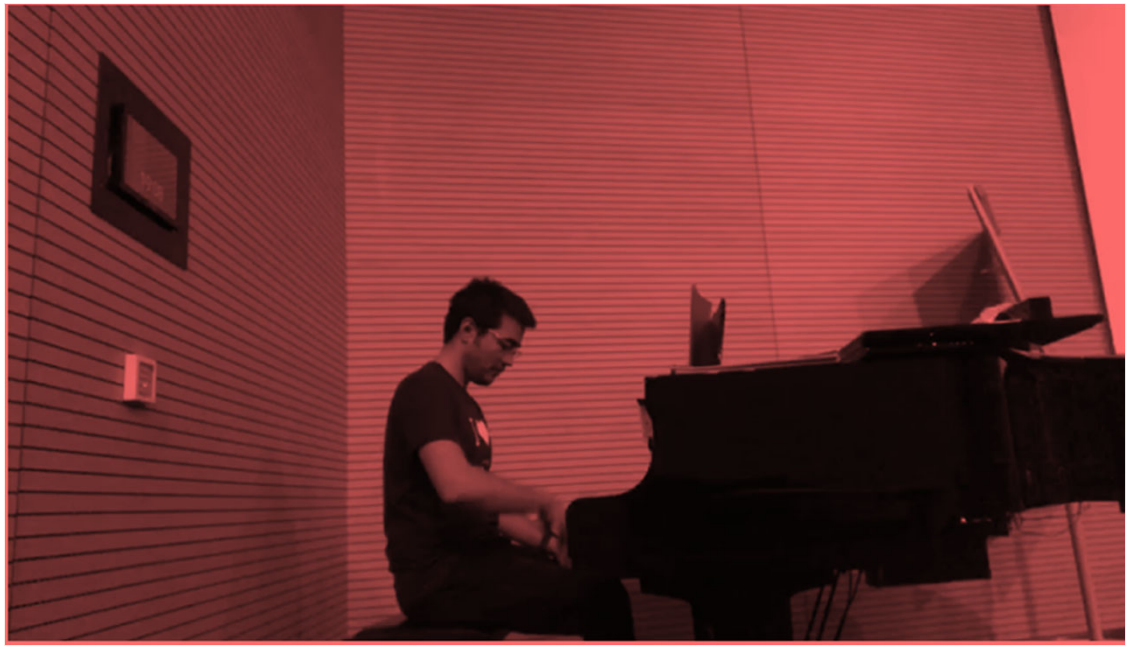
- Reference: Best possible result
- SP: Using traditional signal processing
- AI: Using data-driven approach

AI-Based Source Separation

- Yigitcan Özer
- PhD student in engineering
- Pianist

AI-Based Source Separation

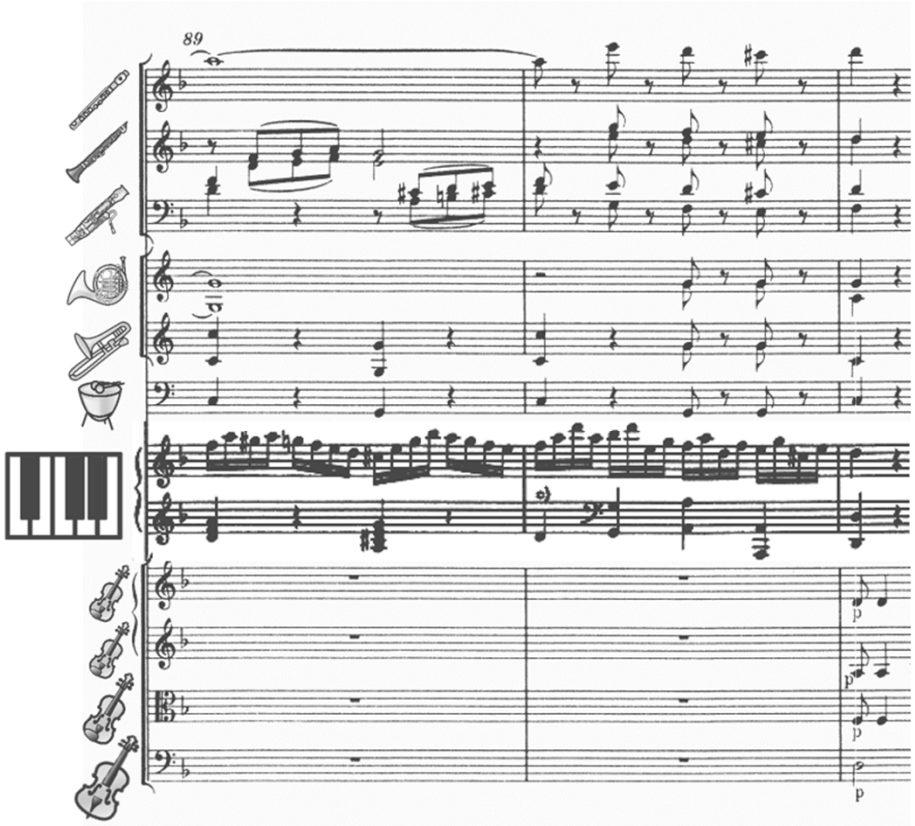
- Yigitcan Özer
- PhD student in engineering
- Pianist

