

# Fifty Years of Reverberation Reduction

**From analog signal processing to machine learning**

Emanuël Habetz

AES 60<sup>th</sup> Conference on DREAMS

# Acknowledgment

Jacob Benesty

Israel Cohen

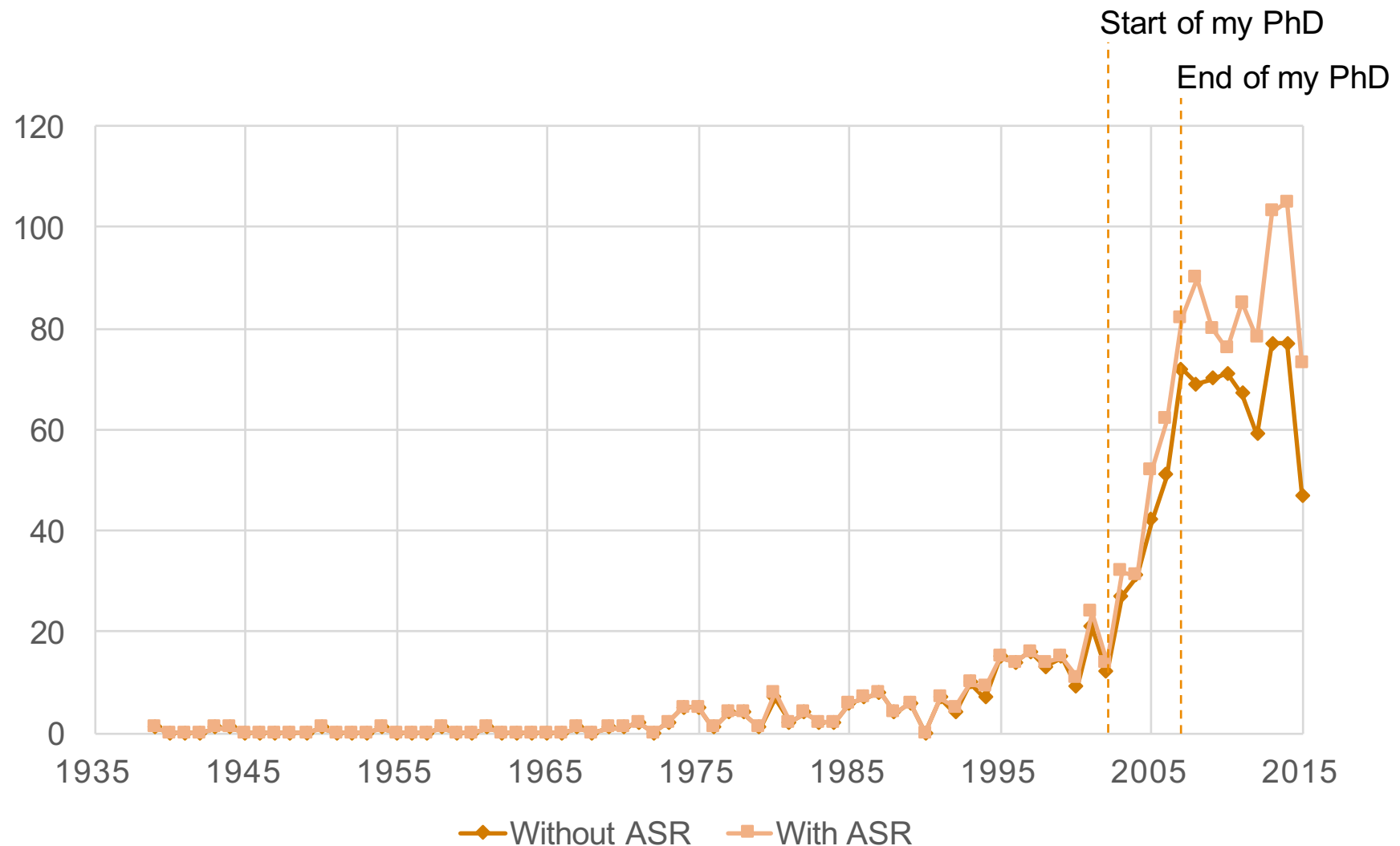
Sharon Gannot

Patrick Naylor

Former and Present PhD Students and Post-Docs at  
Bar-Ilan University  
Imperial College London  
International Audio Laboratories Erlangen

Members of the REVERB 2014 Organization Committee

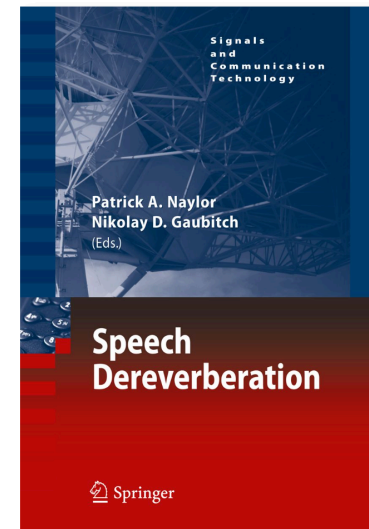
# Dereverberation Related Publications<sup>1</sup>



<sup>1</sup>Source: Scopus

# Interest

- Book
  - “Speech Dereverberation” by Naylor and Gaubitch (Eds.), 2010
- Challenges (selected)
  - **RE**verberant **V**oice **E**nhancement and **R**ecognition **B**enchmark 2014
  - **A**coustic **C**haracterization of **E**nvironments 2015
  - **A**utomatic **S**peech recognition **I**n **R**everberant **E**nvironments 2015
- Tutorials (selected)
  - EUSIPCO 2010 by Naylor, Habets, and Evers
  - ICASSP 2012 by Nakatani, Sehr, and Kellermann
  - 54<sup>th</sup> AES 2014 by Naylor, Moore, and Evers
- EU projects such as SCENIC, DREAMS and EARS



# Motivation

## 1938 Patent “Improvements in Electric Signal Amplifiers Incorporating Voice-operated Devices” by Ryall

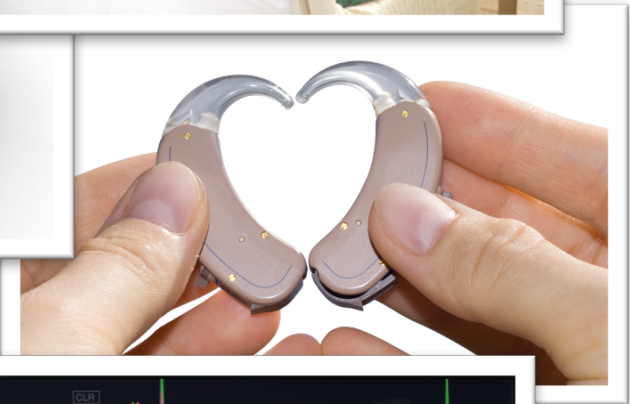
below 600 cycles per second. If the distant end transmitter is a distant speaking microphone, for instance of the moving coil type as is often employed in practice to give the necessary stability, it is preferable in any event to reduce the low frequency signal response in order to prevent the effects of room reverberation from causing discomfort. In order to be certain that the output from the loud-

75

80

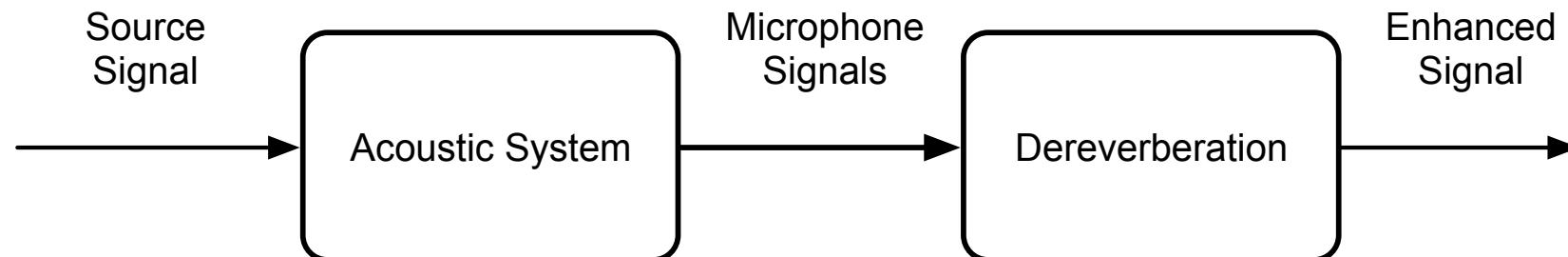
# Applications

- Human-Machine Interfaces
- Hands-free Communication
- Hearing-aids
- Music Post-Production



# Dereverberation Approaches

- Three fundamentally different approaches
  1. Model the acoustic system, estimate the model parameters by treating the source signal as a nuisance, and then estimate the source signal
  2. Model the reverberation as an additive process, and then estimate the source signal
  3. Directly estimate the source signal from the microphone signals by treating the acoustic system as unknown

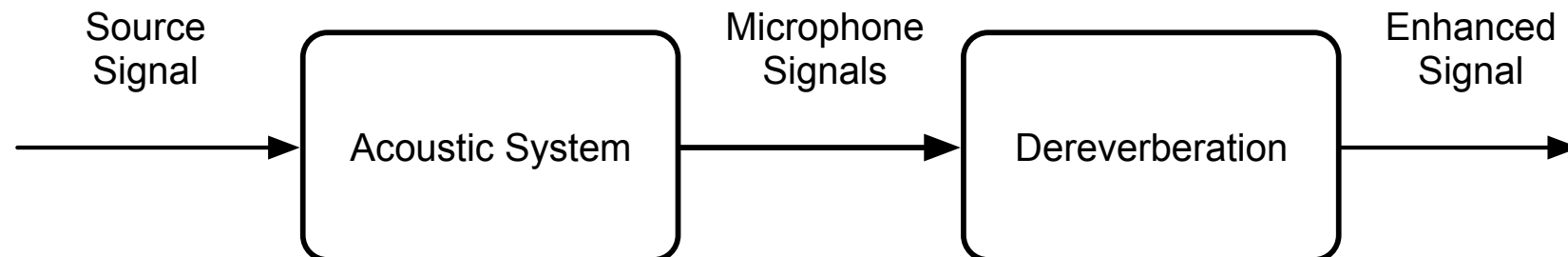


# Dereverberation Approaches

- Three fundamentally different approaches

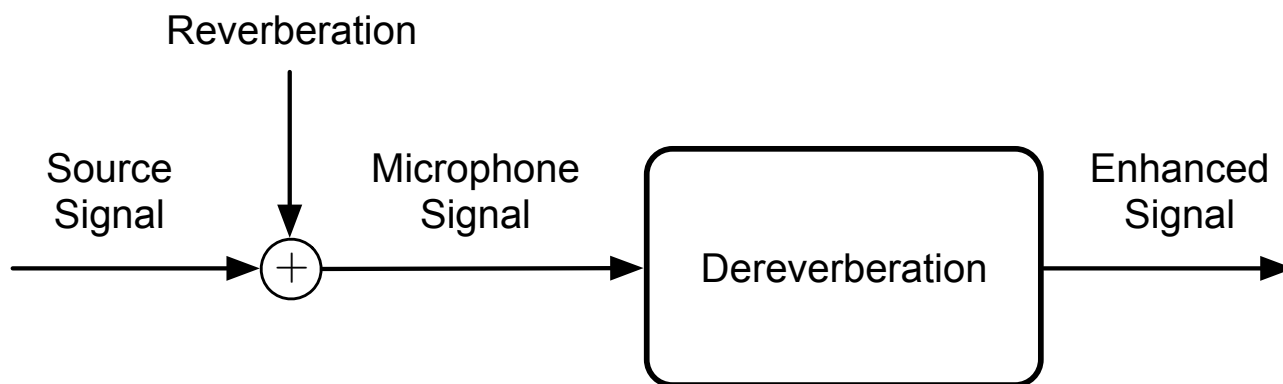
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## Reverberation Cancellation



# Dereverberation Approaches

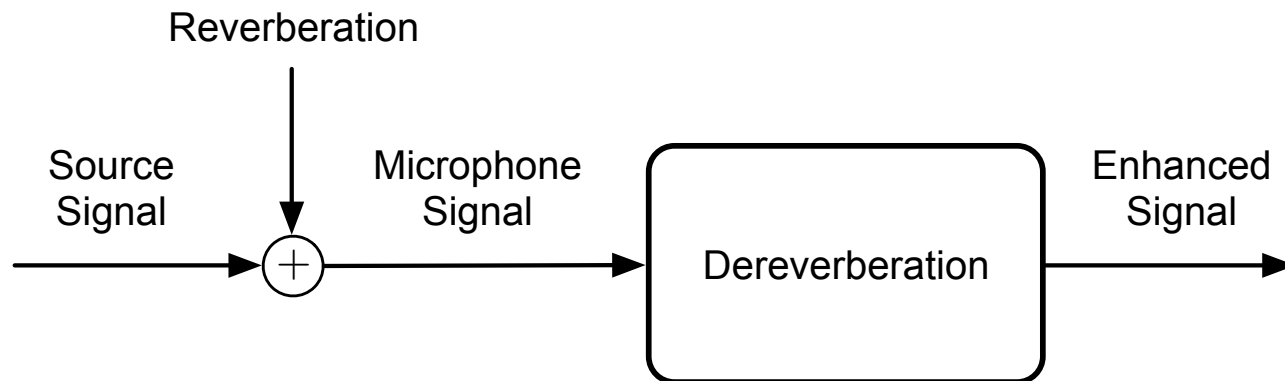
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# Dereverberation Approaches

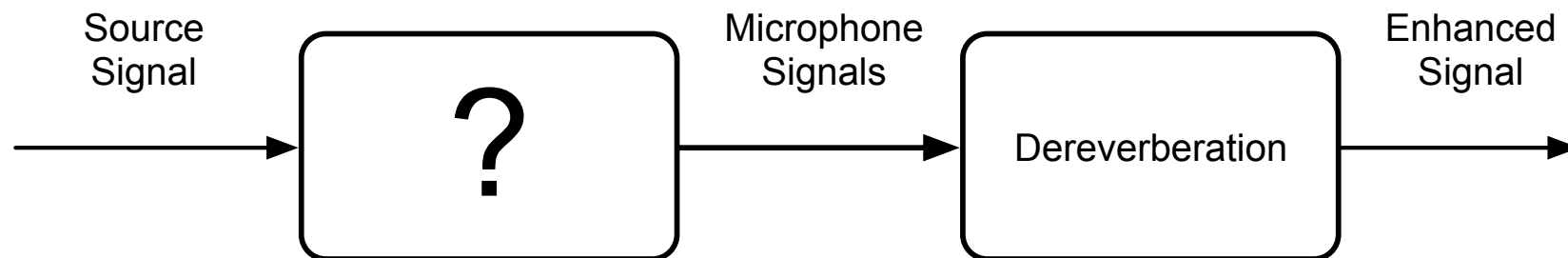
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## Reverberation Suppression



# Dereverberation Approaches

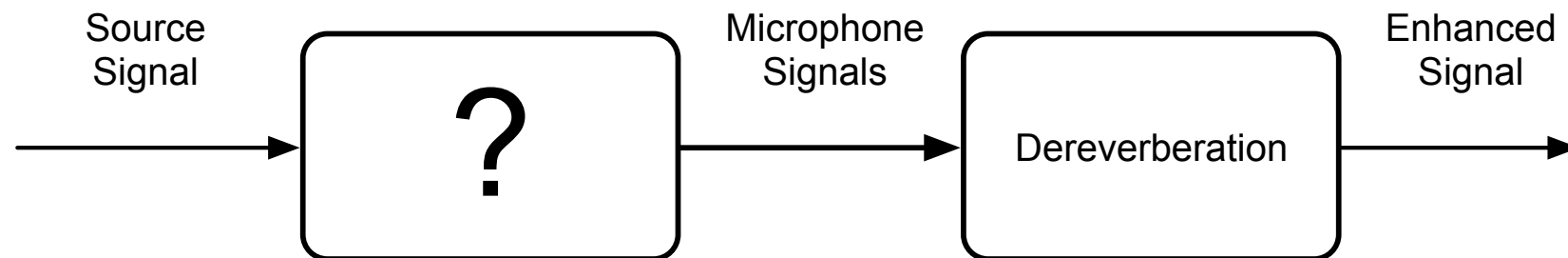
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## Direct Estimation



# Outline

- Reverberation Cancellation
- Reverberation Suppression
- Direct Estimation
- Practical Challenges
- Conclusions and Future Challenges

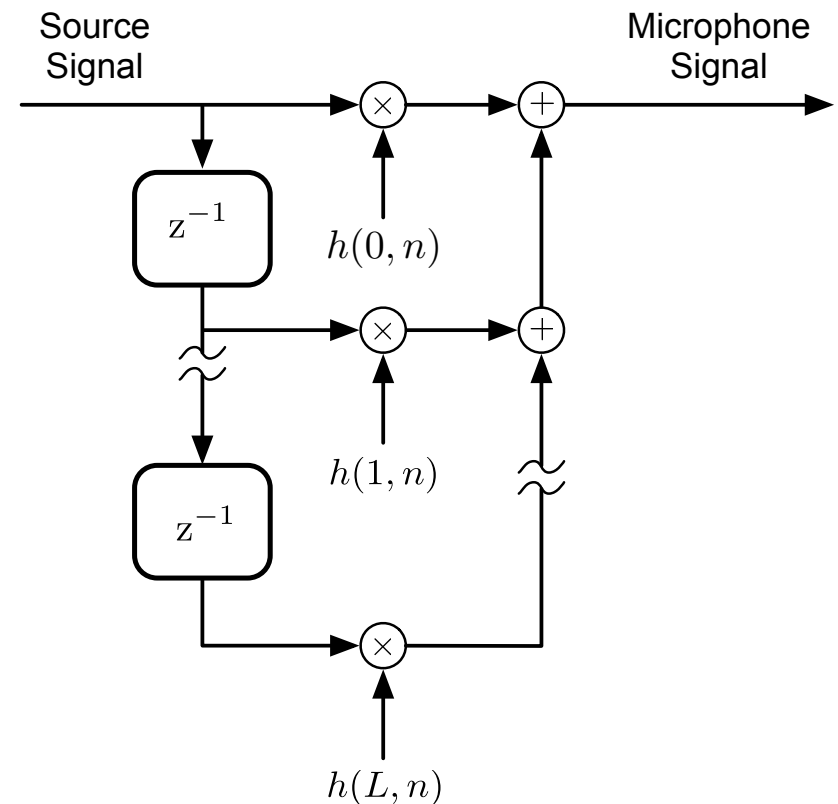
# Outline

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# Reverberation Cancellation

## Moving Average Process (Time-Domain)

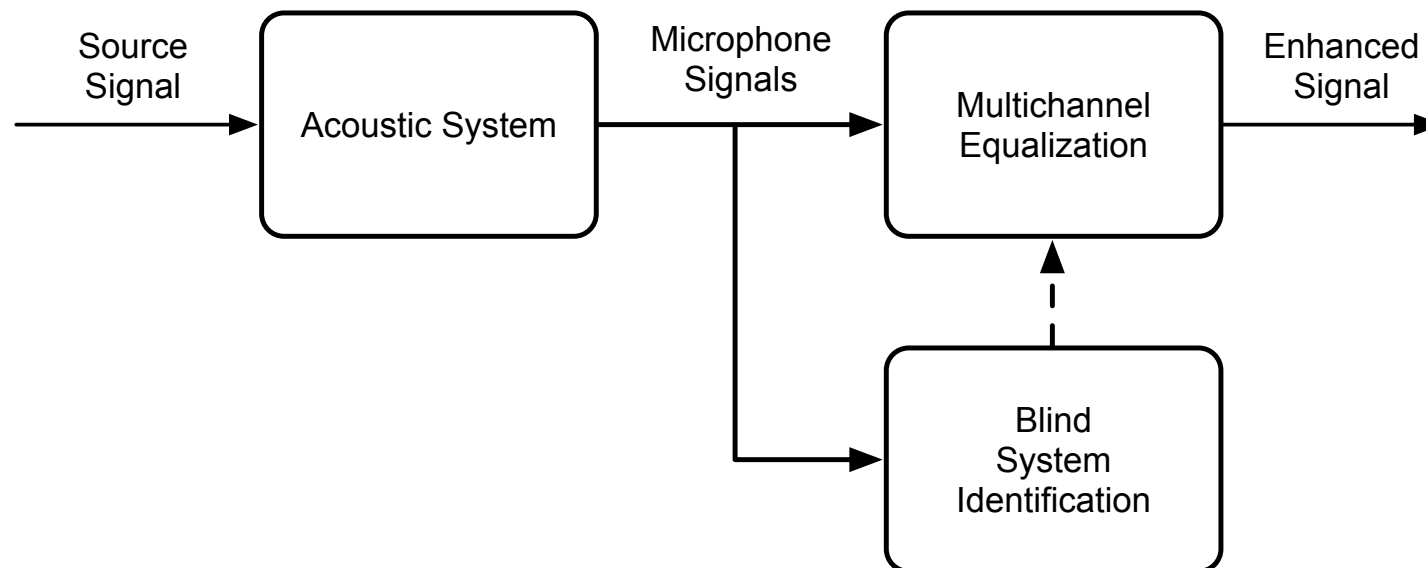
- The acoustic channels are modeled as **finite impulse responses**
- The reverberation signal equals a **moving average process**



# Reverberation Cancellation

## Moving Average Process (Time-Domain)

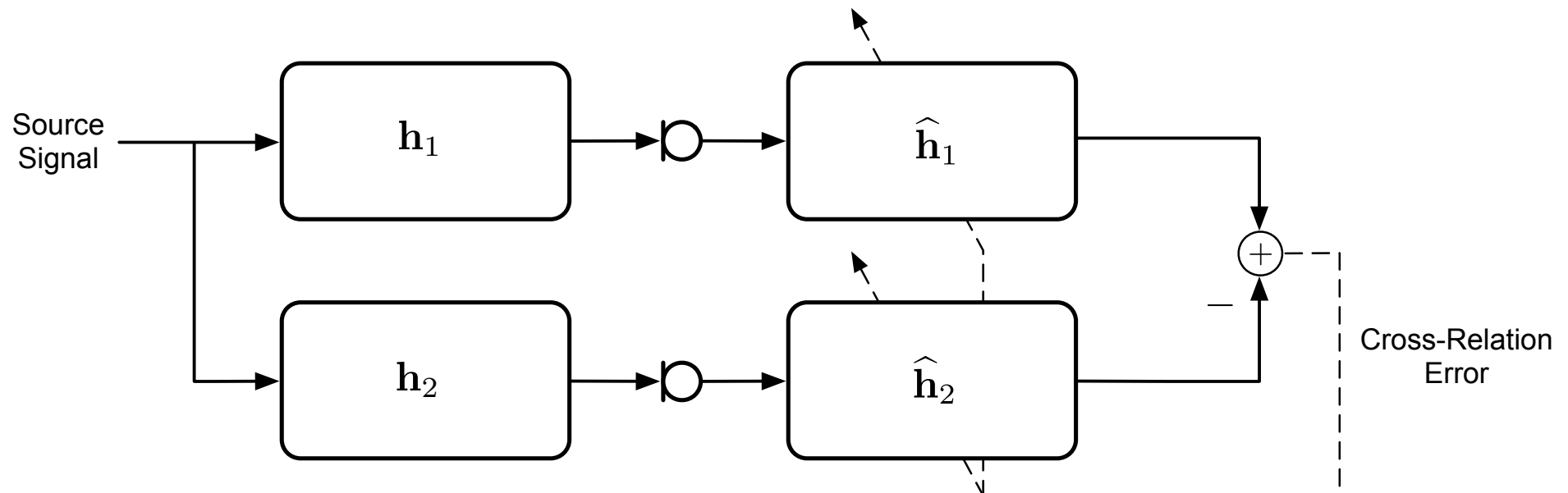
- The desired signal is a **delayed or filtered version of the source signal**
- To obtain an estimate of the desired signal:
  1. Blindly identify the model parameters of the acoustic system
  2. Estimate the desired signal by applying a multichannel equalizer



# Reverberation Cancellation

## Moving Average Process (Time-Domain)

- Identification approaches for two or more microphones
  1. From the null space of the microphone signals' correlation matrix (Gürelli and Nikias, 1995) and (Gannot and Moonen, 2003)
  2. By minimizing the **cross-relation error** (Xu et al. 1995)



# Reverberation Cancellation

## Moving Average Process (Time-Domain)

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  1. From the null space of the microphone signals' correlation matrix (Gürelli and Nikias, 1995) and (Gannot and Moonen, 2001)
  2. By minimizing the **cross-relation error** (Xu et al. 1995)
    - MC LMS (Huang and Benesty, 2002)
    - MC Newton (Huang and Benesty, 2002)
    - Normalized MC Frequency-Domain LMS (Huang and Benesty, 2003)
    - Noise Robust MC Frequency-Domain LMS (Haque and Hasan, 2008)
    - MC Quasi-Newton (Habets and Naylor, 2010)
    - State-space Frequency-Domain Adaptive Filter (Malik et al. 2012)
    - ...

# Reverberation Cancellation

## Moving Average Process (Time-Domain)

- Multichannel equalization
  - MINT (Miyoshi and Kaneda, 1988)
  - Matched Filtering (Flanagan et al., 1993)
  - Channel Shortening (Kallinger and Mertins, 2006)
  - Weighted Least Squares (Zhang and Naylor, 2008)
  - Relaxed Multichannel Least Squares (Zhang et al., 2010)
  - Infinity- and p-Norm Optimization (Mertins et al., 2010)
  - RMCLS with Constrained Initial Taps (Lim and Naylor, 2012)
  - Partial MINT (Kodrasi and Doclo, 2012a)
  - Regularized Partial Multichannel Equalization (Kodrasi and Doclo, 2012b)
  - Perceptually Constrained Channel Shortening (Kodrasi et al., 2013)
  - ...