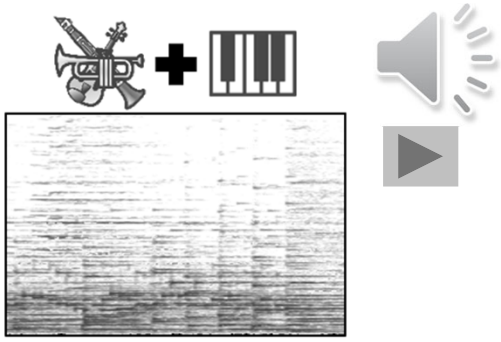


Only Piano!

Where is the orchestra?

AI-Based Source Separation





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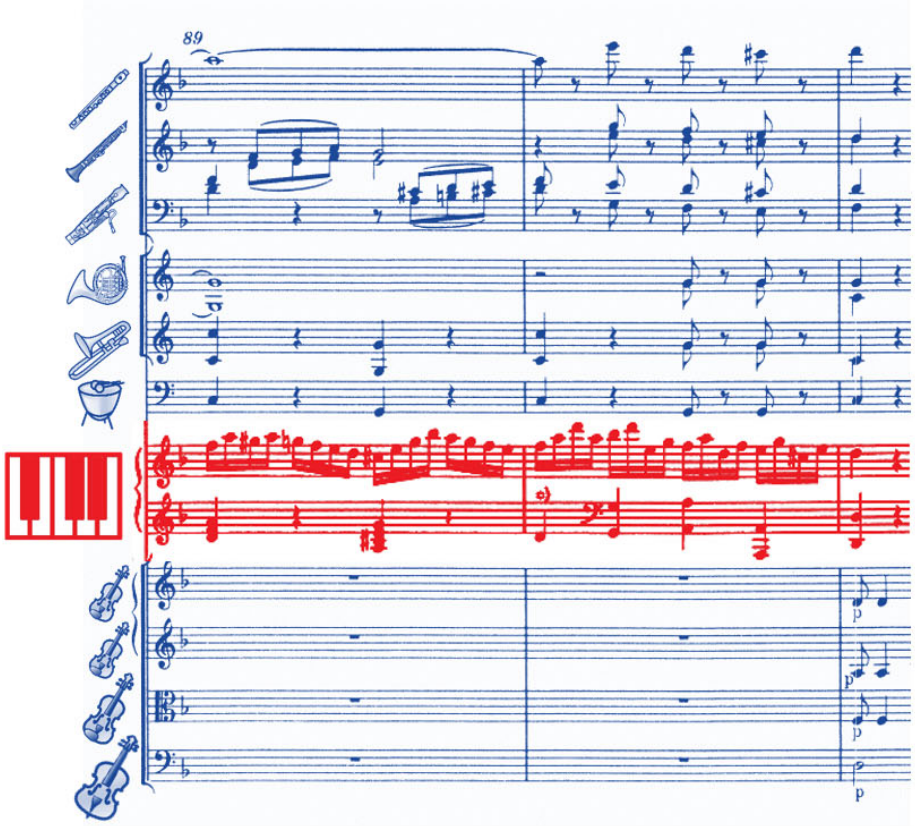

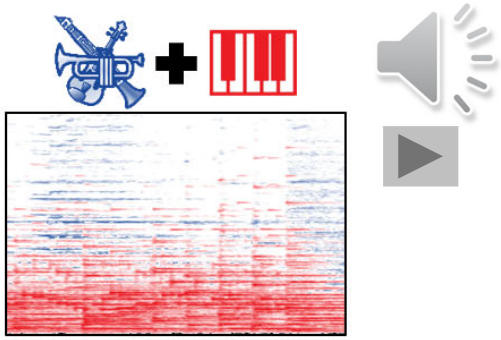

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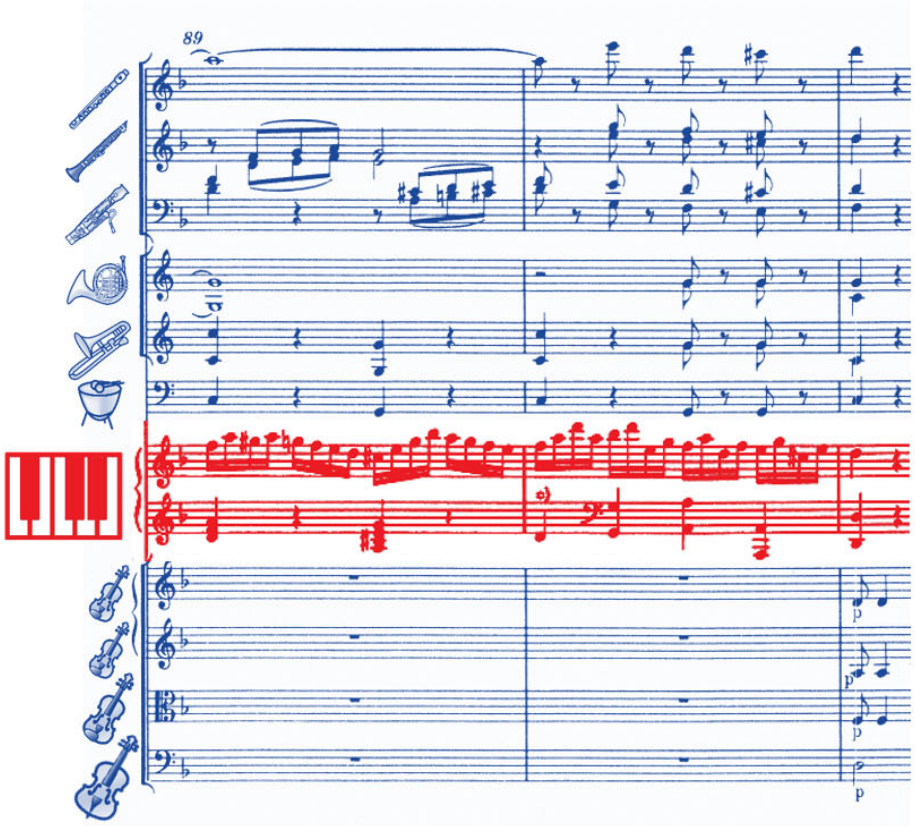