# Reverberation Cancellation

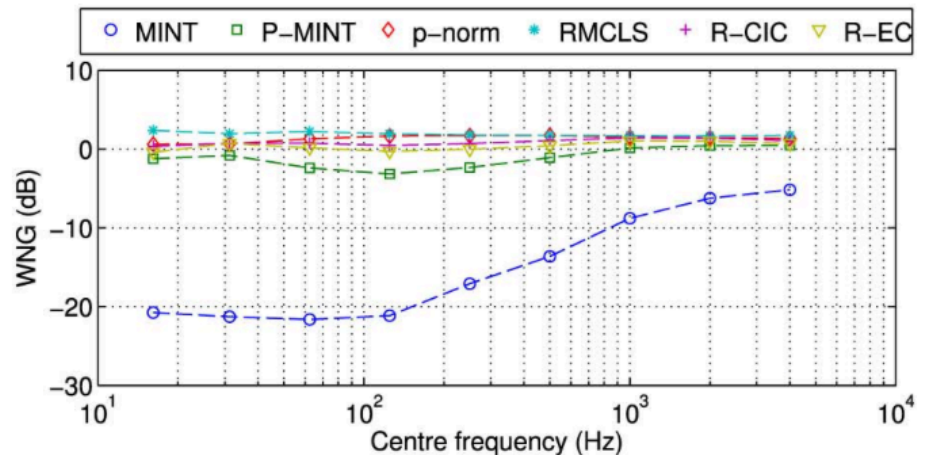
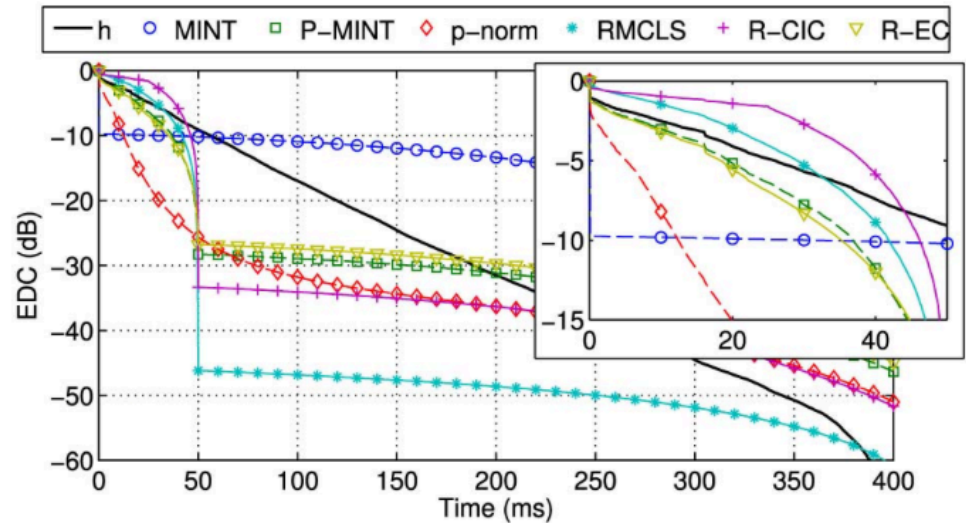
## Moving Average Process (Time-Domain)

- Example (Lim et al., 2014)
  - Normalized projection misalignment was -33 dB
  - Reverberation time was 0.4 seconds
  - Equalized impulse response

$$\text{EIR}(n) = \sum_{m=1}^M h_m(n) * g_m(n)$$

- Energy decay curve

$$\text{EDC}(n) = \sum_{i=n}^L \text{EIR}^2(i)$$



# Reverberation Cancellation

## Moving Average Process (Time-Domain)

- Opportunities
  - Ability to **control** the equalized impulse response
  - Localization in reverberant environments
- Challenges / Open Issues
  - Both identification and equalization approaches assume there are no **common-zeros** across the channels. These common-zeros can lead to **undesired signal coloration**.
  - **Robustness** against estimation errors
  - High and unknown **channel order**

# Reverberation Cancellation

## Moving Average Process (TF-Domain)

- In (B. Schwartz et al., 2015) the microphone signals were modeled in the **STFT domain** as a moving average process

$$X_m(n, k) = \sum_{\ell=0}^L H_m(\ell, k) S(n - \ell, k)$$

# Reverberation Cancellation

## Moving Average Process (TF-Domain)

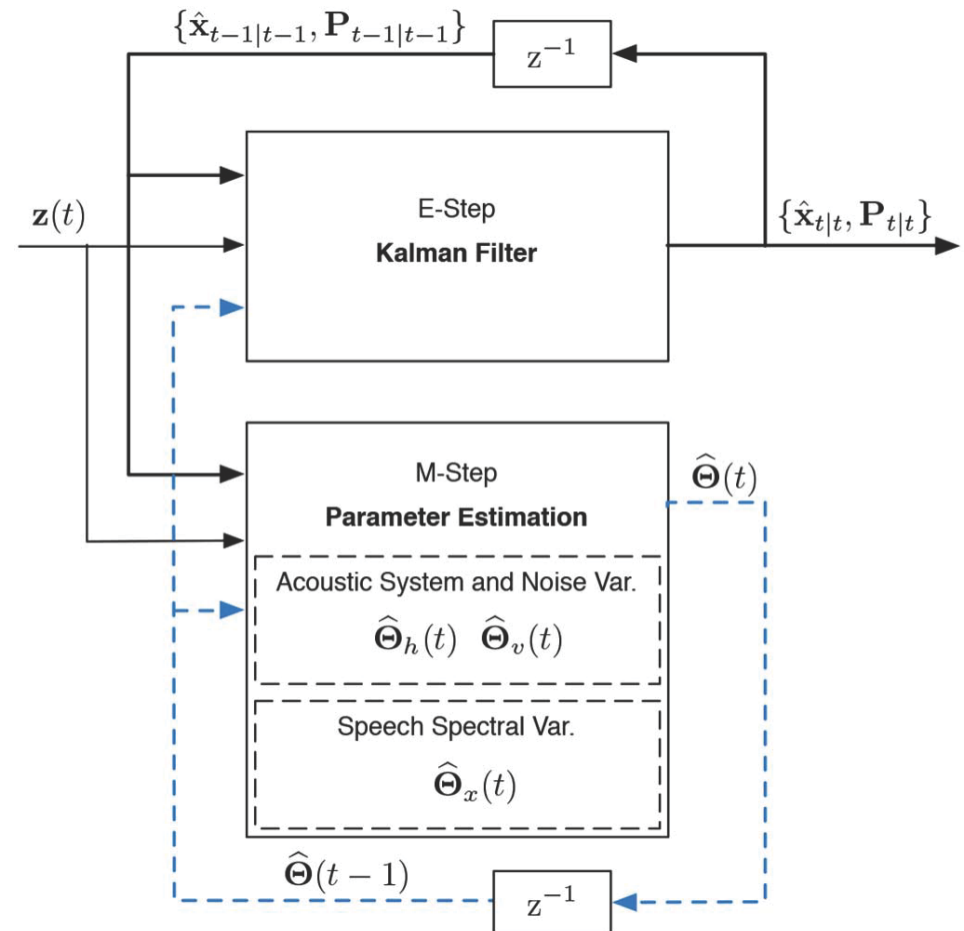
- In (B. Schwartz et al., 2015) the microphone signals were modeled in the **STFT domain** as a moving average process

$$X_m(n, k) = H_m(0, k) S(n, k) + \sum_{\ell=1}^L H_m(\ell, k) S(n - \ell, k)$$

# Reverberation Cancellation

## Moving Average Process (TF-Domain)

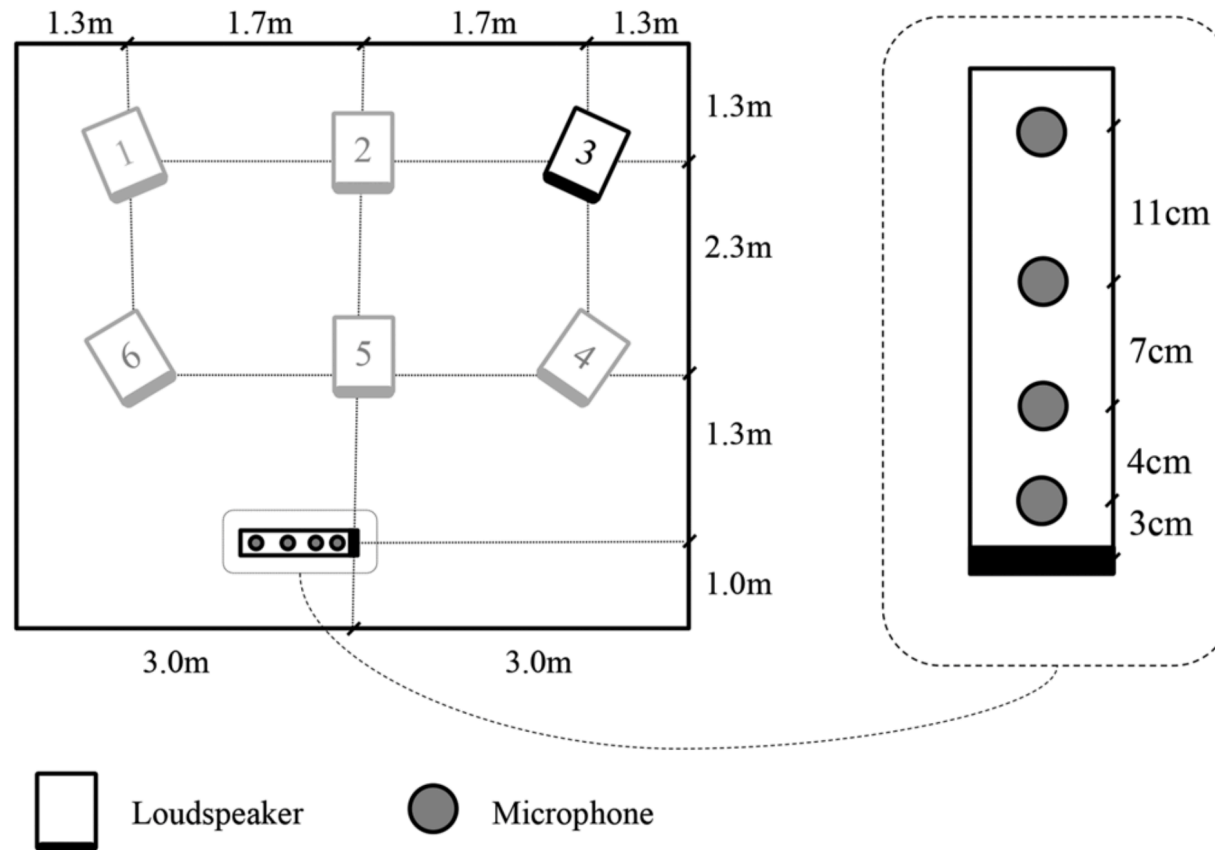
- A recursive expectation-maximization scheme is used to estimate the model parameters of the system, speech, and noise online
- In the E-Step, a Kalman filter is used to estimate the desired speech signal (and the error covariance matrix)



Source: (B. Schwartz et al., 2015)