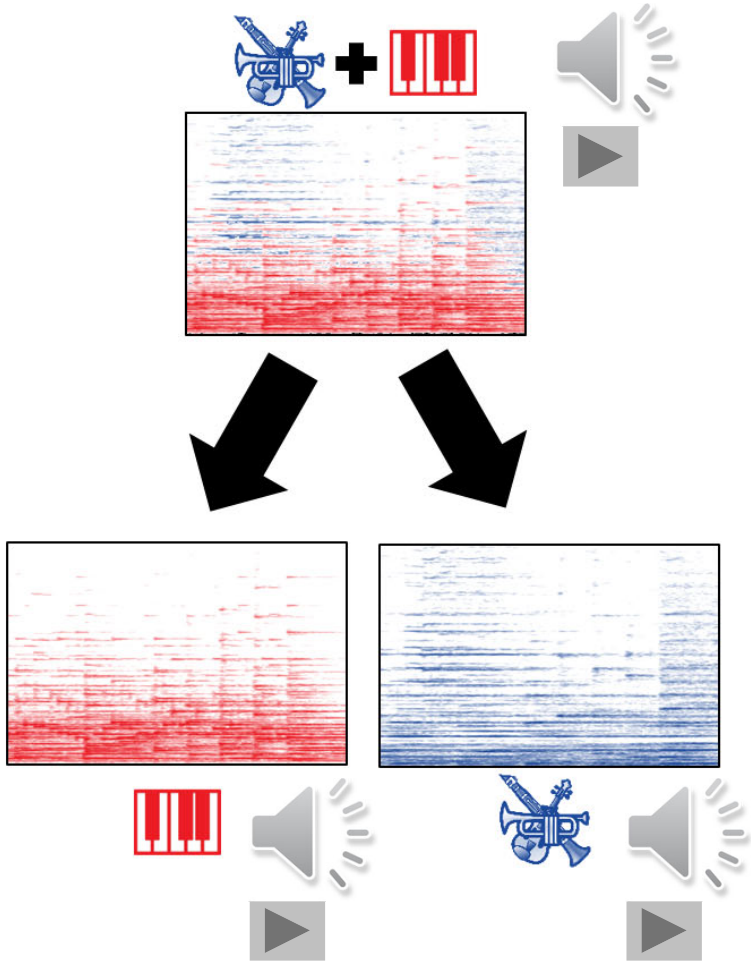

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