# Reverberation Cancellation

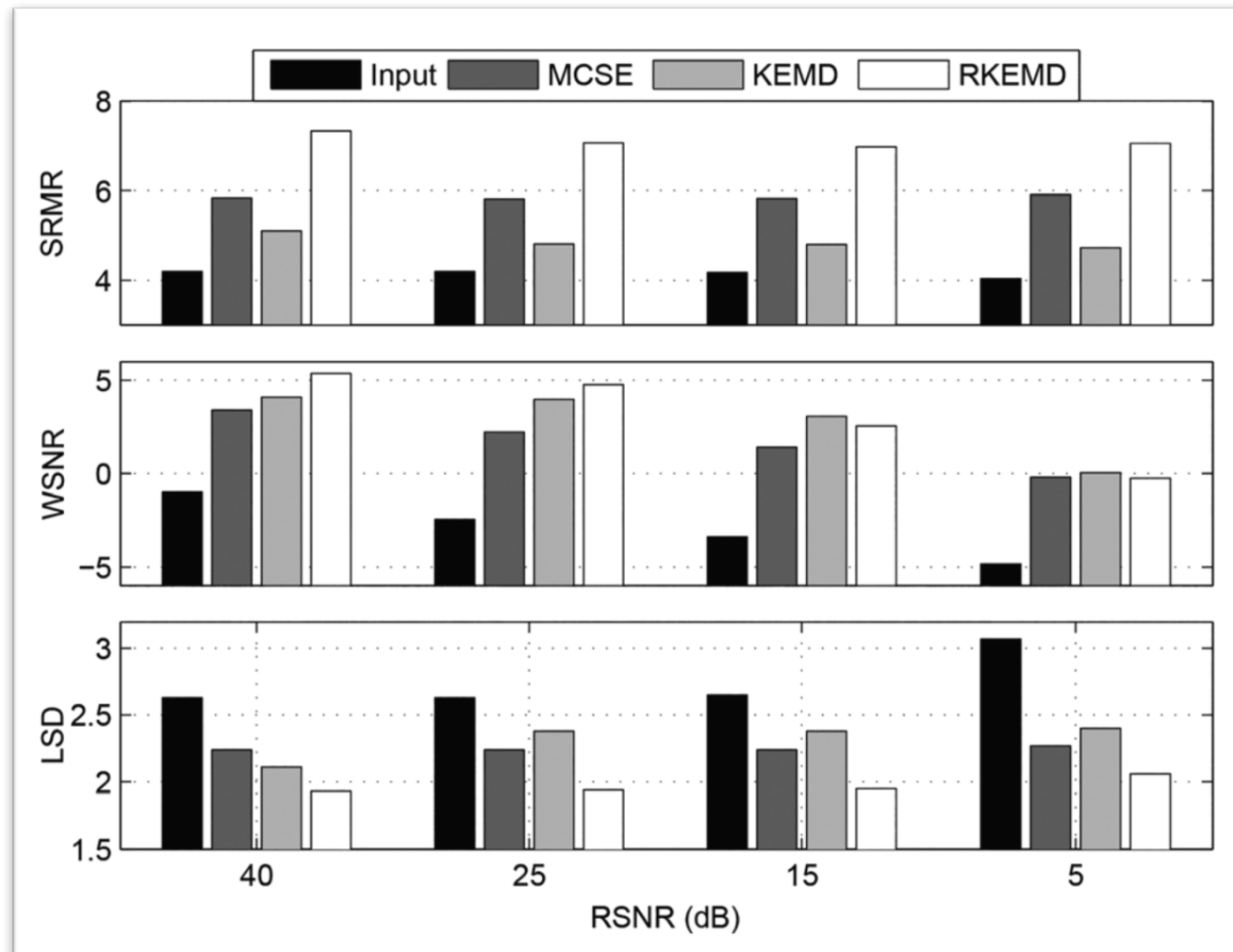
## Moving Average Process (TF-Domain)



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# Reverberation Cancellation

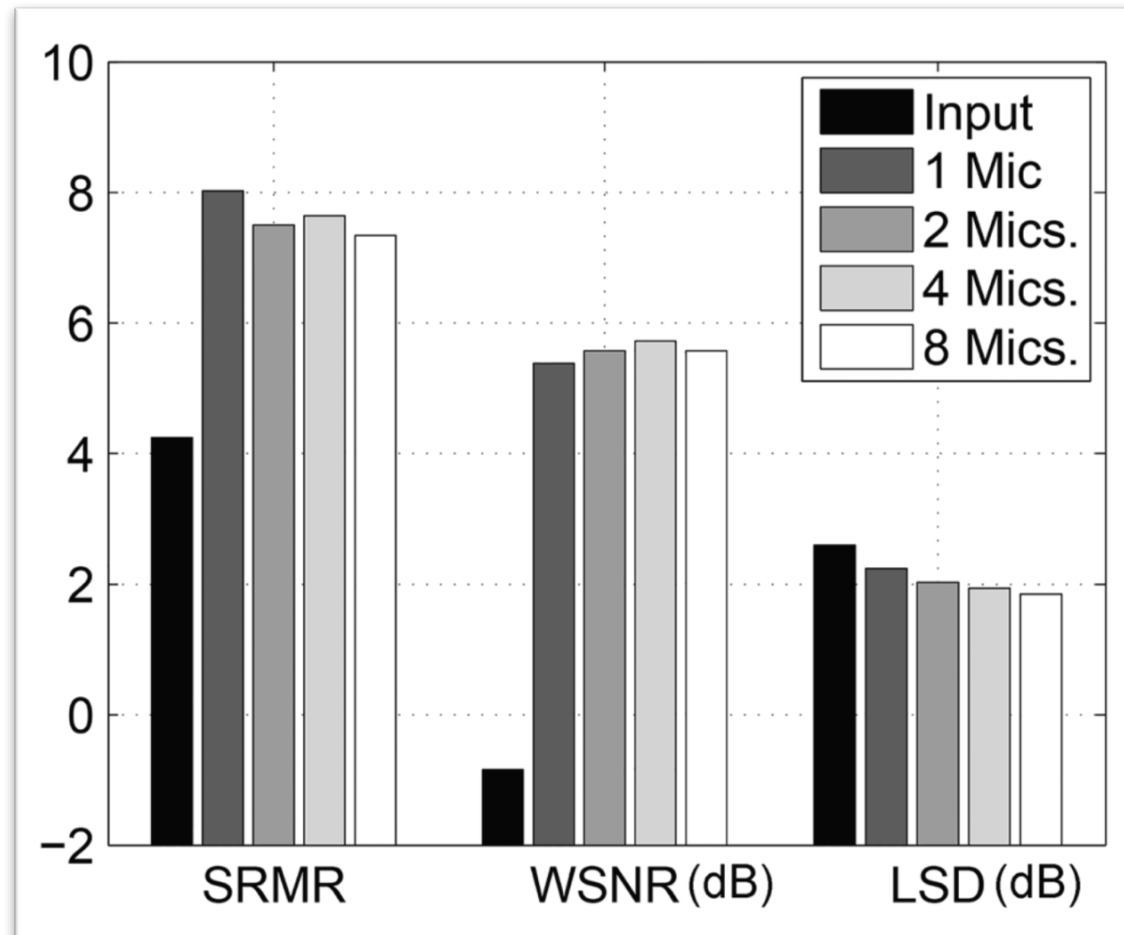
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# Reverberation Cancellation

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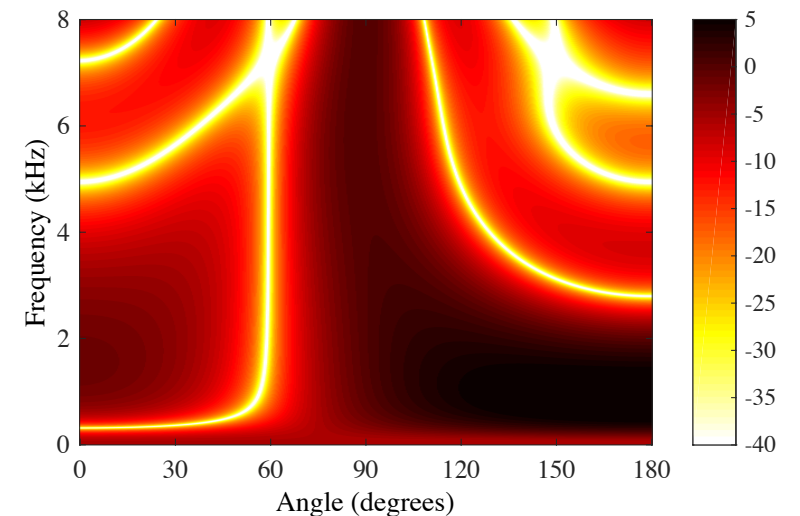
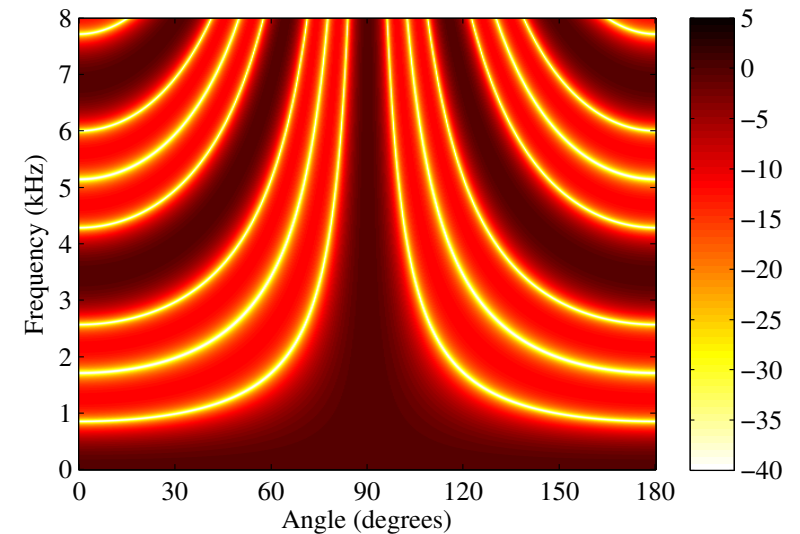


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# Reverberation Cancellation

## Spatial Filtering

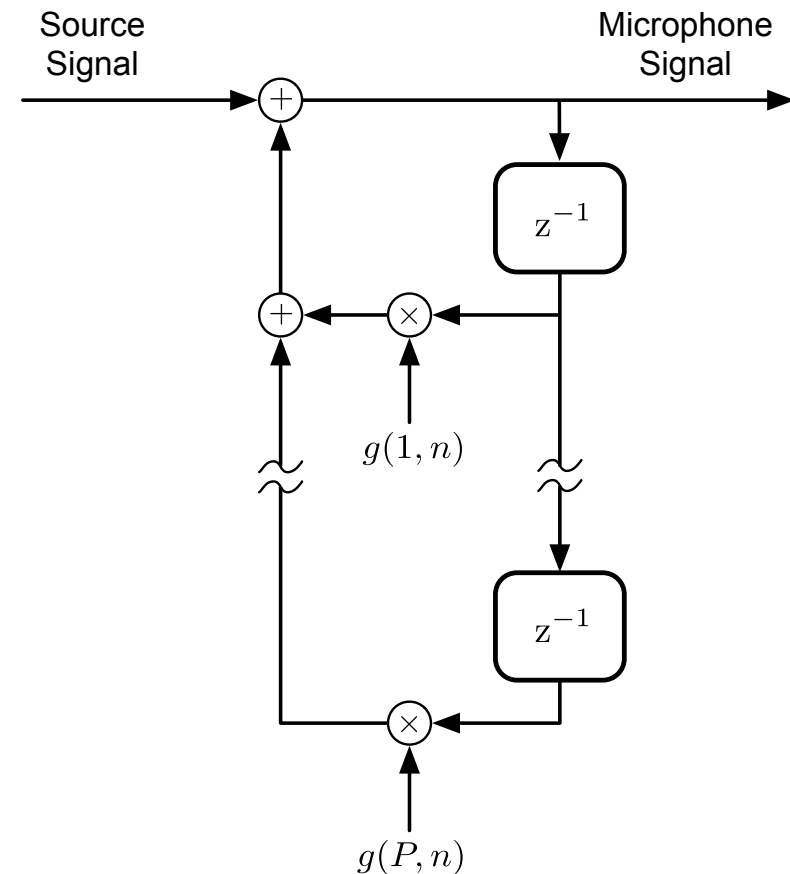
- The direction-of-arrival (DOA) of most **early reflections** differ from that of the direct path
- These early reflections can be reduced using a spatial filter
- When available, the DOAs of the early reflections can be added as additional constraints (Peled and Rafaely, 2013)



# Reverberation Cancellation

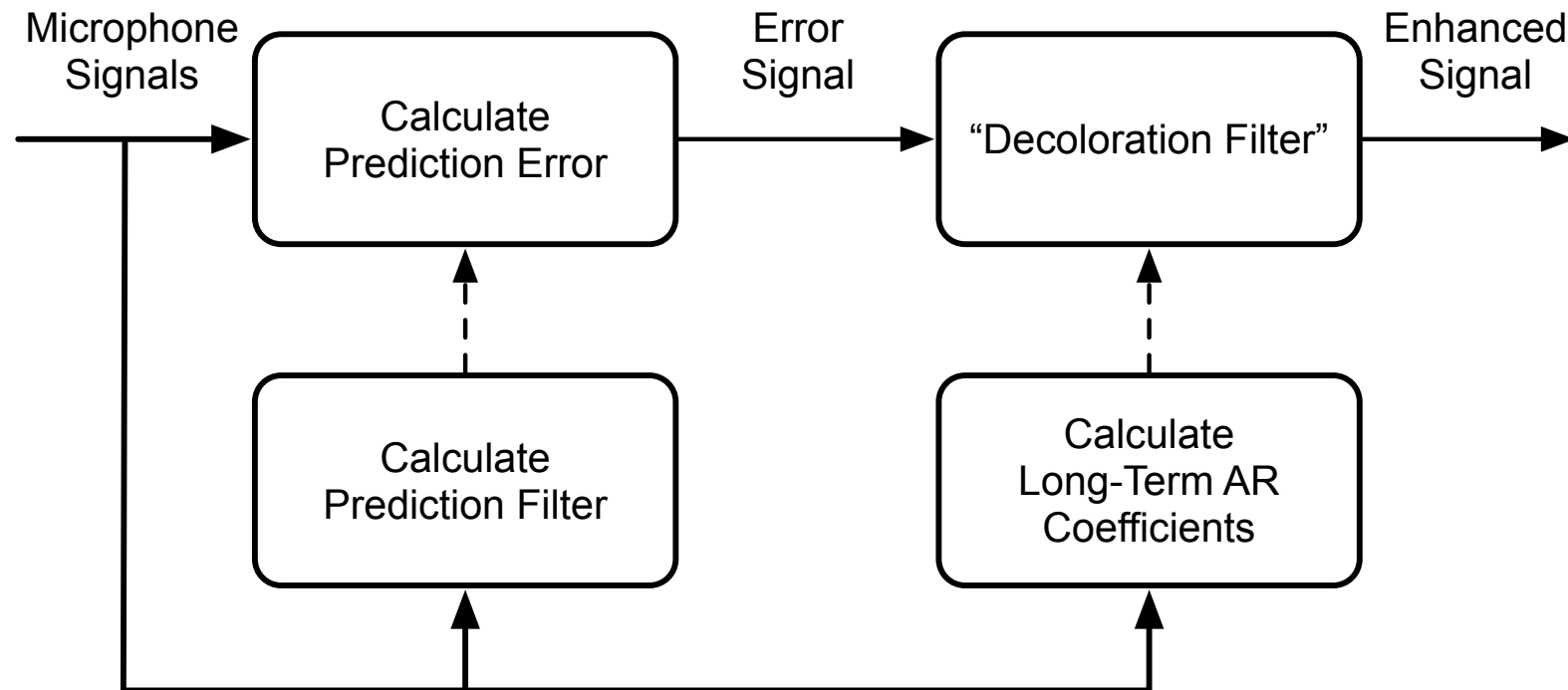
## Autoregressive Process

- The acoustic channels are modeled as **infinite impulse responses**
- The reverberation signal equals an **autoregressive process**