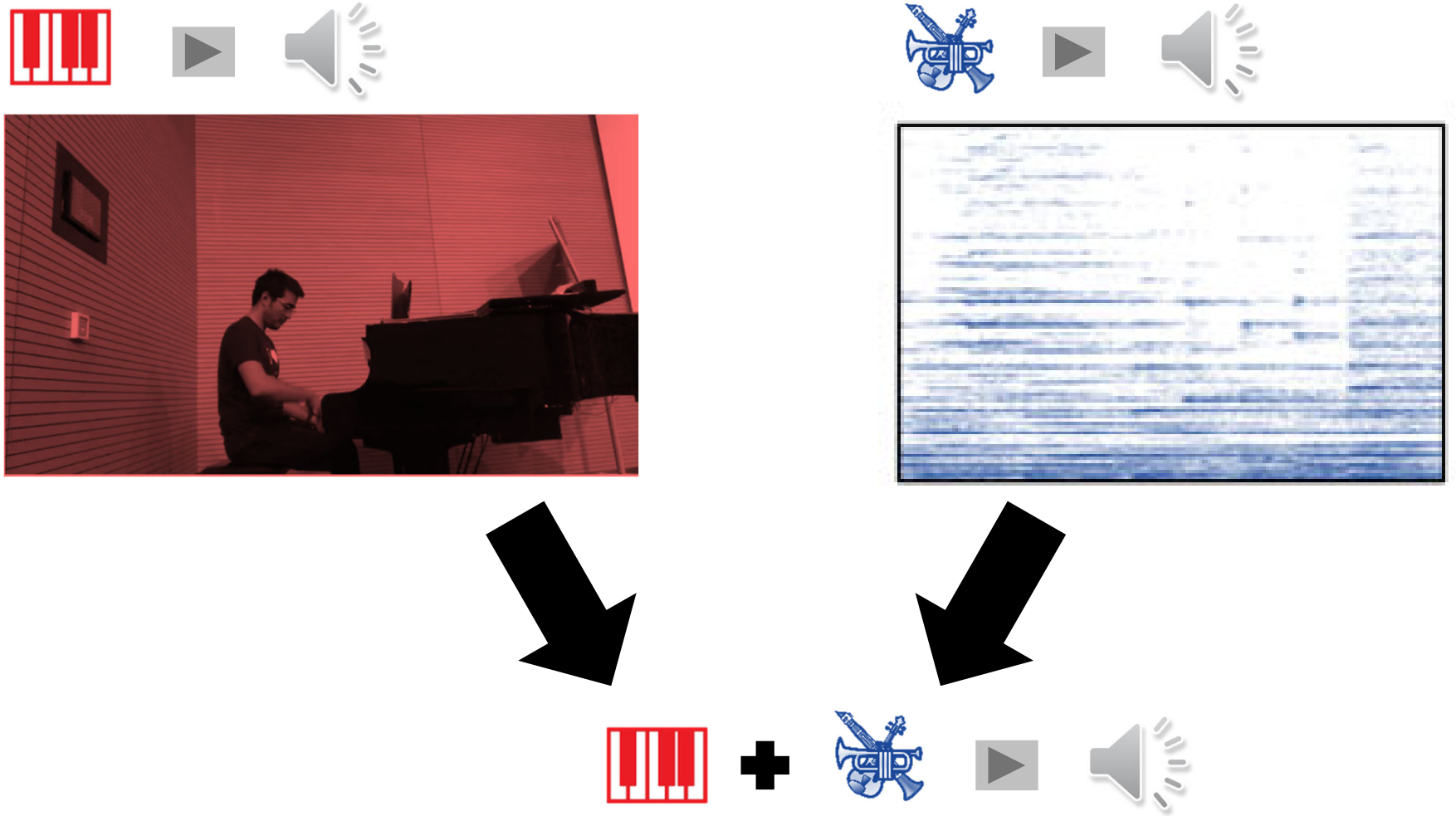
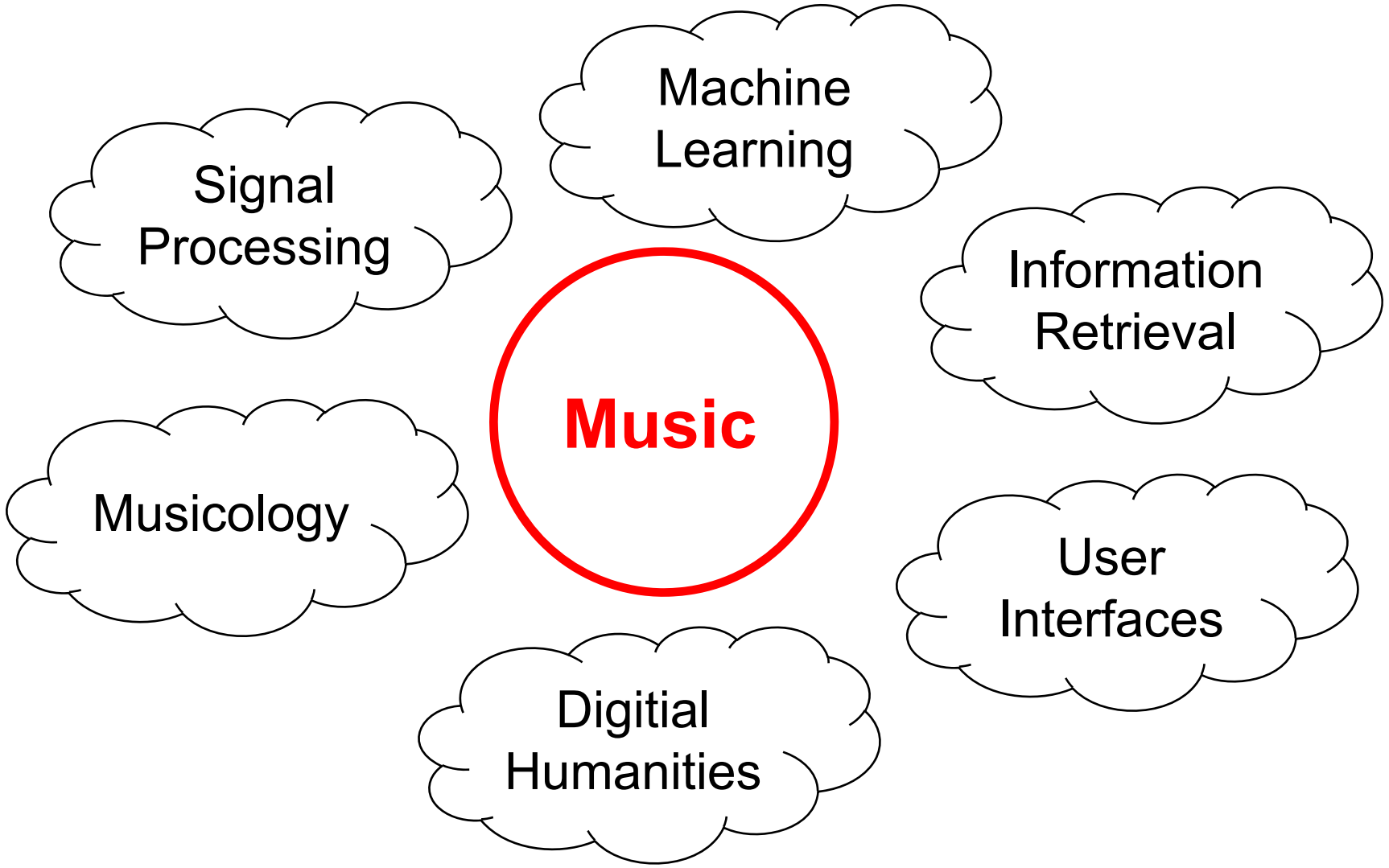


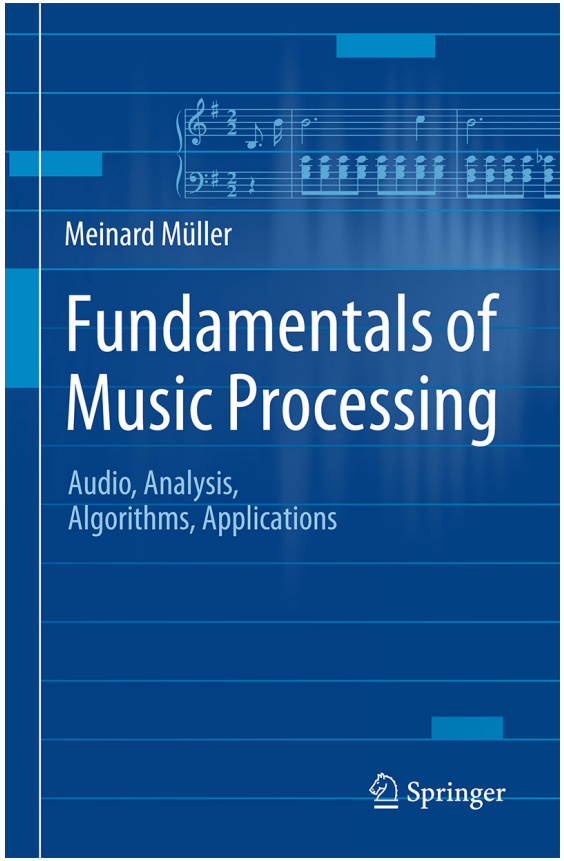
AI-Based Source Separation

- Understanding modern machine learning techniques
- Critical questioning of artificial intelligence (AI) concepts
- Developing explainable AI models
- Educating next generation of scientists
- …

Music Information Retrieval (MIR)