# Reverberation Cancellation

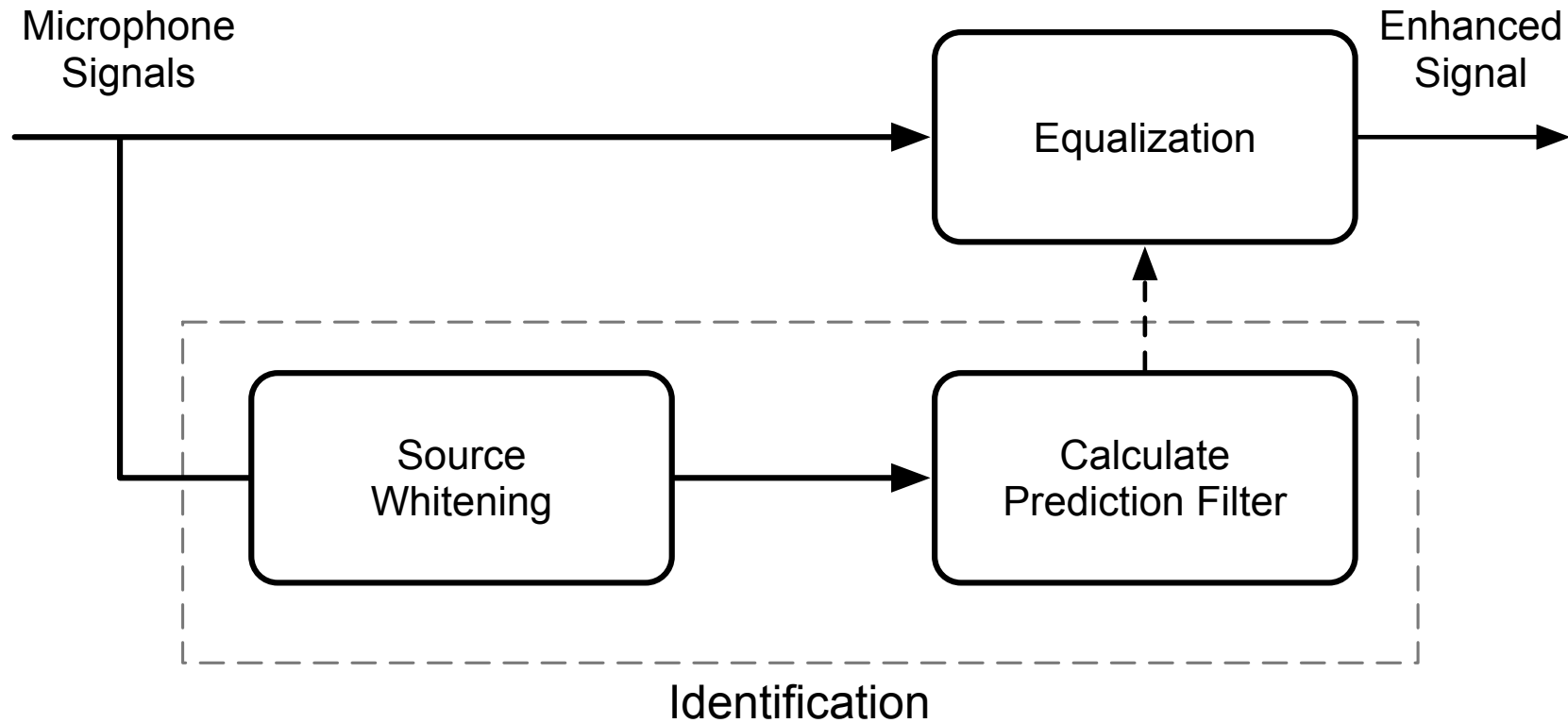
## Autoregressive Process (Time-Domain)



(Delcroix et al., 2004)

# Reverberation Cancellation

## Autoregressive Process (Time-Domain)



(Triki and Slock, 2005)

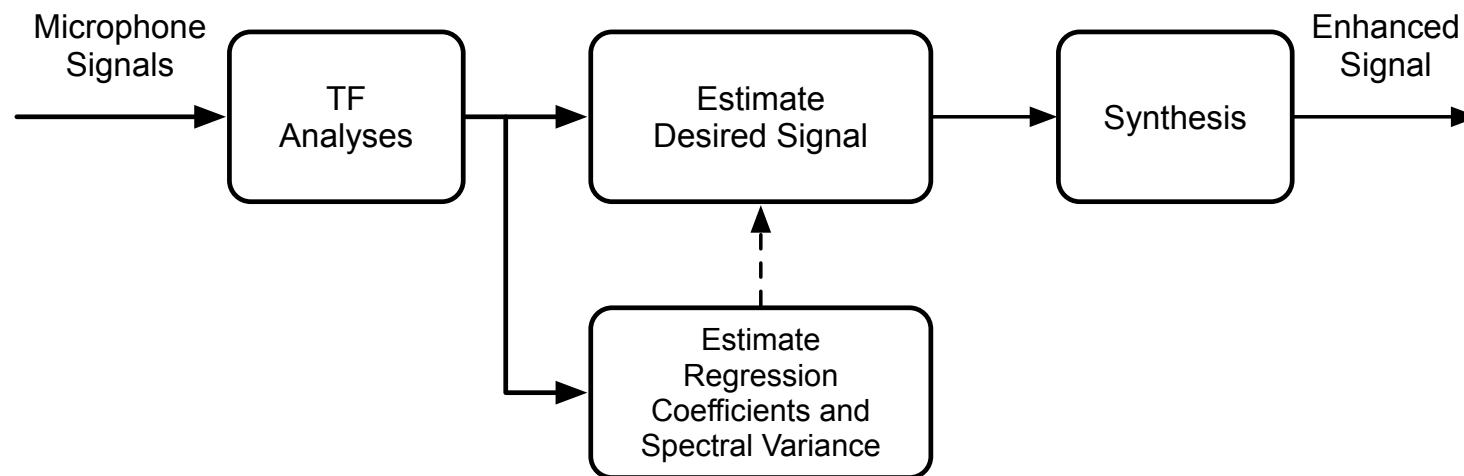
# Reverberation Cancellation

## Autoregressive Process (TF-Domain)

- The reverberation signal at the first microphone is modeled as

$$X_1(n, k) = \sum_{m=1}^M \sum_{p=D}^P c_m^*(p, k) X_m(n - p, k) + D_1(n, k)$$

where  $c_m(p, k)$  denotes the  $p$ -th **regression coefficient** at the  $m$ -th microphone,  $D$  the **prediction delay**, and  $P$  the **regression order**



# Reverberation Cancellation

## Autoregressive Process (TF-Domain)

- Approaches to estimate the regression coefficients and spectral variance of the desired signal
  - The desired signal is modeled as a **time-varying complex Gaussian process**. The parameters are iteratively estimated in the least-squares sense (Yoshioka et al., 2009)
  - The parameters are estimated using an **Expectation-Maximization** scheme (Togami et al., 2013)
  - The desired signal is modeled as a **time-varying complex generalized Gaussian process**. For a given **shape parameter**, the parameters are iteratively estimated in the least-squares sense (Jukić et al., 2014)
  - The parameters are estimated by minimizing an auxiliary cost function that measures the **inter-frame dependence** (Yoshioka et al., 2012)
  - ....

# Reverberation Cancellation

## Autoregressive Process

- Opportunities
  - Has been successfully applied also in the context of ASR
  - The model holds also for multiple sources
- Challenges / Open Issues
  - To reduce the effect of **early reflections**
  - To **control** the desired signal

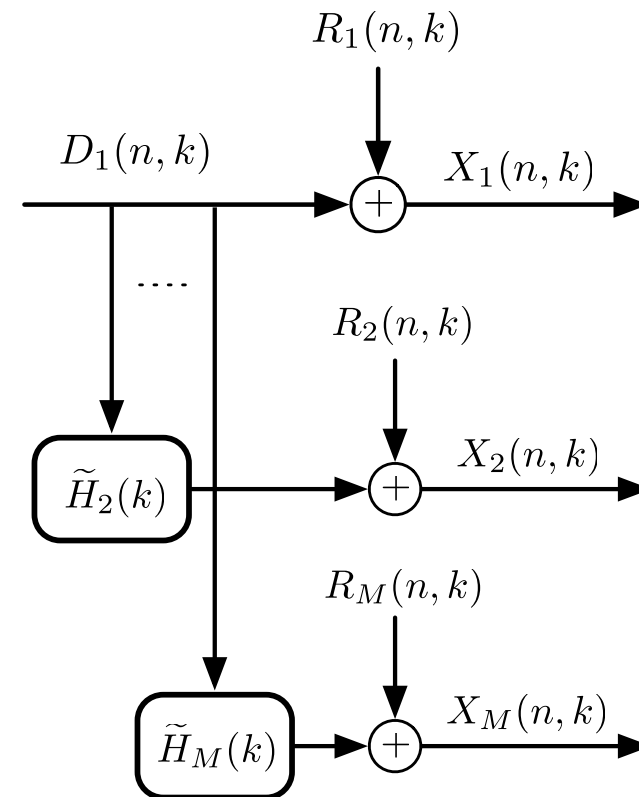
# Outline

- Reverberation Cancellation
- **Reverberation Suppression**
- Direct Estimation
- Practical Challenges
- Conclusions and Future Challenges

# Reverberation Suppression

- It is assumed that
  - reverberation is an **additive process**
  - the desired signal and the reverberation signal are **uncorrelated**
  - the reverberation signal can be modeled as

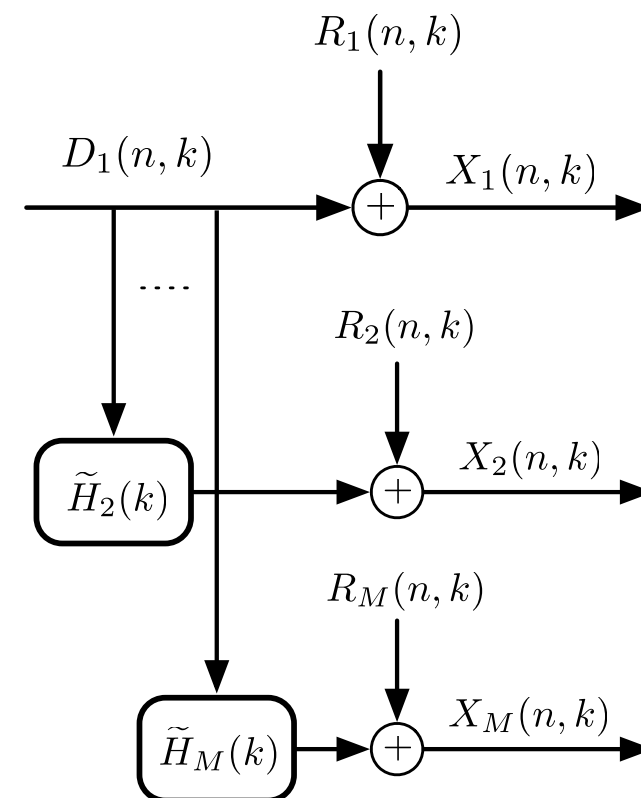
$$\mathbf{r}(n, k) \sim \mathcal{N}_{\mathbb{C}}(\mathbf{0}, \Phi_{\mathbf{r}}(n, k))$$



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$$\mathbf{r}(n, k) \sim \mathcal{N}_{\mathbb{C}}(\mathbf{0}, \phi_R(n, k) \mathbf{\Gamma}(k))$$



# Reverberation Suppression

- From this perspective, we can develop
  - Data-Independent Spatial Filtering Techniques
  - Single-Channel Spectral Enhancement Techniques
  - Multi-Channel Spectral Enhancement Techniques
  - Data-Dependent Spatial Filtering Techniques