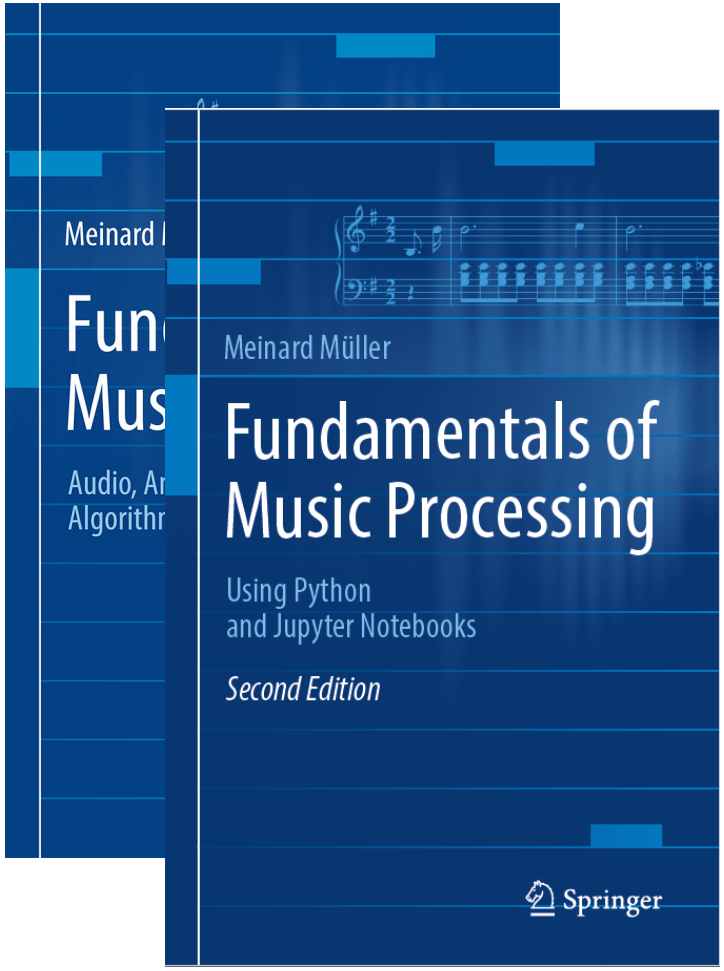
Fundamentals of Music Processing (FMP)



Meinard Müller
Fundamentals of Music Processing
Audio, Analysis, Algorithms, Applications
Springer, 2015

Accompanying website:
www.music-processing.de

Fundamentals of Music Processing (FMP)



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Springer, 2015

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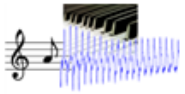
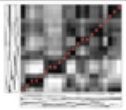
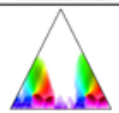
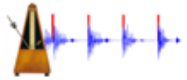
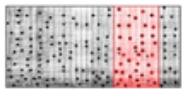
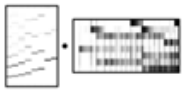
www.music-processing.de

2nd edition
Meinard Müller
Fundamentals of Music Processing
Using Python and Jupyter Notebooks
Springer, 2021

Fundamentals of Music Processing (FMP)

Chapter		Music Processing Scenario
1		Music Represenations
2		Fourier Analysis of Signals
3		Music Synchronization
4		Music Structure Analysis
5		Chord Recognition
6		Tempo and Beat Tracking
7		Content-Based Audio Retrieval
8		Musically Informed Audio Decomposition