# Reverberation Suppression

## Data-Independent Spatial Filtering

- Apply a spatial filter  $\mathbf{w}(k)$  that maximizes the **directivity index**

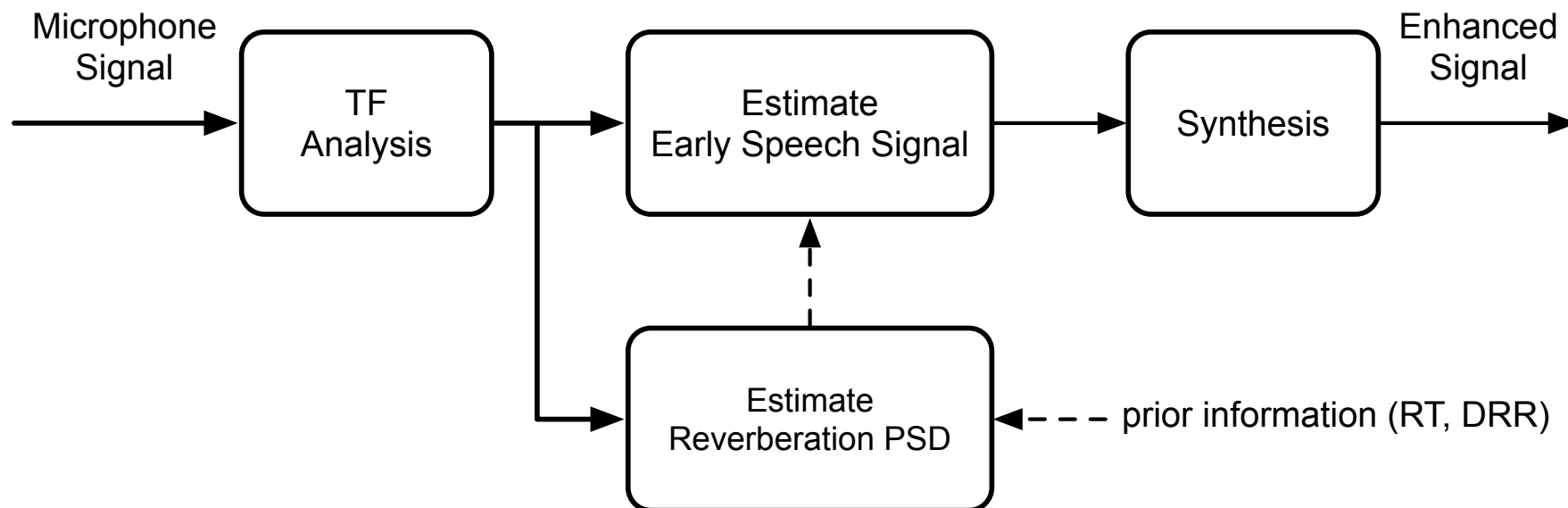
$$\mathbf{w}(k) = \underset{\mathbf{w}}{\operatorname{argmax}} \frac{1}{\mathbf{w}^H \mathbf{\Gamma}(k) \mathbf{w}} \quad \text{subject to} \quad \mathbf{w}^H \mathbf{h}(k) = 1$$

- This leads to the well-known **super-directive beamformer**
- The reverberation reduction strongly depends on the number of microphones, array geometry, and the DOA of the source
- At high frequencies the SDR increases by approximately 3 dB when doubling the number of microphones

# Reverberation Suppression

## Single-Channel Spectral Enhancement

- Single-channel spectral enhancement techniques commonly require an estimate of the clean speech PSD and the interference PSD
- Statistical models for the acoustic channel can be used to derive estimators for the **late reverberation PSD**



# Reverberation Suppression

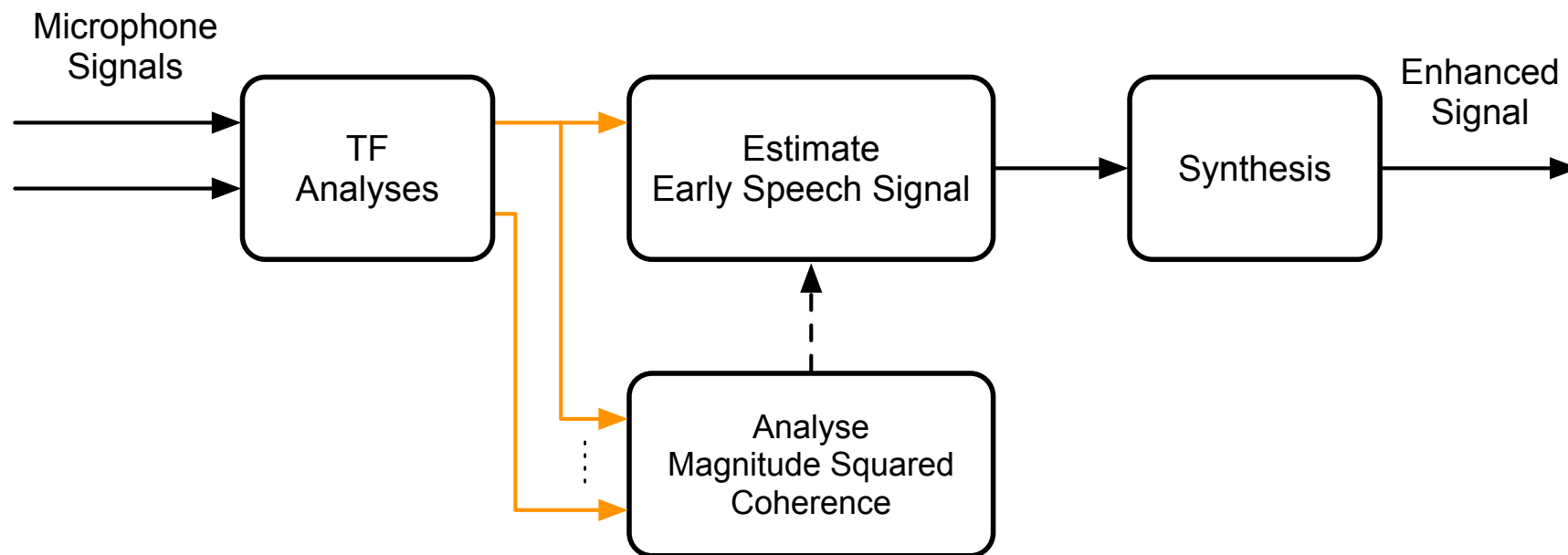
## Single-Channel Spectral Enhancement

- Selected approaches to estimate the late reverberation PSD:
  - Lebart et al. (2001) used **Moorer's model** and a **frequency independent reverberation time (RT)**
  - Habets (2004) used Polack's model and a **frequency dependent RT**
  - Habets et al. (2007/2009) proposed a **generalized statistical model** that depends on the direct-to-reverberation ratio (DRR) and RT
  - Erkelens et al. (2010) proposed a correlation-based PSD estimator
- This led to new challenges such as **blindly estimating the DRR and RT** which were also part of the recent **ACE 2015 Challenge**

# Reverberation Suppression

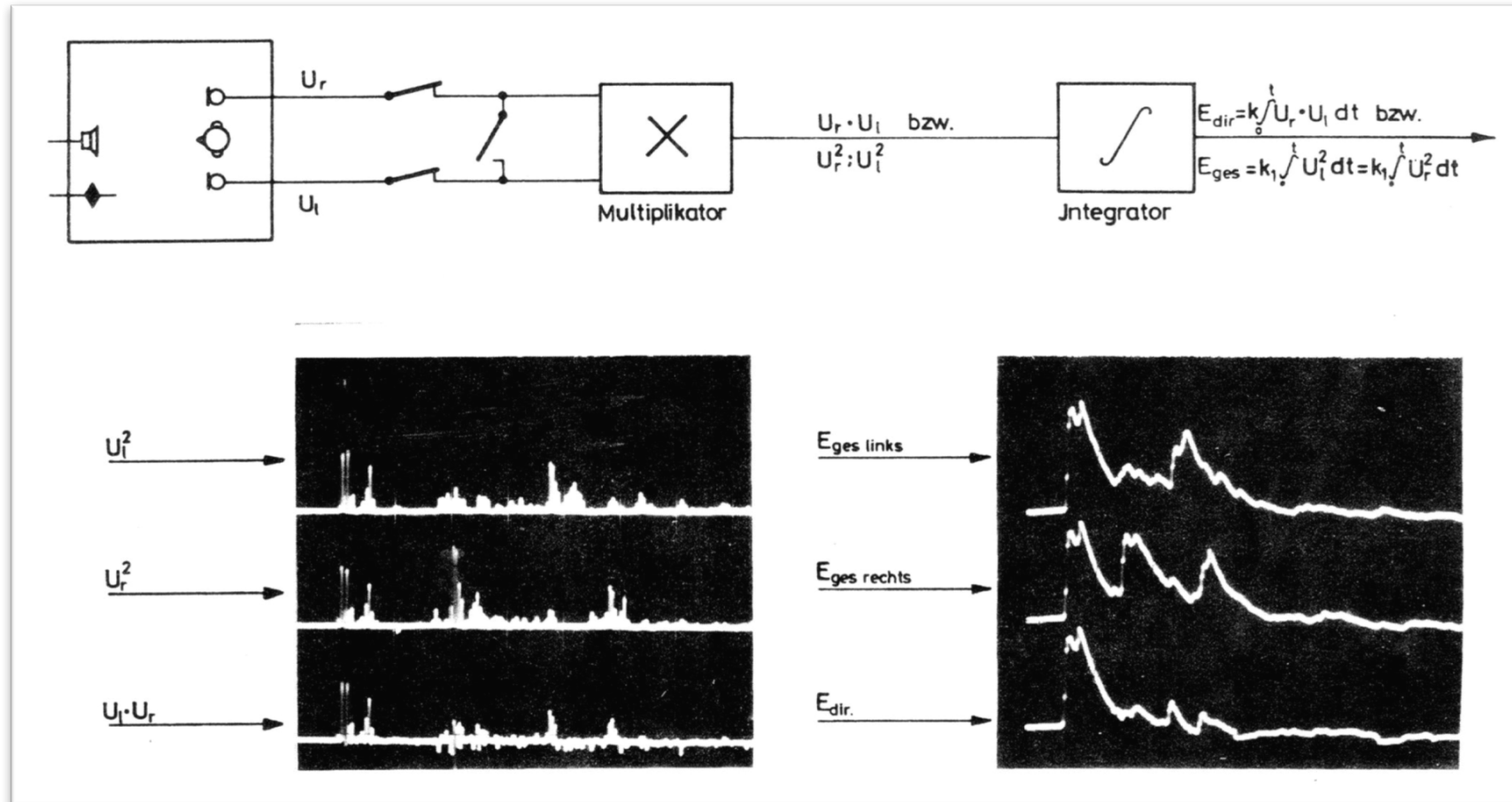
## Multi-Channel Spectral Enhancement

- In early works, a **sub-band gain** was used that was computed based on the **magnitude squared coherence** between two microphones
- An analog system was proposed by Danilenko (1968), and a digital system was later proposed by Allen et al. (1977)



# Reverberation Suppression

## Multi-Channel Spectral Enhancement



Source: L. Danilenko, "Binaural hearing in non-stationary diffuse sound field," Dissertation, RWTH Aachen University, 1968.