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2nd edition
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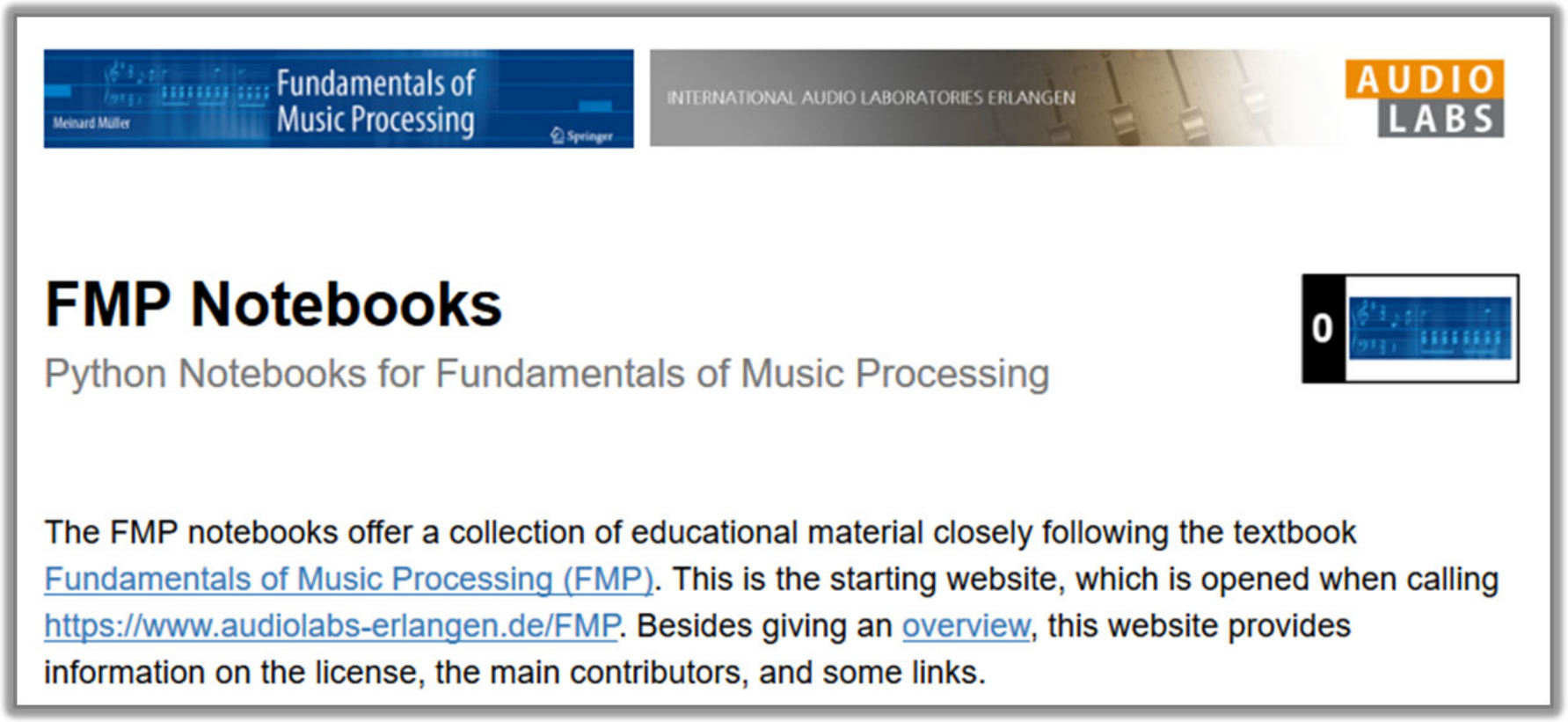
Springer, 2021

FMP Notebooks: Education & Research



https://www.audiolabs-erlangen.de/FMP

References (FMP Notebooks)

- Meinard Müller: Fundamentals of Music Processing – Using Python and Jupyter Notebooks. 2nd Edition, Springer, 2021.
  https://www.springer.com/gp/book/9783030698072

- Meinard Müller and Frank Zalkow: libfmp: A Python Package for Fundamentals of Music Processing. Journal of Open Source Software (JOSS), 6(63): 1–5, 2021.
  https://joss.theoj.org/papers/10.21105/joss.03326

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  https://www.mdpi.com/2624-6120/2/2/18

- Meinard Müller and Frank Zalkow: FMP Notebooks: Educational Material for Teaching and Learning Fundamentals of Music Processing. Proc. International Society for Music Information Retrieval Conference (ISMIR): 573–580, 2019.
  https://zenodo.org/record/3527872#.YOhEQOgzaUk

- Meinard Müller, Brian McFee, and Katherine Kinnaird: Interactive Learning of Signal Processing Through Music: Making Fourier Analysis Concrete for Students. IEEE Signal Processing Magazine, 38(3): 73–84, 2021.
  https://ieeexplore.ieee.org/document/9418542

Resources (Group Meinard Müller)

- FMP Notebooks:

  https://www.audiolabs-erlangen.de/FMP
- libfmp:

  https://github.com/meinardmueller/libfmp
- synctoolbox:

  https://github.com/meinardmueller/synctoolbox
- libtsm:

  https://github.com/meinardmueller/libtsm
- Preparation Course Python (PCP) Notebooks:

  https://www.audiolabs-erlangen.de/resources/MIR/PCP/PCP.html

  https://github.com/meinardmueller/PCP