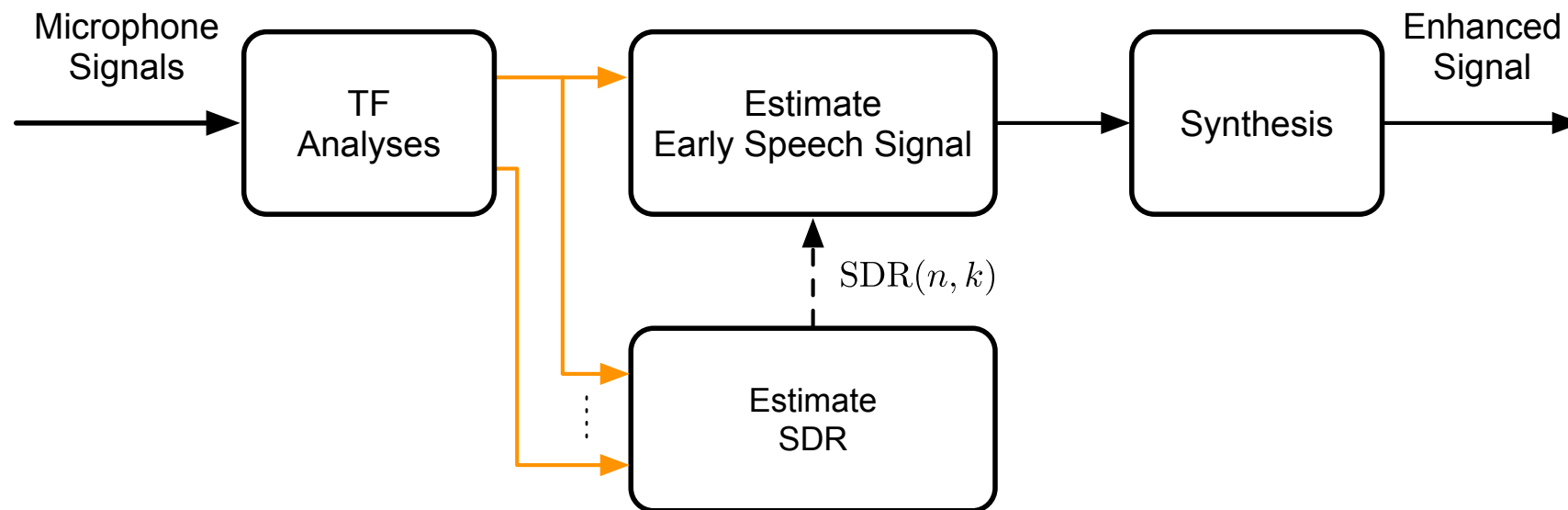
# Reverberation Suppression

## Multi-Channel Spectral Enhancement

- Alternatively, multiple microphones can be used to estimate the **signal-to-diffuse ratio** (SDR) that is defined as

$$\text{SDR}(n, k) = \frac{\text{E} \{ |D_1(n, k)|^2 \}}{\text{E} \{ |R_1(n, k)|^2 \}} = \frac{\phi_{D_1}(n, k)}{\phi_{R_1}(n, k)}$$

- The early speech can be estimated using a **single-channel** Wiener filter



# Reverberation Suppression

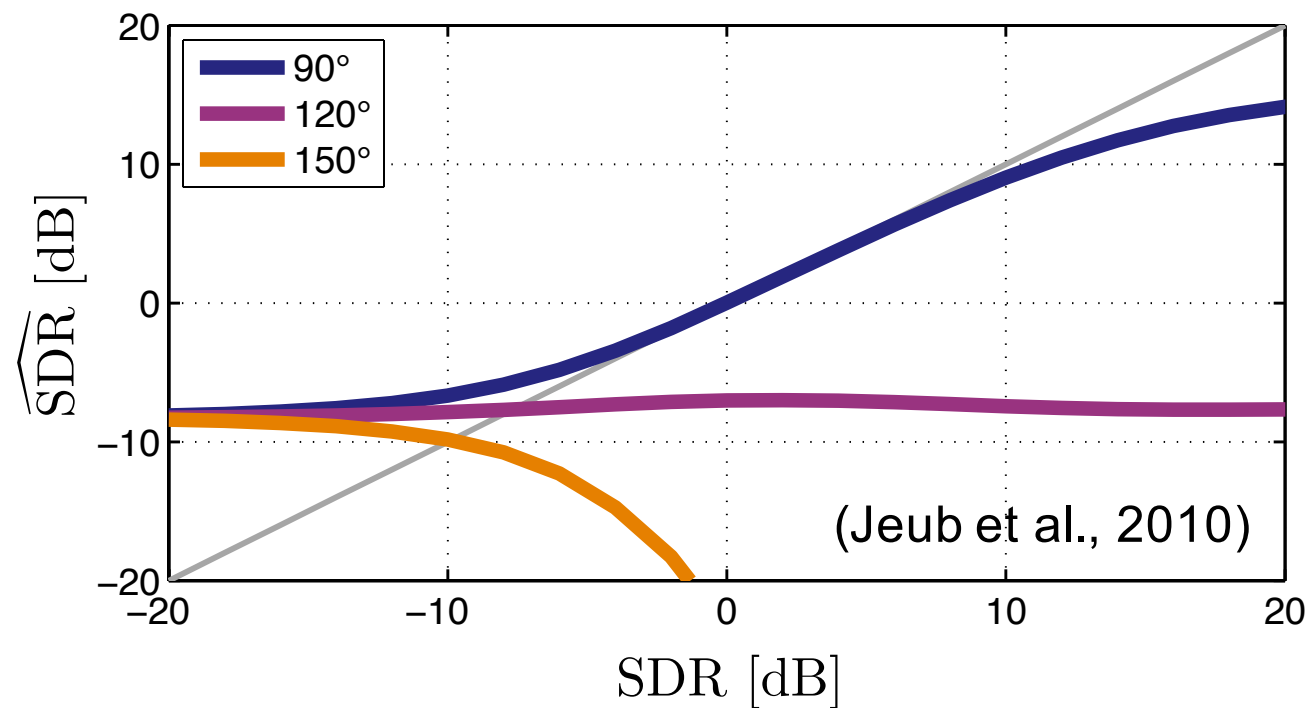
## Multi-Channel Spectral Enhancement

- Selected SDR estimators:
  - B-format microphones (Ahonen and Pulkki, 2009)
  - Omni-directional microphones using the real part of the complex coherence and a source at 90 degrees (Jeub et al. 2010)
  - Omni-directional microphones (complex coherence) (Thiergart et al., 2012a)
  - First-order directional microphones (complex coherence) (Thiergart et al., 2012b)
  - Power-based SDR estimation for directional microphones (Thiergart et al., 2014)
  - Unbiased SDR estimation (Schwarz and Kellermann, 2015)

# Reverberation Suppression

## Multi-Channel Spectral Enhancement

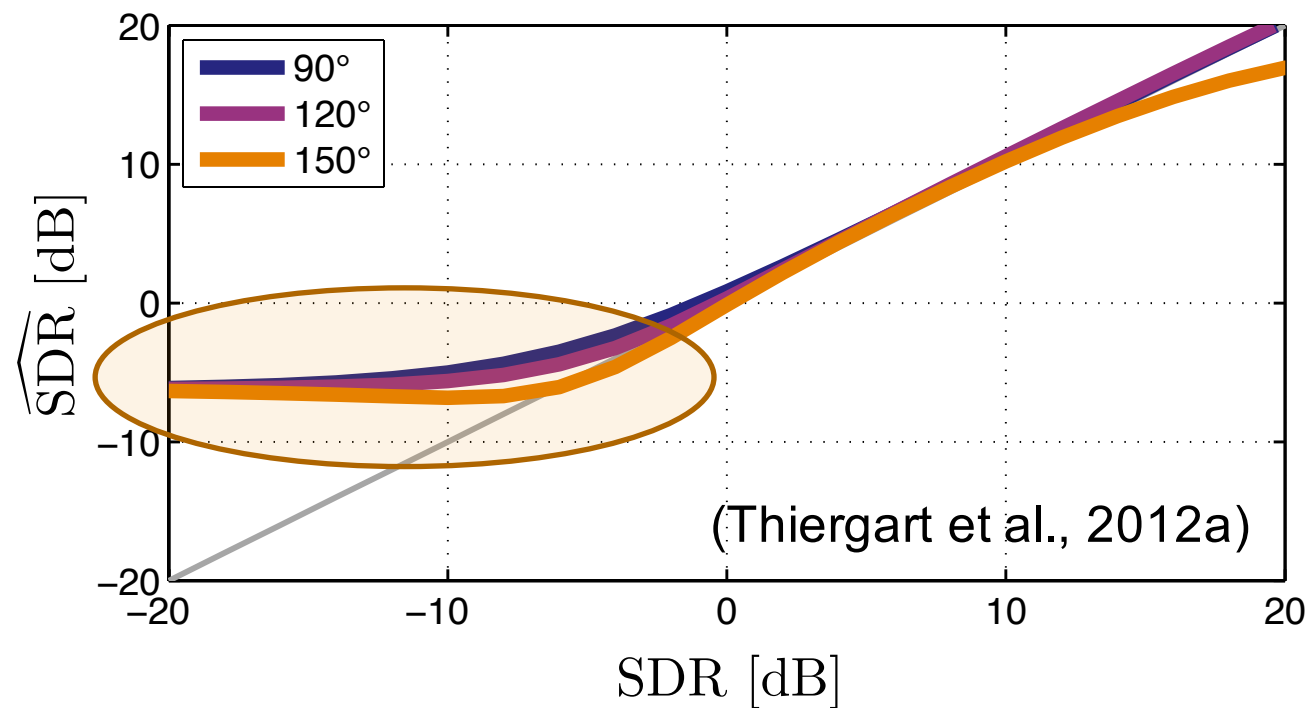
- Example:
  - SDR estimation at 2.5 kHz using two omni-directional microphones



# Reverberation Suppression

## Multi-Channel Spectral Enhancement

- Example:
  - SDR estimation at 2.5 kHz using two omni-directional microphones



# Reverberation Suppression

## Multi-Channel Spectral Enhancement

- Rather than estimating the SDR, the reverberation PSD and/or speech PSD can be estimated separately
- Selected PSD estimators:
  - Two-channel estimation using a reference signal (Habets and Gannot, 2007)
  - Two-channel BSS algorithm with a null-constraint toward the desired source (Schwarz et al., 2012)
  - Maximum likelihood (ML) estimate of the reverberation PSD using reference signals (Braun et al., 2013/2015)
  - Joint ML estimate of the clean and reverberation PSD (Kuklasinski et al., 2014)
  - ML estimation of reverberation PSD in noisy environments using a Newton approach (O. Schwartz et al., 2015)
  - Joint ML estimation of speech and reverberation PSD in noisy environments using a Newton approach (O. Schwartz et al., 2016)

# Reverberation Suppression

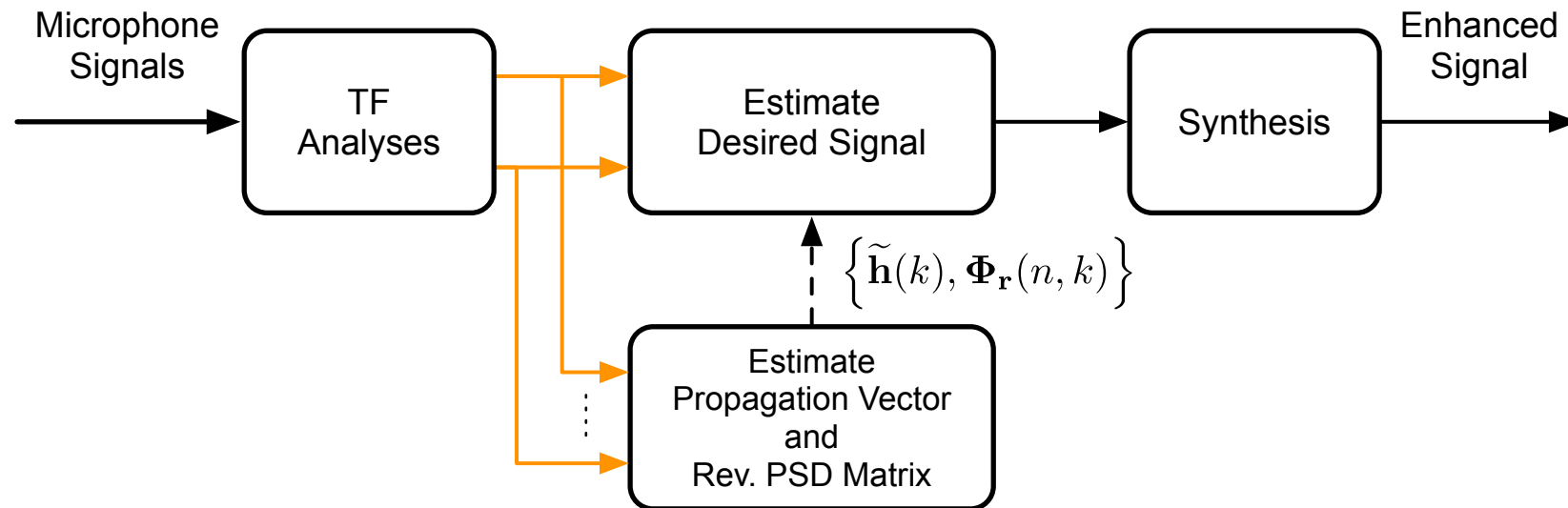
## Multi-Channel Spectral Enhancement

- Previously discussed methods can also be used to estimate the late reverberation PSD
- Some examples:
  - Estimate the late reverberation PSD using a long-term multi-step linear prediction technique (Kinoshita et al., 2009)
  - Estimate the late reverberation signal and its PSD using a partial acoustic system equalizer (Cauchi et al. , 2015)
  - ...

# Reverberation Suppression

## Data-Dependent Spatial Filtering

- Using the **propagation vector** and **reverberation PSD matrix**



- MVDR filter and post-filter (Lefkimmiatis et al., 2007)
- MC-MMSE filter in the spherical harmonic domain (Braun et al., 2013)
- MC-MMSE filter using relative direct-path transfer functions (Thiergart et al., 2014)
- MC-MMSE filter using relative early transfer functions (O. Schwartz et al., 2015)

# Reverberation Suppression

- Opportunities
  - **Robust** technique that has been successfully applied to several practical scenarios
  - The estimated PSDs can be used to **control the spatial filter**
- Challenges / Open Issues
  - To achieve even more reverberation reduction
  - To handle anisotropic / unknown reverberant sound fields

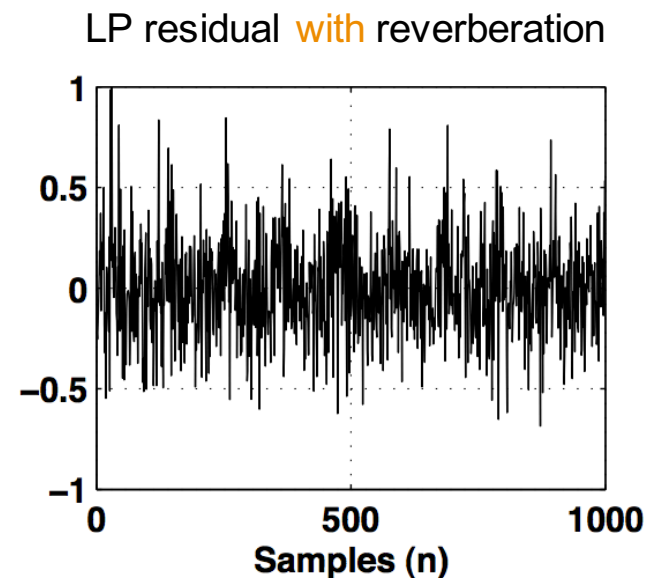
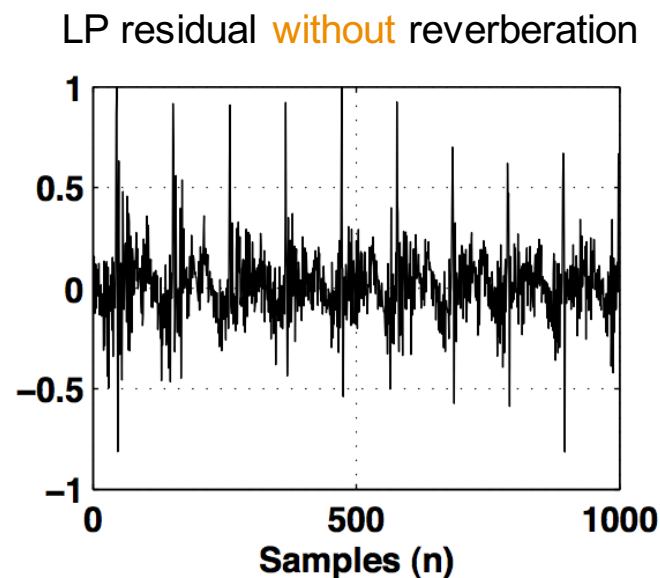
# Outline

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- Reverberation Suppression
- **Direct Estimation**
- Practical Challenges
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# Direct Estimation

## LP Residual Processing

- Based on the well-known **source-filter model** for speech production
- The all-pole filter coefficients that model the vocal tract are less affected by reverberation (Gaubitch et al., 2006)
- The prediction residual signal contains random peaks between the larynx-cycles due to reverberation



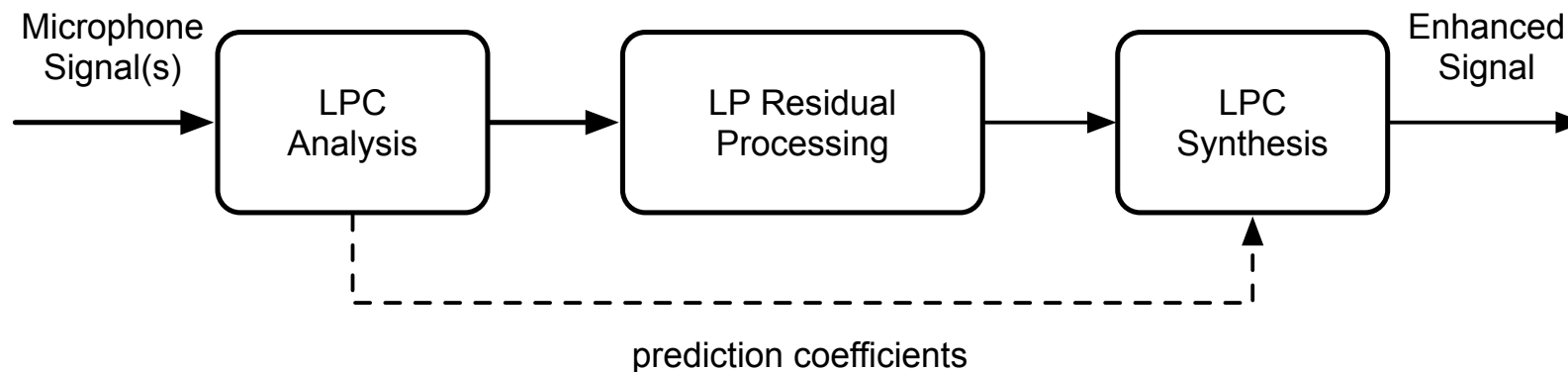
# Direct Estimation

## LP Residual Processing

- In general, the processing consists of the following steps
  1. Estimate the all-pole coefficients that model the vocal tract
  2. Compute the linear prediction residual signal
  3. Process the linear prediction signal
  4. Reconstruct the clean speech using the prediction coefficients and the enhanced linear prediction signal

# Direct Estimation

## LP Residual Processing

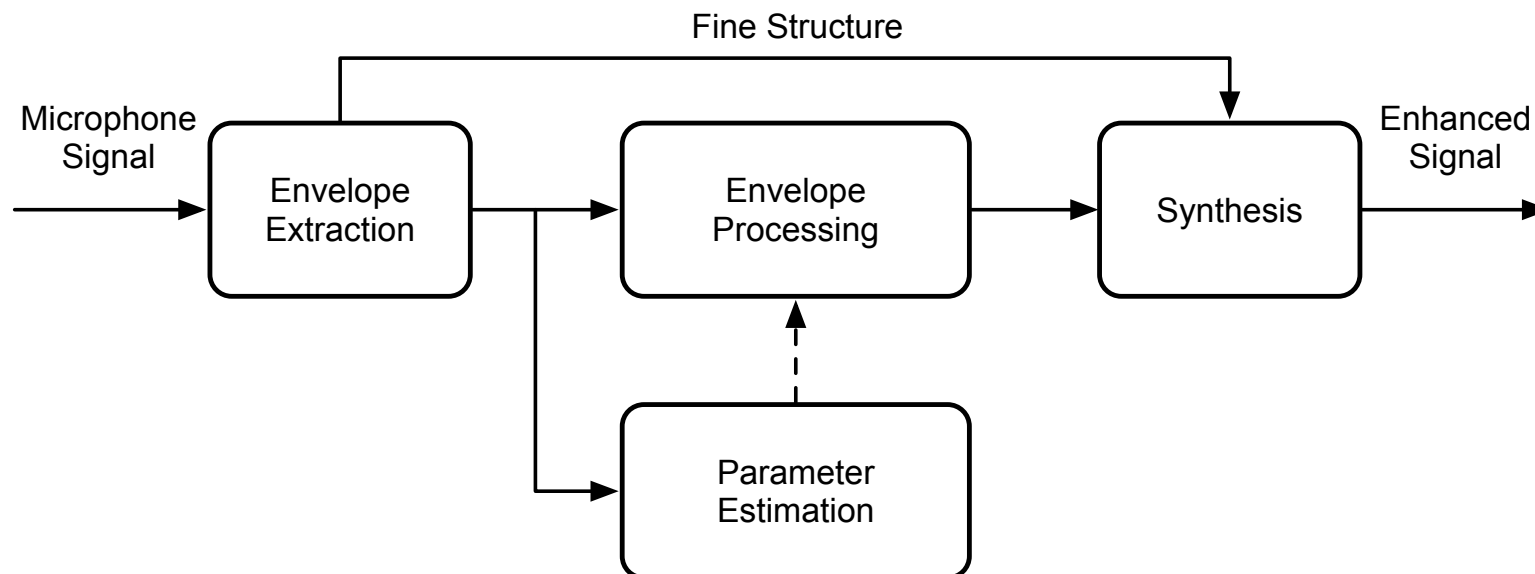


- Several LP residual enhancement approaches:
  - Synthesis a Clean Residual Signal (Allen, 1974)
  - Regional Weighting Function (Yegnanarayana, 1998)
  - Wavelet Extrema Clustering (Griebel and Braindstein, 1999)
  - Kurtosis Maximization (Gillespie et al., 2001)
  - Larynx-Cycle Averaging (Gaubitch and Naylor, 2003)

# Direct Estimation

## Temporal Envelope Processing

- Reverberation has been found to reduce temporal modulations
- The reverberation signal can be decomposed in
  1. A temporal envelope
  2. A fine structure



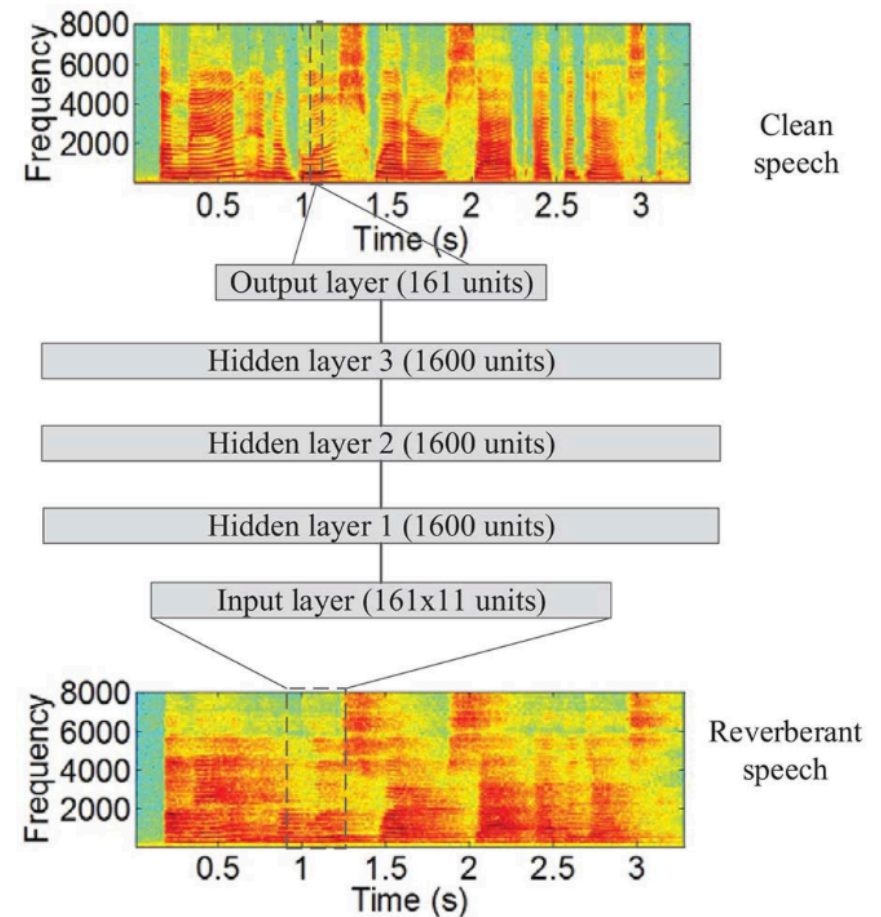
# Direct Estimation

## Temporal Envelope Processing

- Selected envelope processing approaches:
  - Analog **center clipping** of the envelope (Berkley and Mitchell, 1978)
  - **Inverse filtering / deconvolution** of the envelope
    - Langhans and Strube (1982)
    - Mourjopoulos and Hammond (1983)
  - ...

# Direct Estimation Neural Networks

- DNN-based spectral mapping  
(Han et al, 2014) and (Han et al., 2015)
- Opportunities
  - Sufficient data
  - Processing (not training) can be performed in real-time
- Open Issues
  - How well does it generalize?



# Any many more...

- Harmonicity based Dereverberation Method (HERB) (Nakatani et al., 2004)
- Inverse Modulation Transfer Function (Unoki et al., 2004)
- Bayesian inference of speech and channel model parameters (Hopgood, 2005)
- Convolutional Non-Negative Matrix Factorization (Kameoka, 2009)
- Variational Bayesian Inference for Multichannel Dereverberation and Noise Reduction (Schmid et al., 2014)
- .....

# Outline

- Reverberation Cancellation
- Reverberation Suppression
- Direct Estimation
- **Practical Challenges**
- Conclusions and Future Challenges

# Practical Challenges

- Dereverberation decreases the perceived **loudness**
  - Challenging particularly in the case of multiple sources
- Coloration due to **early reflections**
- **Unbalance** between early reflections and (lack of) late reverberation
- Additional **interferences** (e.g., echo, noise, interfering sources)
- Application specific requirements
  - Real-time processing
  - Low latency

# Outline

- Reverberation Cancellation
- Reverberation Suppression
- Direct Estimation
- Practical Challenges
- **Conclusions and Future Challenges**

# Conclusions and Future Challenges

- The field of dereverberation has significantly advanced during the last 15 years
- In the context of speech enhancement and ASR, dealing with reverberation remains one of the more challenging problems
- Future Challenges
  - Reduce early reflections / flutter echo
  - Larger source-receiver distances → Lower DRR and SNR
  - Application specific challenges (e.g., binaural dereverberation)
  - Performance measures (REVERB 2014)

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